# CamPro: Camera-based Anti-Facial Recognition

#### Wenjun Zhu, Yuan Sun, Jiani Liu, Yushi Cheng, Xiaoyu Ji, Wenyuan Xu USSLAB, Zhejiang University



### Human Activity Recognition (HAR)





### Human Activity Recognition (HAR)

□ Vision-based HAR is often linked to privacy concerns.



**Unauthorized Facial Recognition** 





















### A new paradigm: privacy-preserving by birth



How to achieve AFR inside a basic camera module?



### Motivation

### How to achieve AFR inside a basic camera module?





### Motivation

### How to achieve AFR inside a basic camera module?





### Motivation

### How to achieve AFR inside a basic camera module?



### Basic Idea: achieve AFR by adjusting ISP parameters



### Image Signal Processing

#### Selected two ISP functions

- Color correction
- Gamma correction



### Image Signal Processing

### Selected two ISP functions

- > Color correction  $\longrightarrow$  a 3x3 matrix
- Gamma correction

$$\begin{bmatrix} R_{out} \\ G_{out} \\ B_{out} \end{bmatrix} = \operatorname{clip}_{[0,1]} \left( \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{bmatrix} R_{in} \\ G_{in} \\ B_{in} \end{bmatrix} \right)$$





adjustable parameters

### Image Signal Processing

### Selected two ISP functions

- > Color correction  $\longrightarrow$  a 3x3 matrix -
- ➢ Gamma correction → y-values

$$\begin{bmatrix} R_{out} \\ G_{out} \\ B_{out} \end{bmatrix} = \operatorname{clip}_{[0,1]} \left( \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{bmatrix} R_{in} \\ G_{in} \\ B_{in} \end{bmatrix} \right) \qquad y = y_i + \frac{y_{i+1} - y_i}{x_{i+1} - x_i} (x - x_i), \ i = 1, 2, \cdots, k - 1$$







### ISP Parameter Adjustment





### ISP Parameter Adjustment



### Challenges





### Challenges

# C1 Utility of machine perception

#### How to make HAR algorithms function properly?





### Challenges

# C1 Utility of machine perception

How to make HAR algorithms function properly?

# C2 Utility of human perception

How to allow human viewers to see images normally?































- Three-player game on privacy and utility
- Alternating optimization between Protector and Attacker





### **C1:** Adversarial Learning Framework

#### **Step 1: Update Protector**





### **C1:** Adversarial Learning Framework

#### **Step 2: Update Attacker**





### **C1:** Adversarial Learning Framework

#### **Step 2: Update Attacker**



Protector learns robustness and transferability from an adaptive Attacker.



### **C2:** Capacity Limitation

□ Adjustments for AFR decrease the image quality unavoidably.





# **C2:** Capacity Limitation

Adjustments for AFR decrease the image quality unavoidably.

 $41 \approx 1/1,000,000$  of a DNN

Limited capacity: only 41 adjustable parameters

- 9 in color correction
- > 32 in gamma correction





# **C2:** Capacity Limitation

Adjustments for AFR decrease the image quality unavoidably.
 Limited capacity: only 41 adjustable parameters

 $41 \approx 1/1,000,000$  of a DNN

- **J Limited capacity:** Only 41 adjustable p
  - 9 in color correction
  - > 32 in gamma correction









#### **Original Image**







#### **Original Image**











#### CamPro system

- camera module with ISP parameter adjustments
- image enhancer to improve the image quality



