Efficient and Timely Revocation of V2X Credentials

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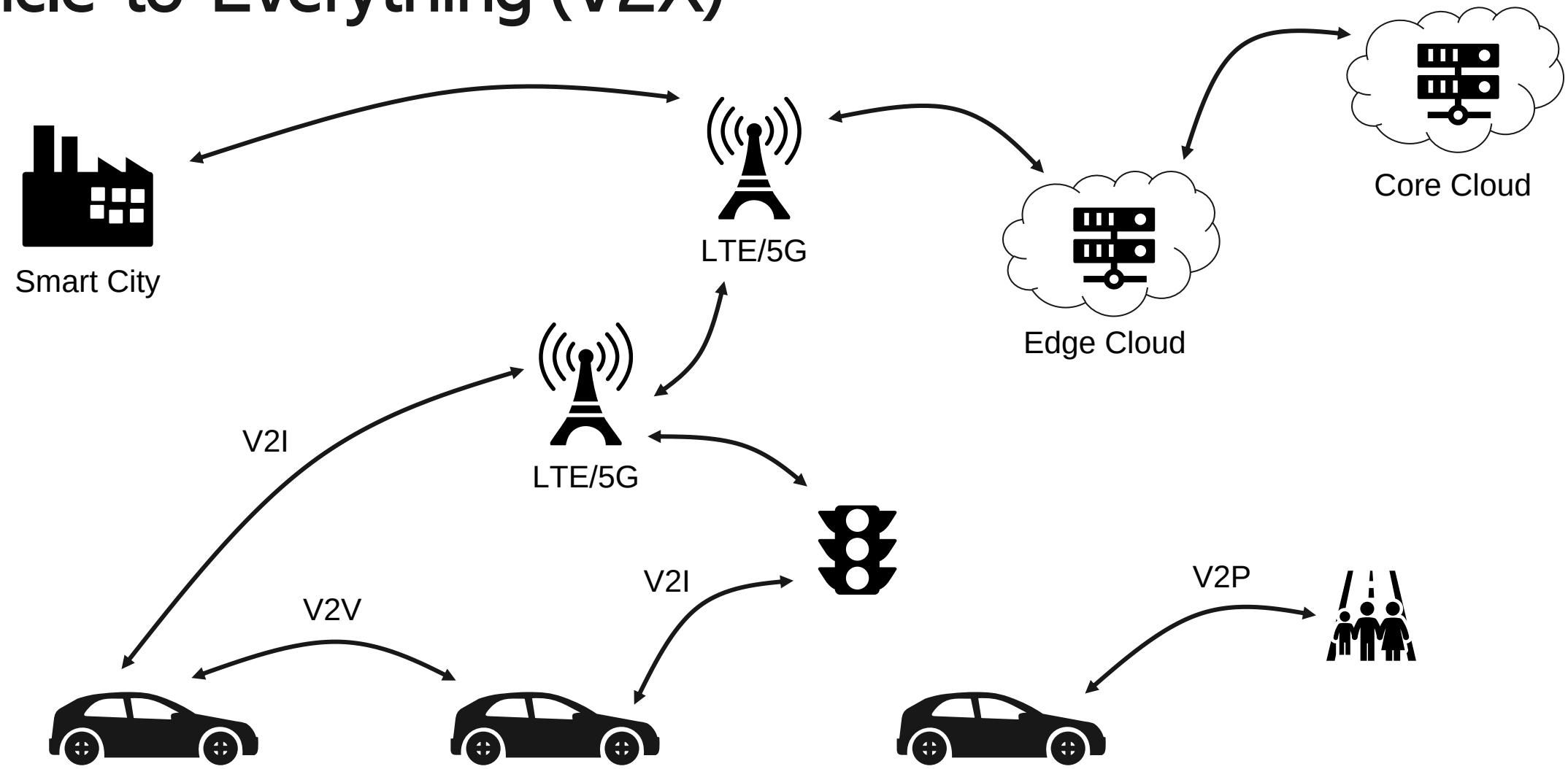
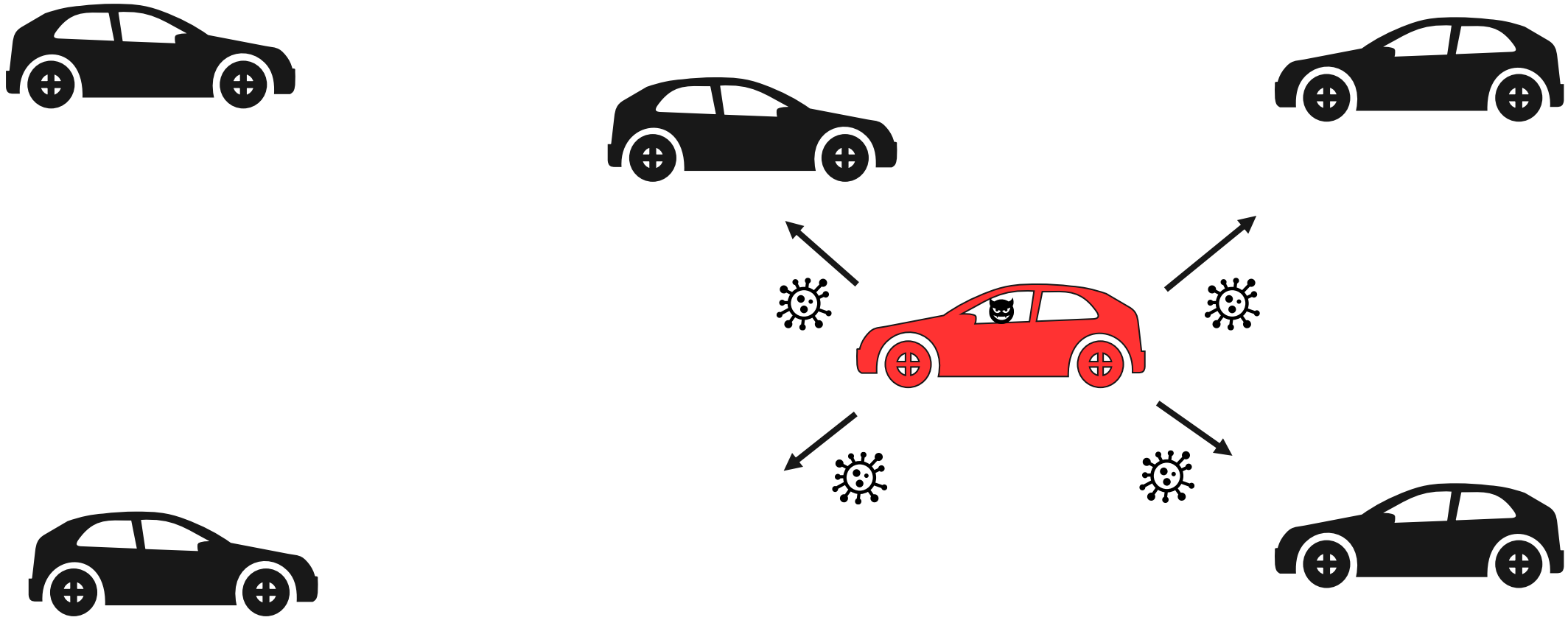
Vehicle-to-Everything (V2X)



What if a vehicle is malicious?



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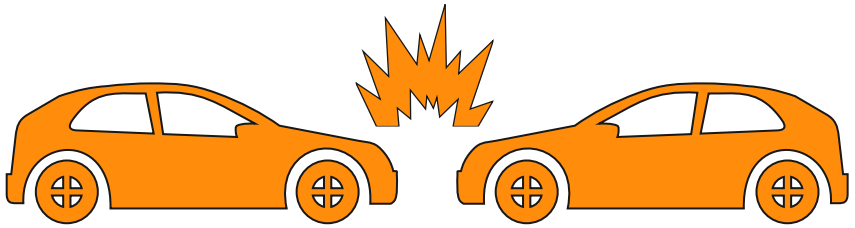
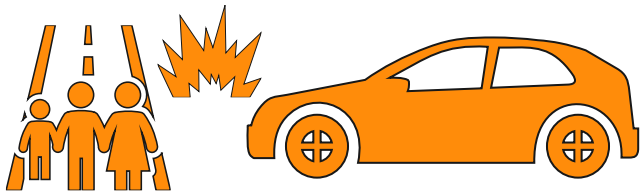
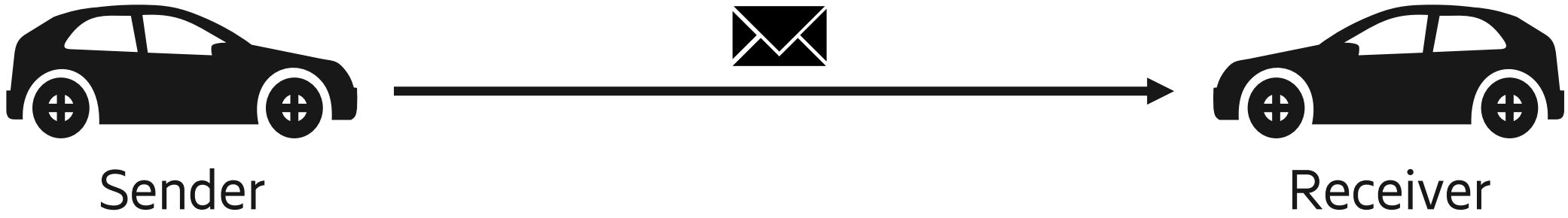




Vehicle communication in V2X needs to be properly protected



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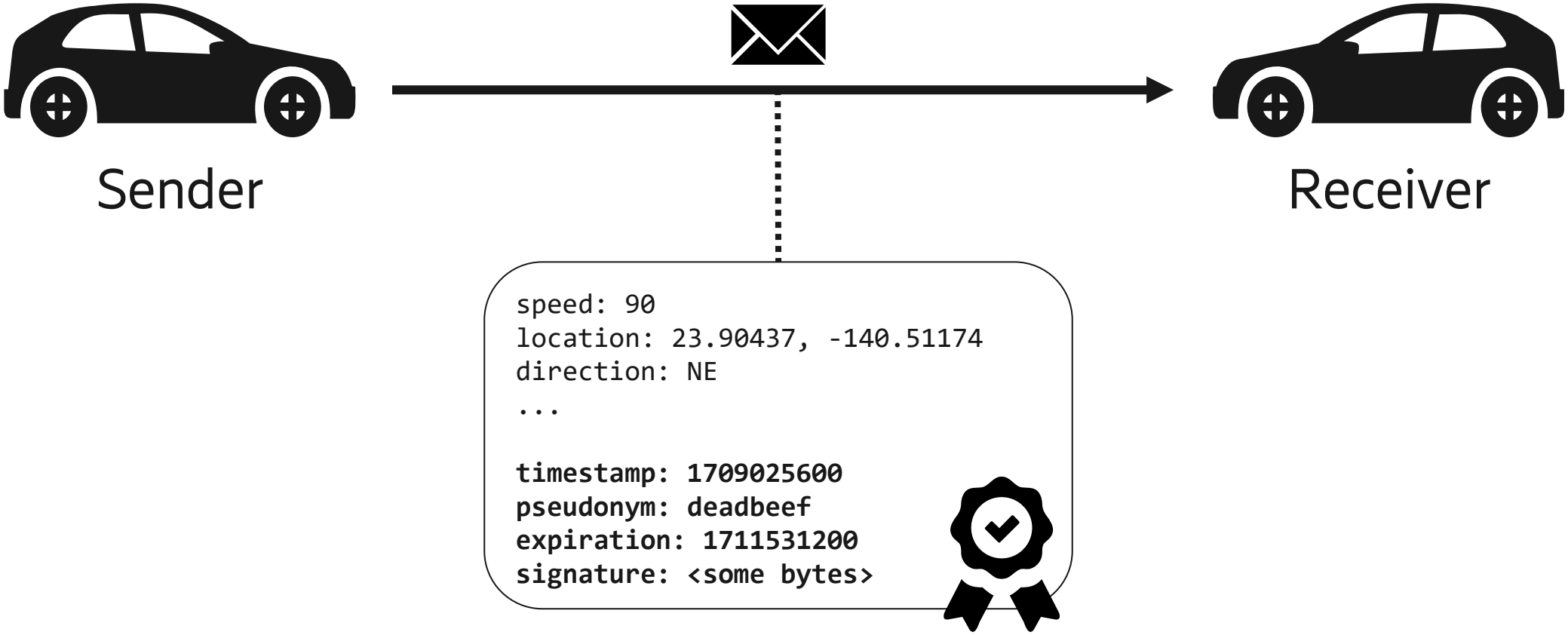

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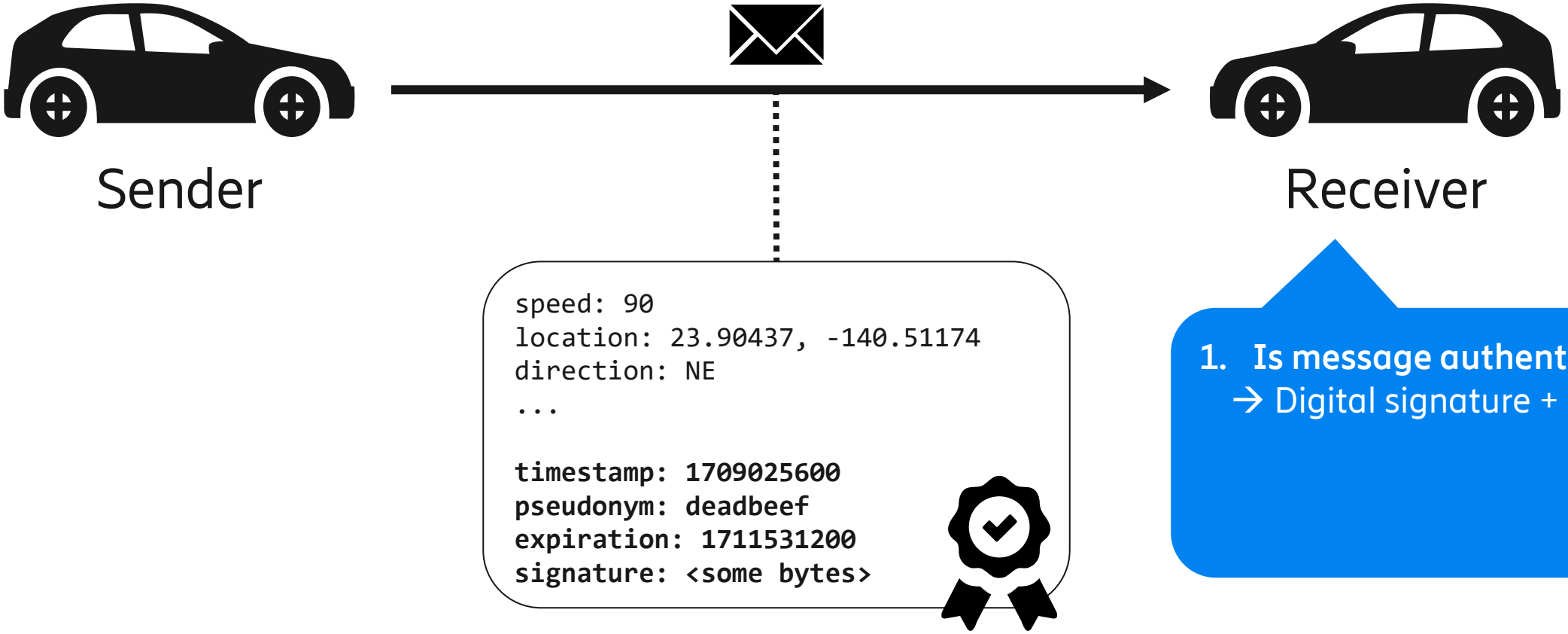