### Evaluation

#### **D** E1: Privacy protection evaluation

- **E2:** Utility maintenance evaluation
- **E3:** Real-world evaluation



### **E1:** Black-box AFR Performance

2 datasets		2 classi	fiers				10 moc	lels					
	7	1											
Dataset	Image Type	e Type Classifier	[	Facial Recognition Model (Feature Extractor)									
	8 71		FaceNet <sup>0</sup>	Arc18 <sup>1</sup>	Arc50 <sup>2</sup>	Arc152 <sup>3</sup>	Mag18 <sup>4</sup>	Mag50 <sup>5</sup>	Mag100 <sup>6</sup>	Ada18 <sup>7</sup>	Ada50 <sup>8</sup>	Ada100 <sup>9</sup>	0
CelebA	Raw Captured Enhanced	Nearest Nearest Nearest	67.1% 0.0% 0.2%	77.7% 0.0% 0.1%	82.9% 0.1% 0.4%	89.5% 0.0% 0.4%	$77.5\%\ 0.0\%\ 0.1\%$	90.1% 0.1% 0.7%	$90.6\%\ 0.1\%\ 0.8\%$	86.6% 0.4% 0.8%	90.2% 1.2% 1.3%	90.9% 1.5% 1.6%	84.3% 0.3% 0.6%
CelebA	Raw Captured Enhanced	Linear Linear Linear	64.7% 0.0% 0.1%	$70.1\% \\ 0.0\% \\ 0.1\%$	69.1% 0.1% 0.2%	86.6% 0.0% 0.2%	$75.5\% \\ 0.0\% \\ 0.1\%$	89.5% 0.1% 0.5%	$90.1\% \\ 0.1\% \\ 0.5\%$	82.5% 0.2% 0.4%	89.1% 0.6% 0.7%	90.2% 0.9% 1.0%	80.7% 0.2% 0.4%
LFW	Raw Captured Enhanced	Nearest Nearest Nearest	93.9% 0.1% 0.8%	92.7% 0.1% 0.6%	97.9% 0.6% 2.3%	99.2% 0.3% 1.4%	93.0% 0.1% 0.8%	99.3% 0.3% 2.6%	99.3% 0.4% 2.6%	98.7% 1.1% 3.3%	99.3% 1.7% 4.8%	99.4% 1.6% 5.5%	97.3% 0.6% 2.5%
LFW	Raw Captured Enhanced	Linear Linear Linear	92.2% 0.2% 0.8%	92.6% 0.1% 0.7%	97.8% 0.6% 2.4%	98.7% 0.3% 1.0%	92.0% 0.1% 0.7%	99.2% 0.2% 1.9%	99.2% 0.3% 2.0%	97.6% 0.7% 2.0%	99.1% 1.2% 3.0%	99.2% 1.2% 3.7%	96.8% 0.5% 1.8%
$^{0}$ Eace Ne	t IncentionRes	NetV1· 1	ArcEace IRes	Not18.	$\frac{2}{4}$ ArcEac	a IRasNatS	E50: 3	ArcEace II	PasNat152	4 MagE	aca IRasN	lot18.	

<sup>0</sup> FaceNet-InceptionResNetV1;
 <sup>1</sup> ArcFace-IResNet18;
 <sup>2</sup> ArcFace-IResNetSE50;
 <sup>3</sup> ArcFace-IResNet152;
 <sup>4</sup> MagFace-IResNet18;
 <sup>5</sup> MagFace-IResNet50;
 <sup>6</sup> MagFace-IResNet100;
 <sup>7</sup> AdaFace-IResNet18;
 <sup>8</sup> AdaFace-IResNet50;
 <sup>9</sup> AdaFace-IResNet100.