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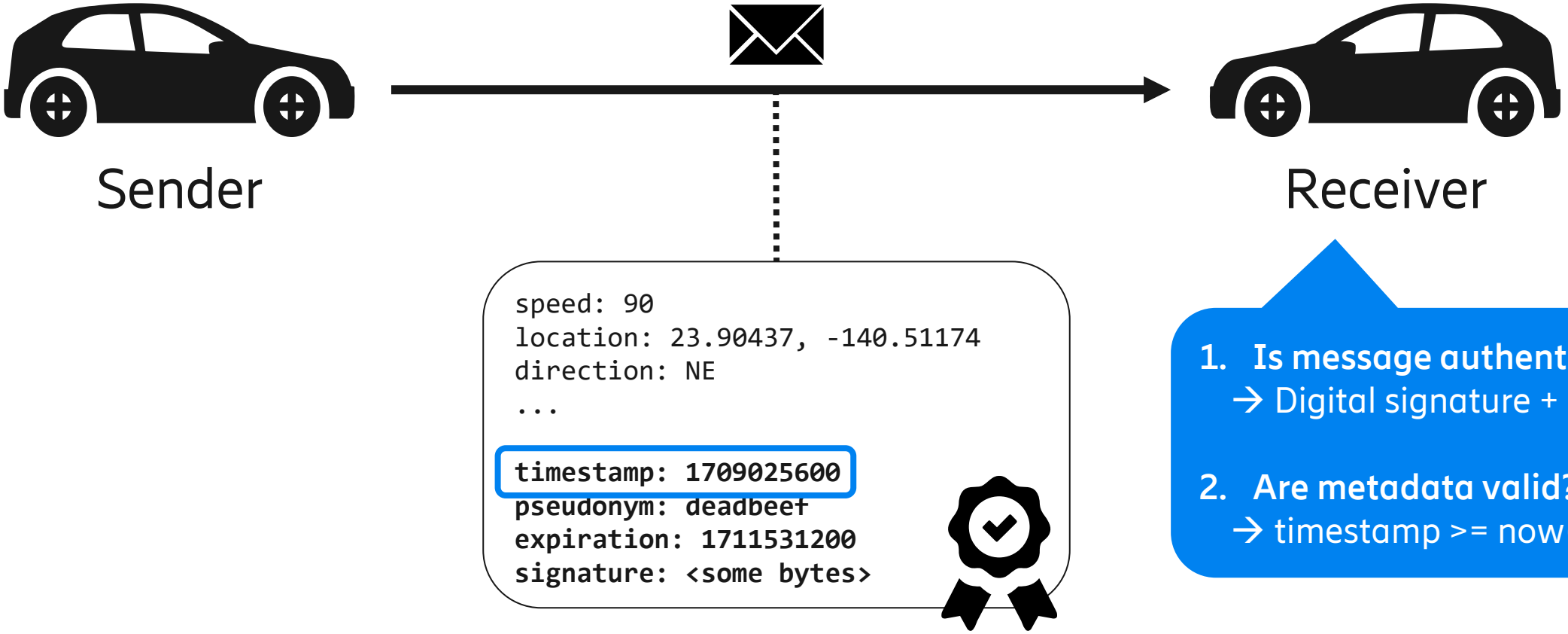
Vehicle communication in V2X needs to be properly protected

T_V: **tolerance** for network messages



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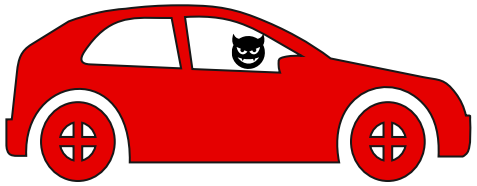
Malicious participants may spread false information and cause accidents



Attacker

Receiver

```
speed: 90
location: 23.90437, -140.51174
direction: NE
...

timestamp: 1709025600
pseudonym: deadbeef
expiration: 1711531200
signature: <some bytes>
```

Message content is under the attacker's control

Valid credentials are still needed by the attacker

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State of the art in revocation schemes for V2X

State of the art in revocation schemes for V2X

Active revocation (IEEE 1609.2.1 – SCMS [1])

Revocation Authority

[1] IEEE Std 1609.2.1-2022 "IEEE WAVE - Certificate Management Interfaces for End Entities"

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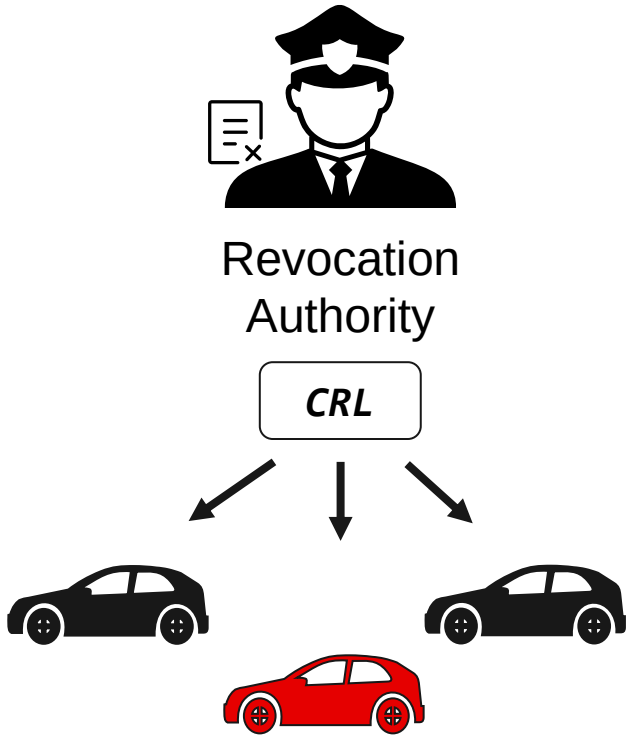

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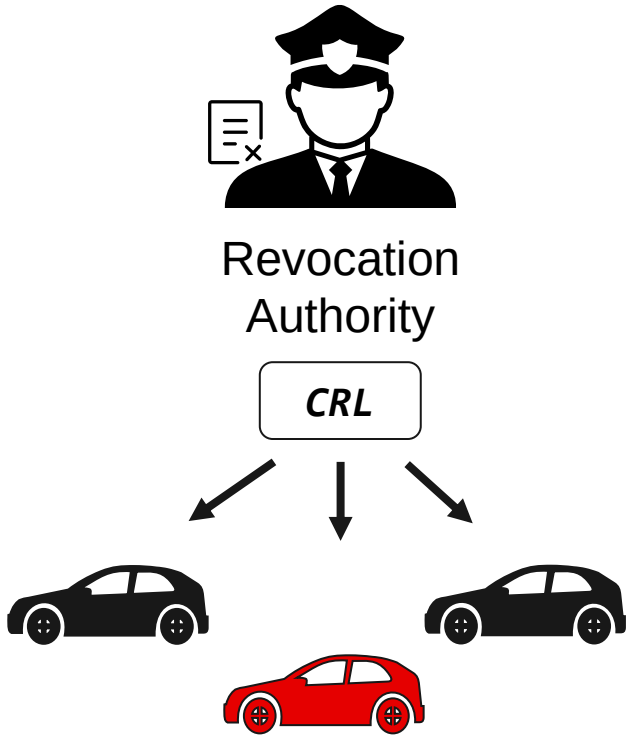
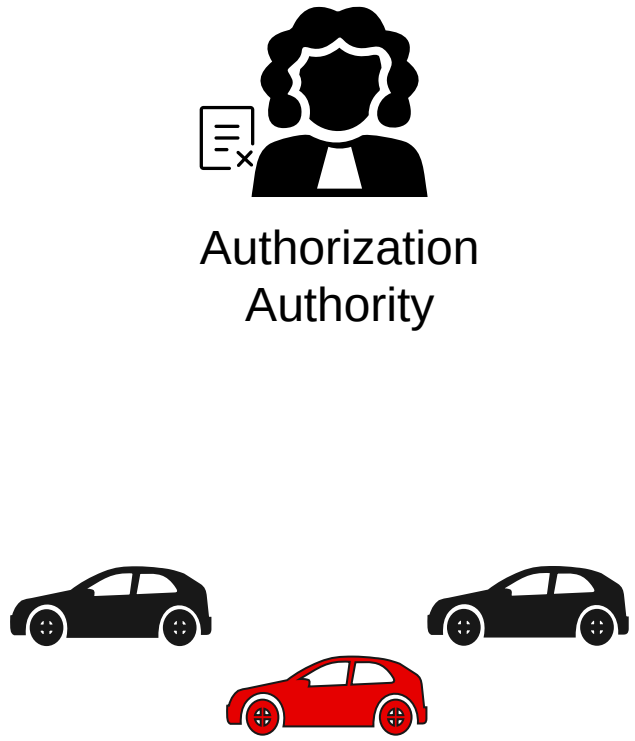


Passive revocation (ETSI TS 102 941 [2])



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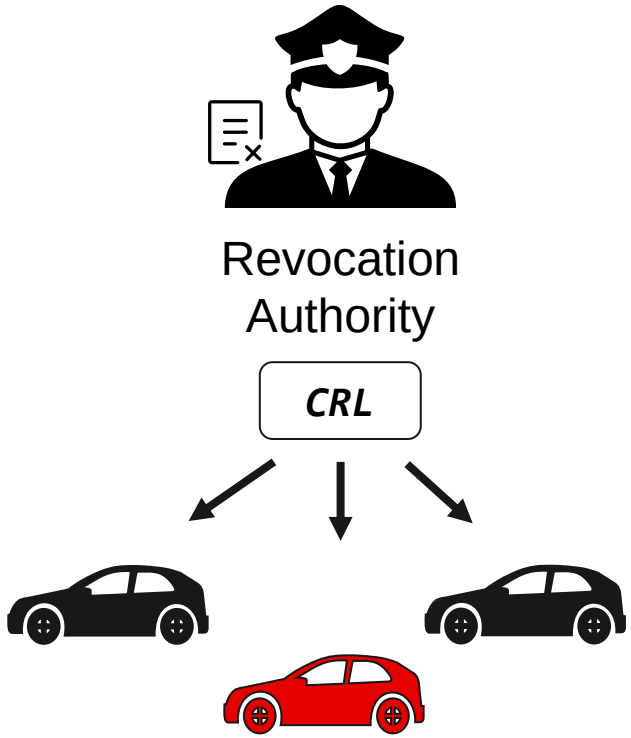

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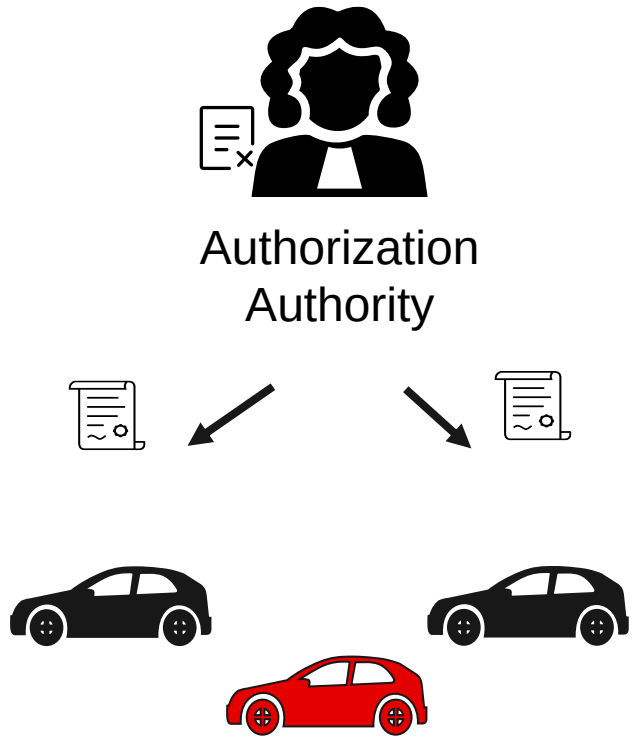

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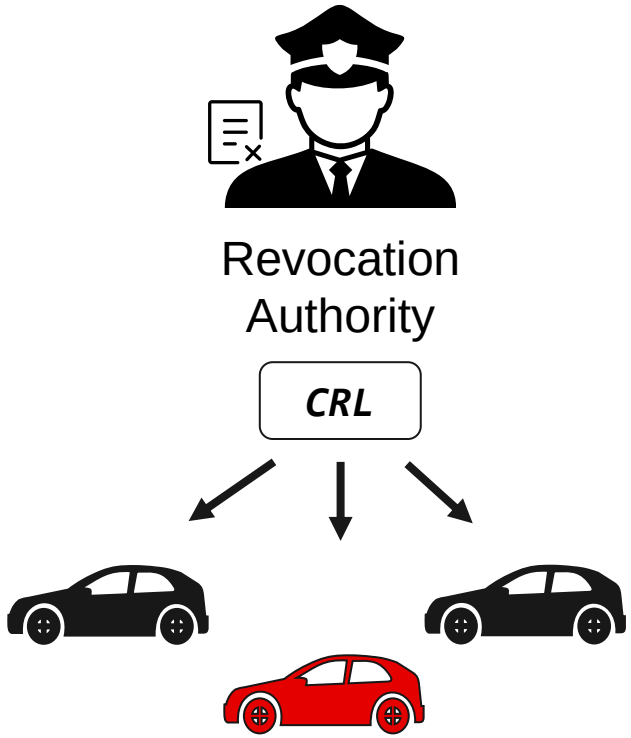

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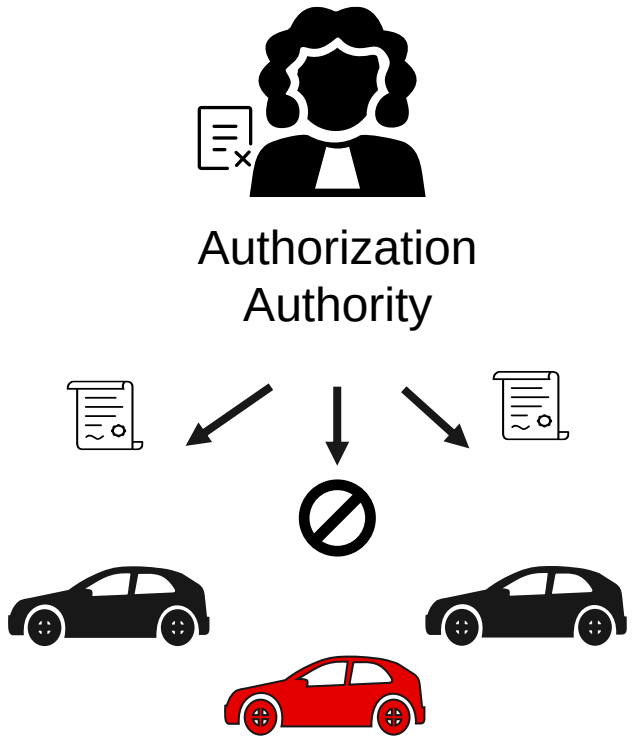

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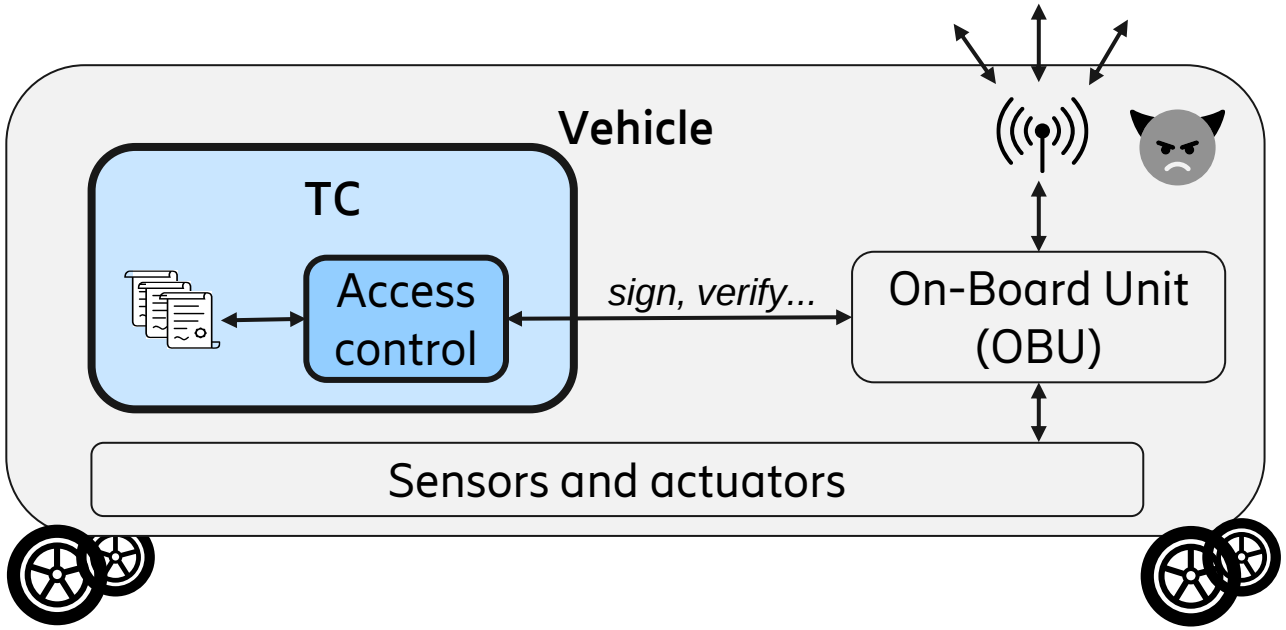
Putting trust in vehicles: Trusted Computing and Self-Revocation

- Vehicles equipped with a **Trusted Component (TC)**
- Credentials + message metadata are managed by the TC
- Academic proposals leverage TPMs and Direct Anonymous Attestation (DAA) [3]



[3] Larsen et al., "Direct Anonymous Attestation on the Road: Efficient and Privacy-Preserving Revocation in C-ITS", WiSec '21.