### **E1:** Black-box AFR Performance

2 datasets		2 classif	fiers	ers 10 models									
Dataset	Image Type	Classifier	[	Facial Recognition Model (Feature Extractor)									
Dutaset	ininge ippe		FaceNet <sup>0</sup>	Arc18 <sup>1</sup>	Arc50 <sup>2</sup>	Arc152 <sup>3</sup>	Mag18 <sup>4</sup>	Mag50 <sup>5</sup>	Mag100 <sup>6</sup>	Ada18 <sup>7</sup>	Ada50 <sup>8</sup>	Ada100 <sup>9</sup>	i i ei age
CelebA	Raw	Nearest	67.1%	77.7%	82.9%	89.5%	77.5%	90.1%	90.6%	86.6%	90.2%	90.9%	84.3%
	Captured	Nearest	0.0%	0.0%	0.1%	0.0%	0.0%	0.1%	0.1%	0.4%	1.2%	1.5%	0.3%
	Enhanced	Nearest	0.2%	0.1%	0.4%	0.4%	0.1%	0.7%	0.8%	0.8%	1.3%	1.6%	0.6%
CelebA	Raw	Linear	64.7%	70.1%	69.1%	86.6%	75.5%	89.5%	90.1%	82.5%	89.1%	90.2%	80.7%
	Captured	Linear	0.0%	0.0%	0.1%	0.0%	0.0%	0.1%	0.1%	0.2%	0.6%	0.9%	0.2%
	Enhanced	Linear	0.1%	0.1%	0.2%	0.2%	0.1%	0.5%	0.5%	0.4%	0.7%	1.0%	0.4%
LFW	Raw	Nearest	93.9%	92.7%	97.9%	99.2%	93.0%	99.3%	99.3%	98.7%	99.3%	99.4%	97.3%
	Captured	Nearest	0.1%	0.1%	0.6%	0.3%	0.1%	0.3%	0.4%	1.1%	1.7%	1.6%	0.6%
	Enhanced	Nearest	0.8%	0.6%	2.3%	1.4%	0.8%	2.6%	2.6%	3.3%	4.8%	5.5%	2.5%
LFW	Raw	Linear	92.2%	92.6%	97.8%	98.7%	92.0%	99.2%	99.2%	97.6%	99.1%	99.2%	96.8%
	Captured	Linear	0.2%	0.1%	0.6%	0.3%	0.1%	0.2%	0.3%	0.7%	1.2%	1.2%	0.5%
	Enhanced	Linear	0.8%	0.7%	2.4%	1.0%	0.7%	1.9%	2.0%	2.0%	3.0%	3.7%	1.8%

<sup>0</sup> FaceNet-InceptionResNetV1; <sup>1</sup> ArcFace-IResNet18; <sup>2</sup> ArcFace-IResNetSE50; <sup>3</sup> ArcFace-IResNet152; <sup>4</sup> MagFace-IResNet18; <sup>5</sup> MagFace-IResNet50; <sup>6</sup> MagFace-IResNet100; <sup>7</sup> AdaFace-IResNet18; <sup>8</sup> AdaFace-IResNet50; <sup>9</sup> AdaFace-IResNet100.



### **E1:** Black-box AFR Performance

2 datasets		2 classi	fiers				10 mod	lels					
Dataset	Image Type	Classifier	[	Facial Recognition Model (Feature Extractor)									Average
Dutuset	intage Type	Clussifier	FaceNet <sup>0</sup>	Arc18 <sup>1</sup>	Arc50 <sup>2</sup>	Arc152 <sup>3</sup>	Mag18 <sup>4</sup>	Mag50 <sup>5</sup>	Mag100 <sup>6</sup>	Ada18 <sup>7</sup>	Ada50 <sup>8</sup>	Ada100 <sup>9</sup>	riveruge
CelebA	Raw	Nearest	67.1%	77.7%	82.9%	89.5%	77.5%	90.1%	90.6%	86.6%	90.2%	90.9%	84.3%
	Captured	Nearest	0.0%	0.0%	0.1%	0.0%	0.0%	0.1%	0.1%	0.4%	1.2%	1.5%	0.3%
	Enhanced	Nearest	0.2%	0.1%	0.4%	0.4%	0.1%	0.7%	0.8%	0.8%	1.3%	1.6%	0.6%
CelebA	Raw	Linear	64.7%	70.1%	69.1%	86.6%	75.5%	89.5%	90.1%	82.5%	89.1%	90.2%	80.7%
	Captured	Linear	0.0%	0.0%	0.1%	0.0%	0.0%	0.1%	0.1%	0.2%	0.6%	0.9%	0.2%
	Enhanced	Linear	0.1%	0.1%	0.2%	0.2%	0.1%	0.5%	0.5%	0.4%	0.7%	1.0%	0.4%
LFW	Raw	Nearest	93.9%	92.7%	97.9%	99.2%	93.0%	99.3%	99.3%	98.7%	99.3%	99.4%	97.3%
	Captured	Nearest	0.1%	0.1%	0.6%	0.3%	0.1%	0.3%	0.4%	1.1%	1.7%	1.6%	0.6%
	Enhanced	Nearest	0.8%	0.6%	2.3%	1.4%	0.8%	2.6%	2.6%	3.3%	4.8%	5.5%	2.5%
LFW	Raw	Linear	92.2%	92.6%	97.8%	98.7%	92.0%	99.2%	99.2%	97.6%	99.1%	99.2%	96.8%
	Captured	Linear	0.2%	0.1%	0.6%	0.3%	0.1%	0.2%	0.3%	0.7%	1.2%	1.2%	0.5%
	Enhanced	Linear	0.8%	0.7%	2.4%	1.0%	0.7%	1.9%	2.0%	2.0%	3.0%	3.7%	1.8%
<sup>0</sup> FaceNet <sup>5</sup> MagFac	t-InceptionRes1 xe-IResNet50;	NetV1; <sup>1</sup> <sup>6</sup> MagFace	ArcFace-IRes e-IResNet100	Net18; ; <sup>7</sup> Ad	<sup>2</sup> ArcFace aFace-IRes	e-IResNetS sNet18;	E50; <sup>3</sup> <sup>8</sup> AdaFace	ArcFace-II -IResNet5(	ResNet152; ); <sup>9</sup> AdaF	<sup>4</sup> MagF Face-IResN	Face-IResN Jet100.	let18;	