Self-revocation in practice

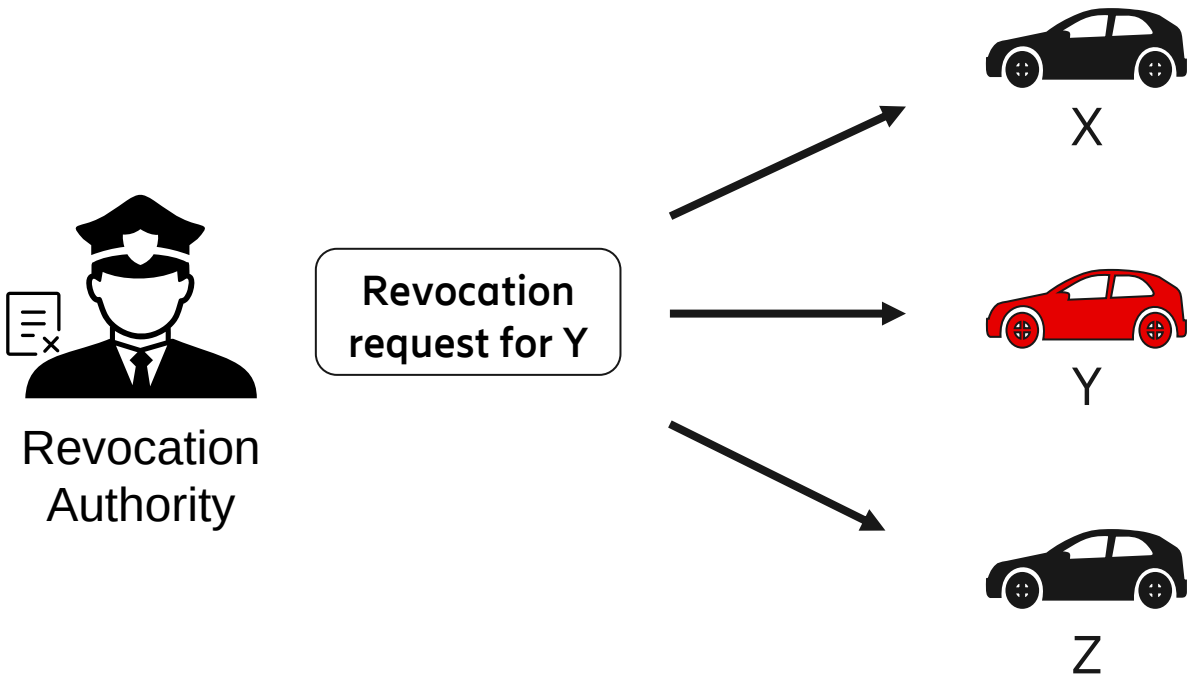
Revocation Authority

X

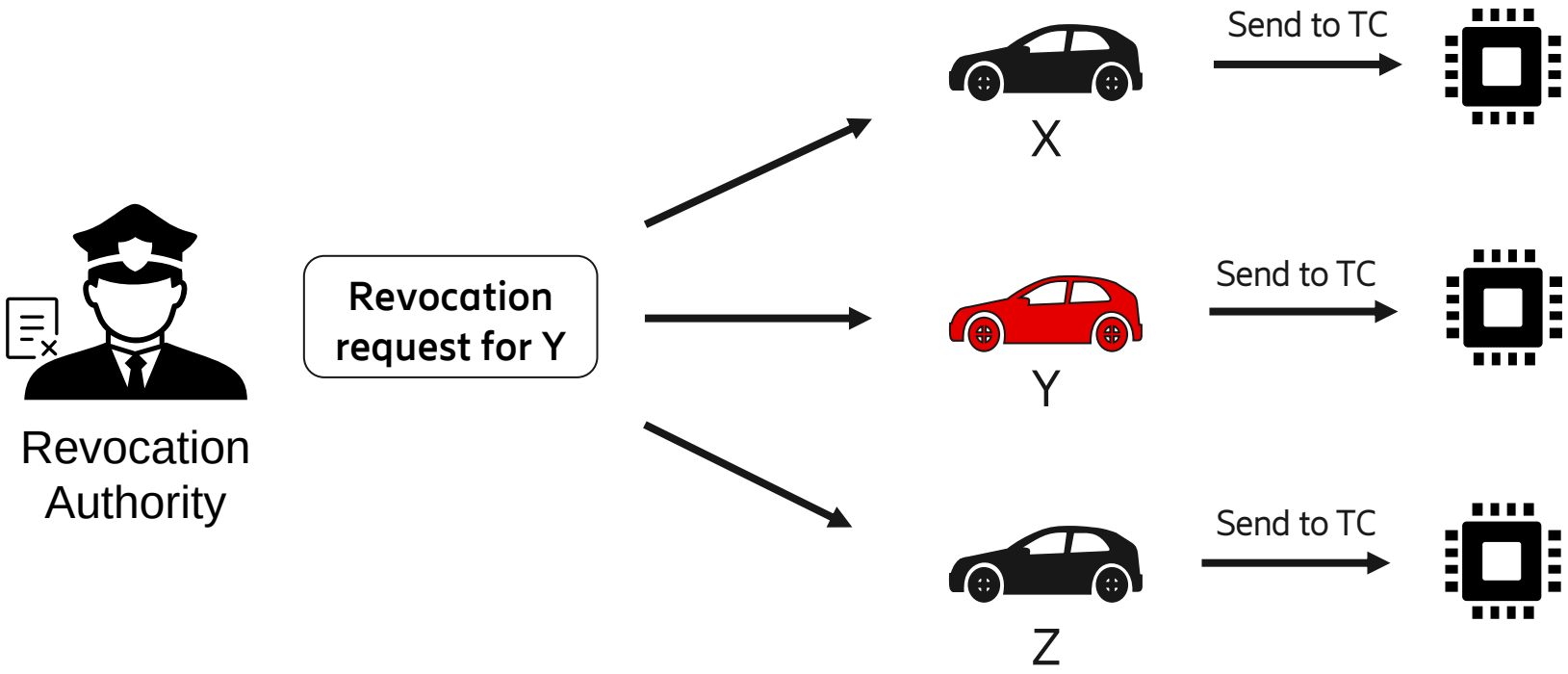
Y

Z

Self-revocation in practice



Self-revocation in practice



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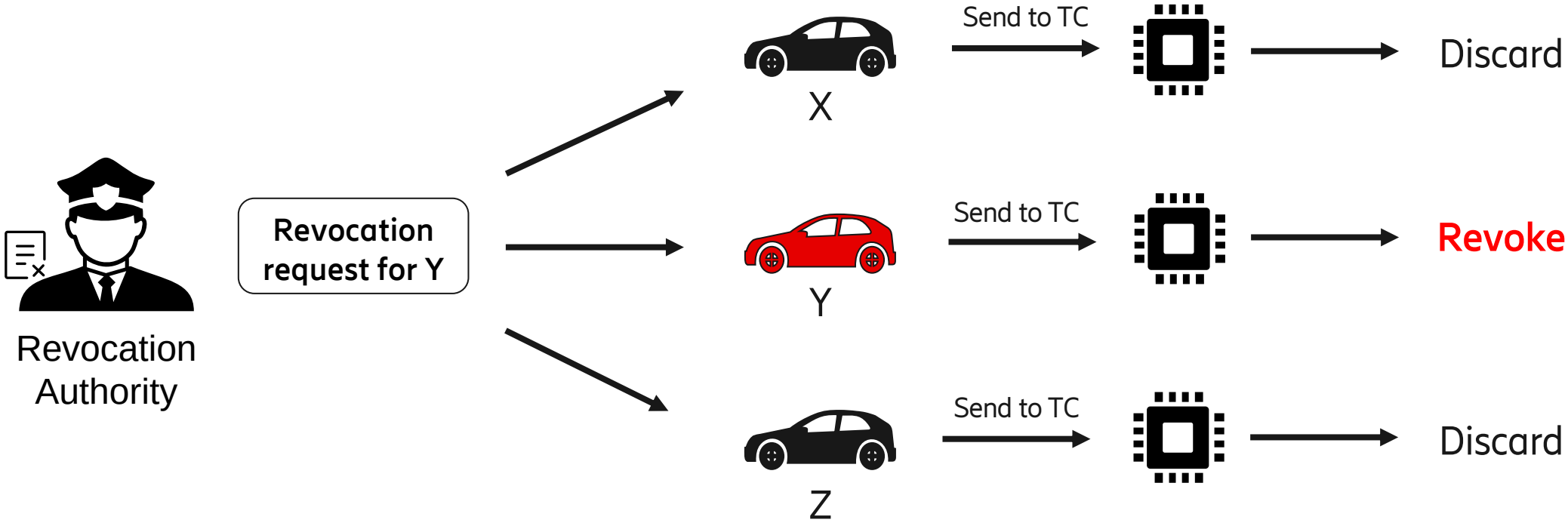
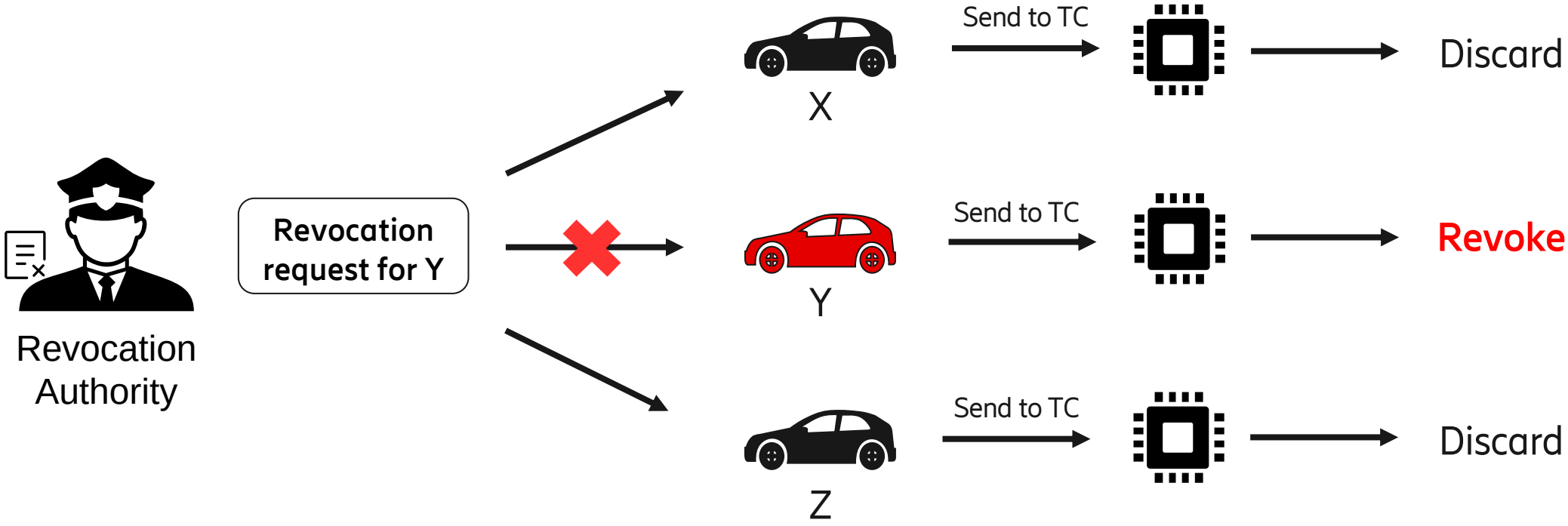


Self-revocation in practice

Dolev-Yao attacker



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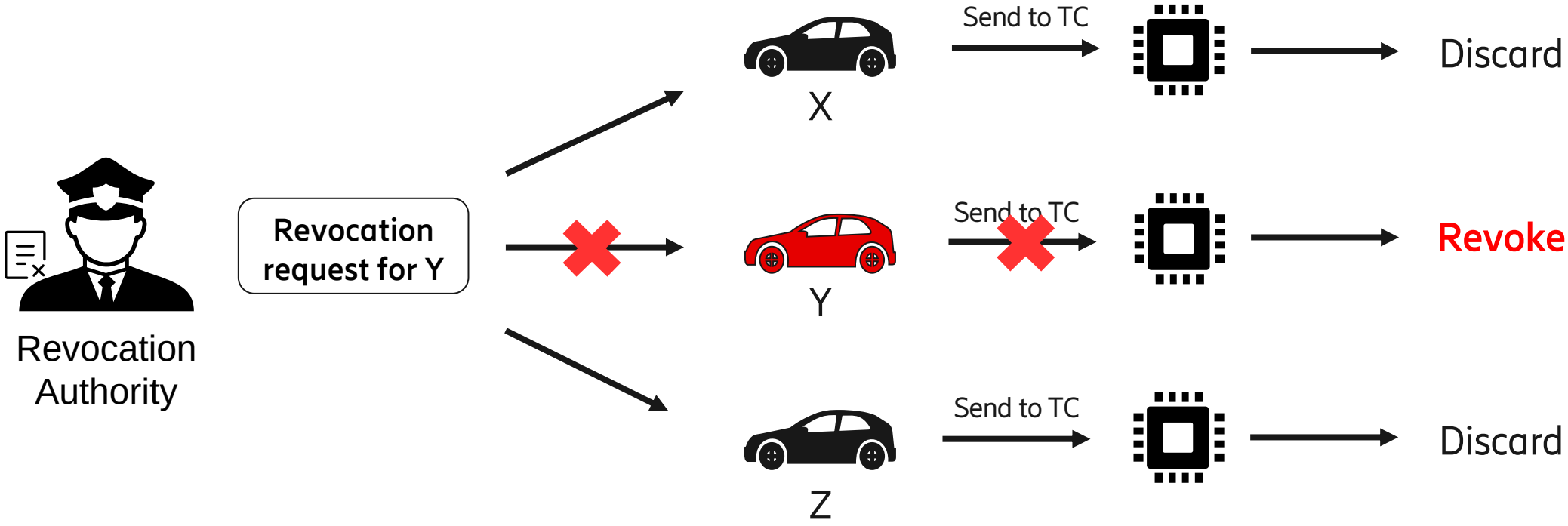

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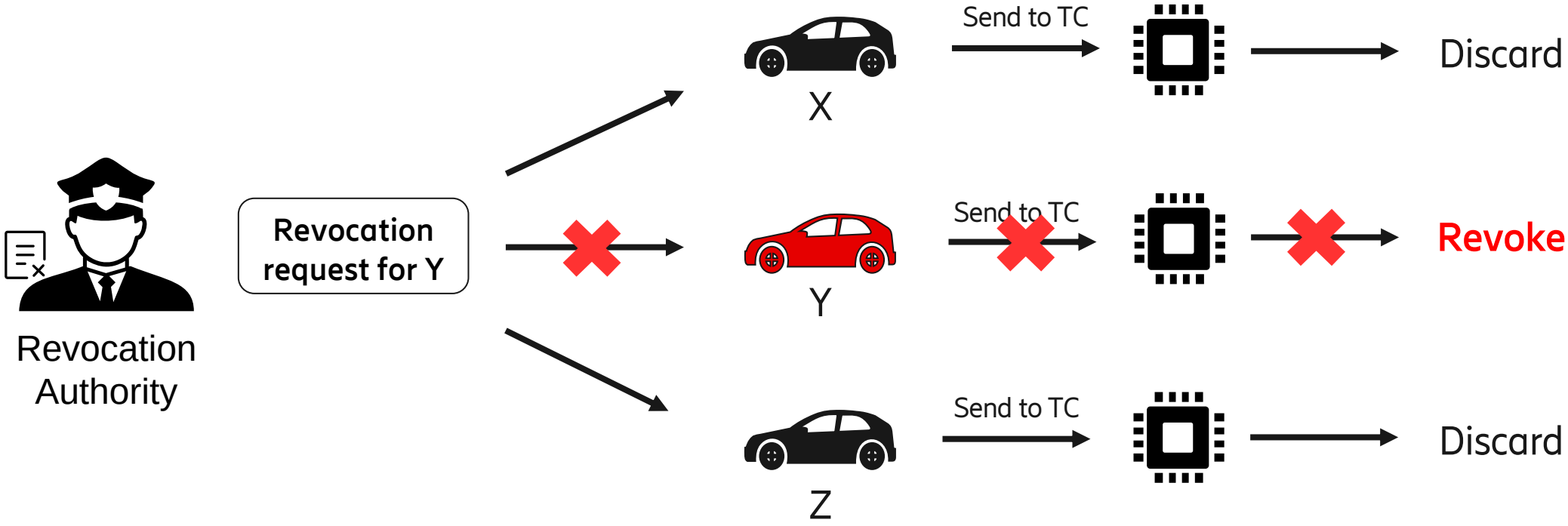

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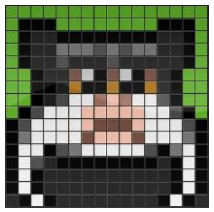
Goals

Security

Guaranteed revocation with fixed upper bound

Formal verification



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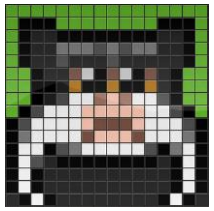

Usability

Resistant against network delays and interruptions

↓

Simulation

Goals

Security

Guaranteed revocation with fixed upper bound

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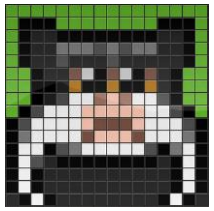
Formal verification