The AFR effects of CamPro can transfer to various models, classifiers, and datasets.



### E1: White-box Adaptive Attack

2 training modes		Fine	tune	Train Fro	m Scratch	Restoration <b>rest</b>	ge oratio
2 training los	ses 🔶	Softmax	ArcFace	Softmax	ArcFace	with	า U-N
10 models ←	FaceNet <sup>*</sup> Arc18 <sup>*</sup> Arc50 <sup>*</sup> Arc152 <sup>*</sup> Mag18 <sup>*</sup> Mag50 <sup>*</sup> Mag100 <sup>*</sup> Ada18 <sup>*</sup> Ada50 <sup>*</sup>	$     \begin{array}{r}       12.0\% \\       10.1\% \\       19.5\% \\       3.7\% \\       14.5\% \\       15.6\% \\       6.9\% \\       5.4\% \\       18.9\% \\       5.0\% \\     \end{array} $	$\begin{array}{c} 0.0\% \\ 15.4\% \\ 0.0\% \\ 0.0\% \\ 18.7\% \\ 0.0\% \\ 0.0\% \\ 11.8\% \\ 10.1\% \\ 10.9\% \end{array}$	$\begin{array}{c} 2.3\% \\ 6.2\% \\ 4.1\% \\ 12.6\% \\ 7.1\% \\ 8.0\% \\ 5.3\% \\ 3.0\% \\ 5.8\% \\ 2.1\% \end{array}$	$\begin{array}{c} 0.0\% \\ 4.7\% \\ 10.7\% \\ 9.3\% \\ 5.7\% \\ 0.0\% \\ 0.0\% \\ 5.3\% \\ 13.2\% \\ 8.5\% \end{array}$	2.1% $2.1%$ $4.7%$ $3.9%$ $2.1%$ $6.3%$ $7.5%$ $5.4%$ $8.3%$ $10.2%$	
	Average	11.2%	6.7%	5.7%	5.7%	5.3%	



### E1: White-box Adaptive Attack

2 training modes		Fine	tune	Train Fro	m Scratch	Restoration	restoratio
2 training los	ses 🗕	Softmax	ArcFace	Softmax	ArcFace		with U-N
10 models ←	FaceNet <sup>*</sup> Arc18 <sup>*</sup> Arc50 <sup>*</sup> Arc152 <sup>*</sup> Mag18 <sup>*</sup> Mag50 <sup>*</sup> Mag100 <sup>*</sup> Ada18 <sup>*</sup>	$\begin{array}{c} 12.0\% \\ 10.1\% \\ 19.5\% \\ 3.7\% \\ 14.5\% \\ 15.6\% \\ 6.9\% \\ 5.4\% \end{array}$	$\begin{array}{c} 0.0\% \\ 15.4\% \\ 0.0\% \\ 0.0\% \\ 18.7\% \\ 0.0\% \\ 0.0\% \\ 11.8\% \end{array}$	$\begin{array}{c} 2.3\% \\ 6.2\% \\ 4.1\% \\ 12.6\% \\ 7.1\% \\ 8.0\% \\ 5.3\% \\ 3.0\% \end{array}$	0.0% 4.7% 10.7% 9.3% 5.7% 0.0% 0.0% 5.3%	$2.1\% \\ 2.1\% \\ 4.7\% \\ 3.9\% \\ 2.1\% \\ 6.3\% \\ 7.5\% \\ 5.4\% \\ 0.2\% \\ 0.1\% \\ $	
	Ada $50^{\circ}$ Ada $100^{*}$	18.9% 5.0%	10.1% 10.9%	5.8% 2.1%	13.2% 8.5%	8.3% 10.2%	
	Average	11.2%	6.7%	5.7%	5.7%	5.3%	