Usability

Resistant against network delays and interruptions

↓

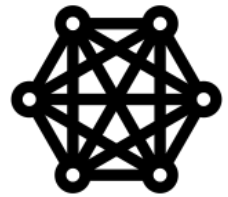
Simulation

Efficiency

Small overhead, scalable with large number of revocations

↓

Probabilistic model



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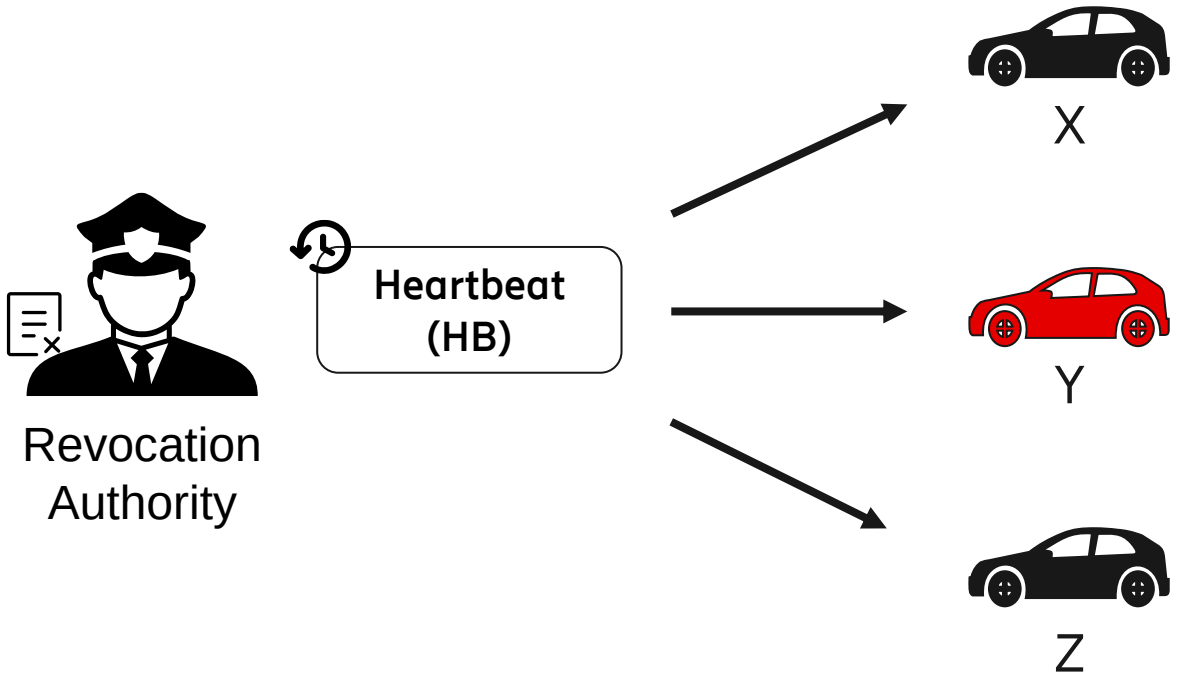
Constraints

- TC does **not** have access to a trusted time source
  - Common issue with most TEEs

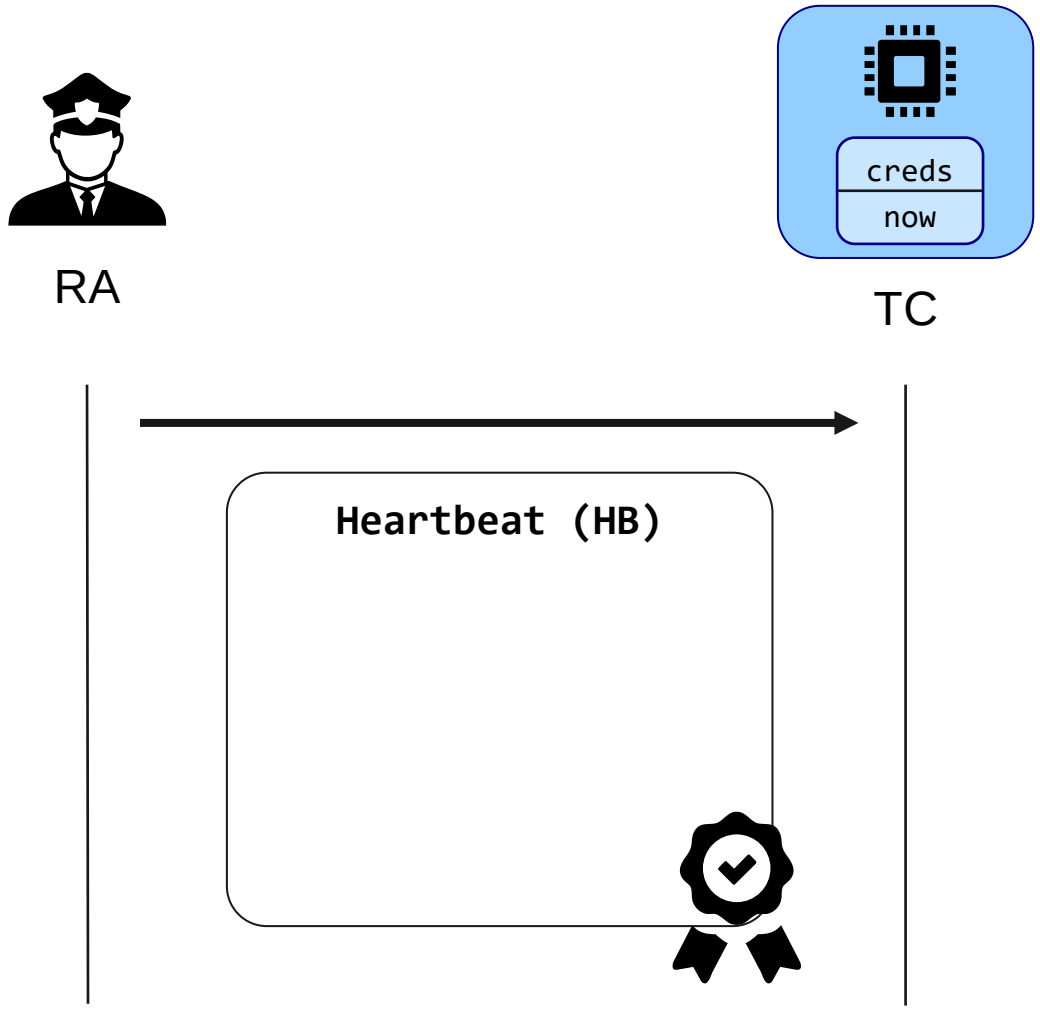
Constraints

- TC does **not** have access to a trusted time source
  - Common issue with most TEEs
- TC is a **passive device**
  - Process request from untrusted host (e.g., *sign*), return response

Our approach: periodic heartbeats (HBs)