CamPro is, to some extent, resistant to white-box adaptive attacks.



### **E2:** Quantitative Results

#### Person detection performance

	Detection metrics -	AP	AP@0.5	AP@0.75	Precision	Recall	F1
2 baseline methods	Raw Images Low-Resolution Defocused CamPro	0.578 0.284 0.395 <b>0.475</b>	0.833 0.517 0.655 <b>0.742</b>	0.625 0.271 0.399 <b>0.496</b>	0.840 0.722 0.780 <b>0.796</b>	0.739 0.444 0.565 <b>0.650</b>	0.786 0.550 0.655 <b>0.716</b>



### **E2:** Quantitative Results

#### Person detection performance



#### □ Image quality

Treat raw images as ground truth RMSE ↓ PSNR ↑ SSIM ↑ **MS-SSIM** Image Type Captured 0.299 10.8 dB 0.195 0.437 Enhanced 0.093 **21.5** dB 0.761 0.749



### **E2:** Qualitative Results

• Raw images

• Captured images

• Enhanced images





### **E2:** Generalization Ability

#### **D** Generalized to **pose estimation** and **image captioning**



(d) *"Two people playing* a video game in a living room."

(e) "A with food."



man and a (f) "A group of men woman sitting at a table standing next to each other."



### E1 & E2: Privacy-Utility Tradeoff Analysis





### E1 & E2: Privacy-Utility Tradeoff Analysis





### E1 & E2: Privacy-Utility Tradeoff Analysis





### **E3:** Real-world Evaluation

□ A prototype camera module (Sensor: IMX415 + ISP: RV1126)





### **E3:** Real-world Evaluation

A prototype camera module (Sensor: IMX415 + ISP: RV1126)
 Real-world captured images are close to simulation results.





Real captured image



- Due to shooting noises, real-world results are better on privacy and worse on utility than simulation ones.
  - ➢ Accuracy on LFW: 95.9% (Raw) → 0.13% (Cap.) / 0.28% (Enh.)
  - > AP of person detection = 0.648
  - RMSE = 0.129; PSNR = 17.9; SSIM = 0.622





# E3: Deployment on Android

- Android camera subsystem parameters
  - ColorSpaceTransform
  - TonemapCurve

#### **Tested Android Smartphones**

Device Model	OS	Android version
Google Pixel Samsung S20 FE Huawei Nova 4 OPPO Find X5 Pro iQOO Neo5 SE iQOO Neo6 SE Redmi K30S Ultra	stock Android One UI 3.1 EMUI 10.0.0 ColorOS 13.1 OriginOS 3 OriginOS 3 MIUI 14.0.5	10 11 10 13 13 13 12
MEIZU 16th Plus	Flyme 8.1.8.0A	8



![](_page_54_Picture_7.jpeg)

**D** Propose a new paradigm, privacy-preserving by birth

- Optimize ISP parameters to achieve anti-facial recognition
- Generalized to various facial recognition algorithms and even resistant to white-box adaptive attacks

![](_page_55_Picture_4.jpeg)

# CamPro: Camera-based Anti-Facial Recognition

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Contact Authors: zwj\_@zju.edu.cn xji@zju.edu.cn wyxu@zju.edu.cn Artifact Evaluated DESS SWAPOSIUM Available Functional Reproduced

#### **Evaluated Artifact:**

zenodo.org/records/10156141

**Code Release:** 

github.com/forget2save/CamPro

![](_page_56_Picture_10.jpeg)

![](_page_56_Picture_11.jpeg)