Processing a HB



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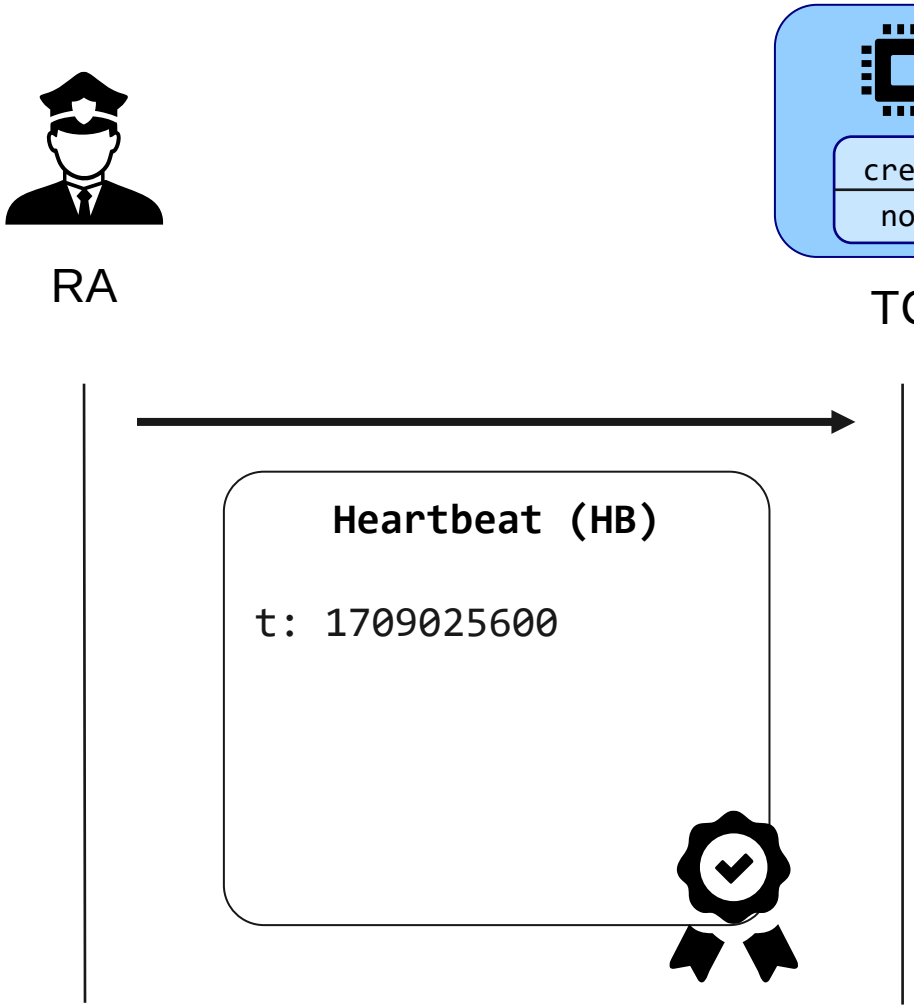
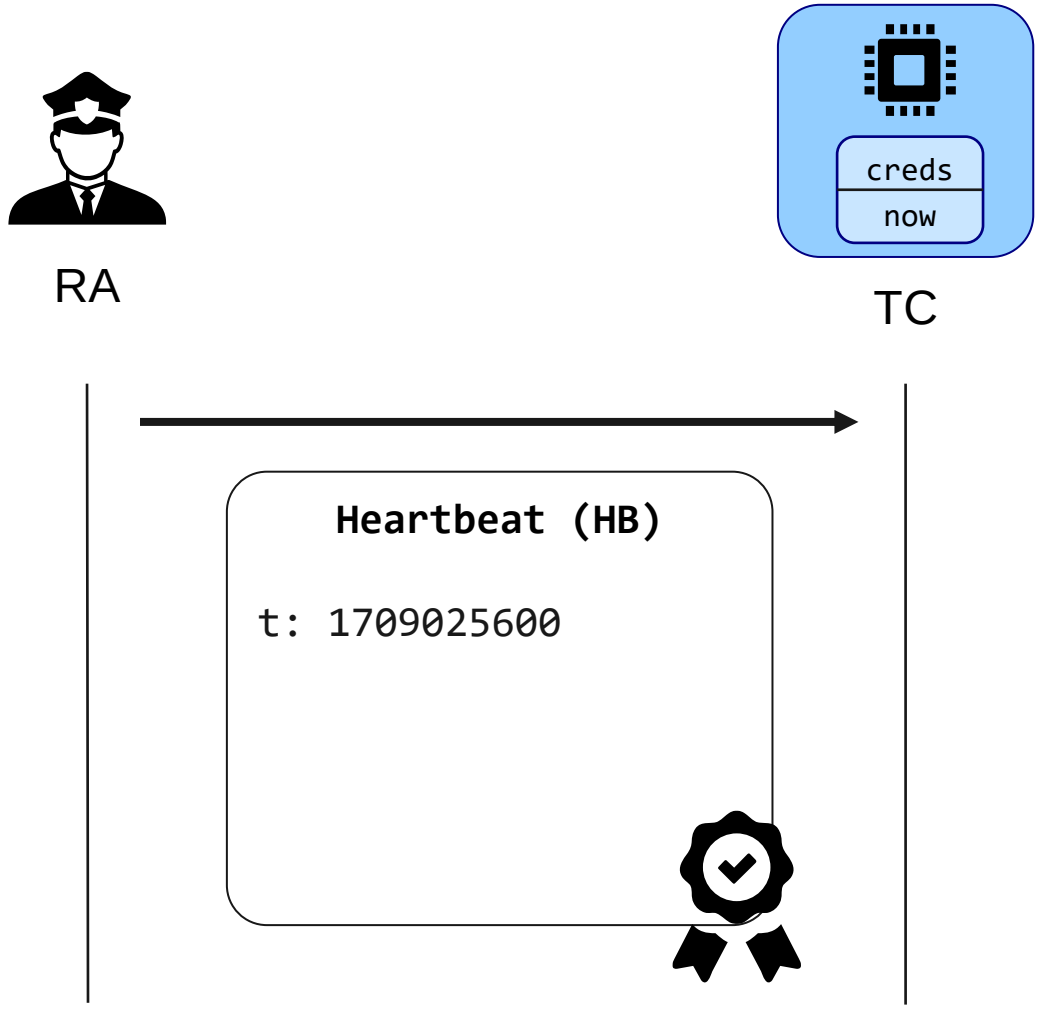


Signature check

Freshness check

$t >= now - T_v$

Processing a HB



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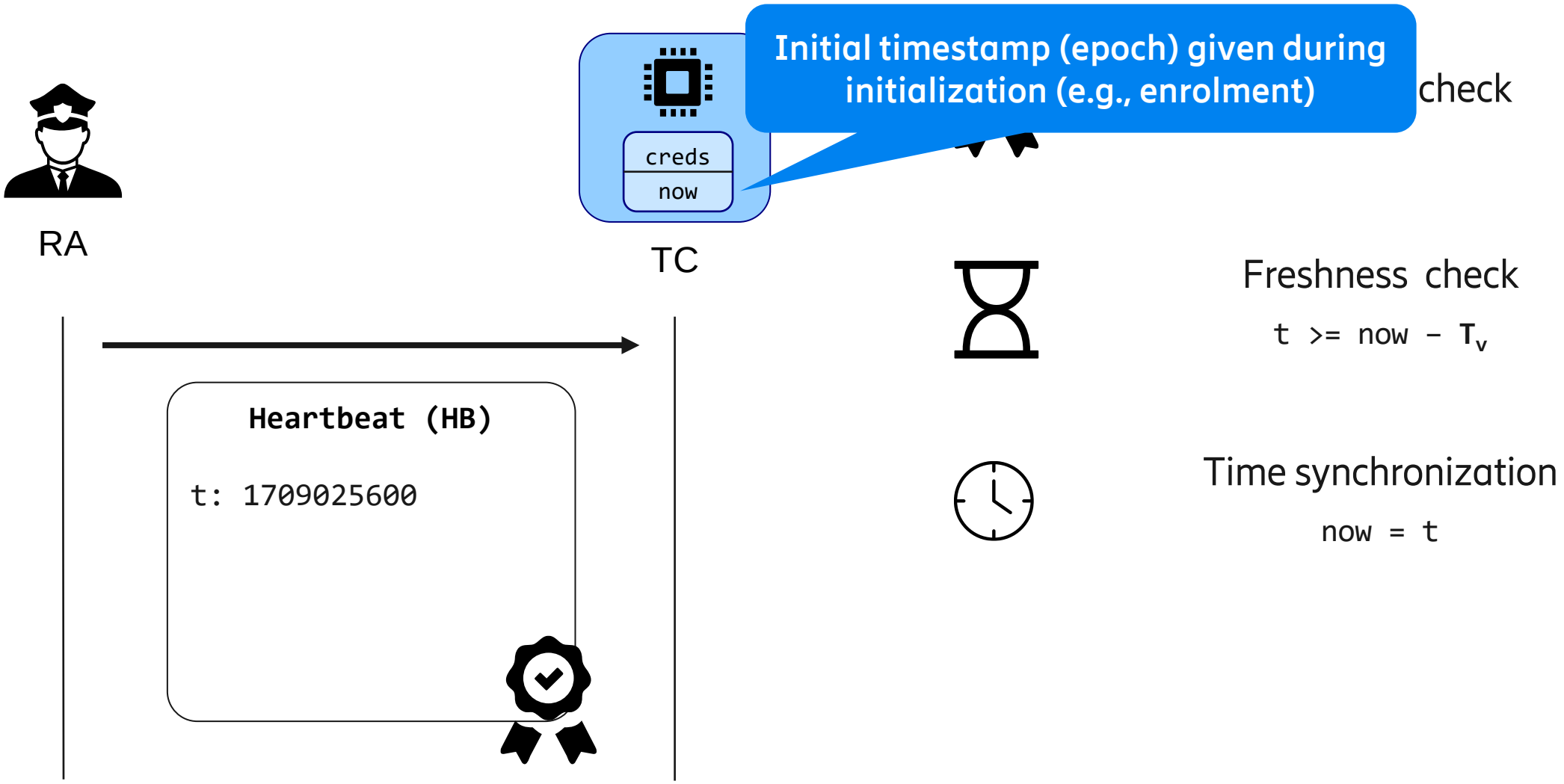
Time synchronization

$now = t$

Processing a HB



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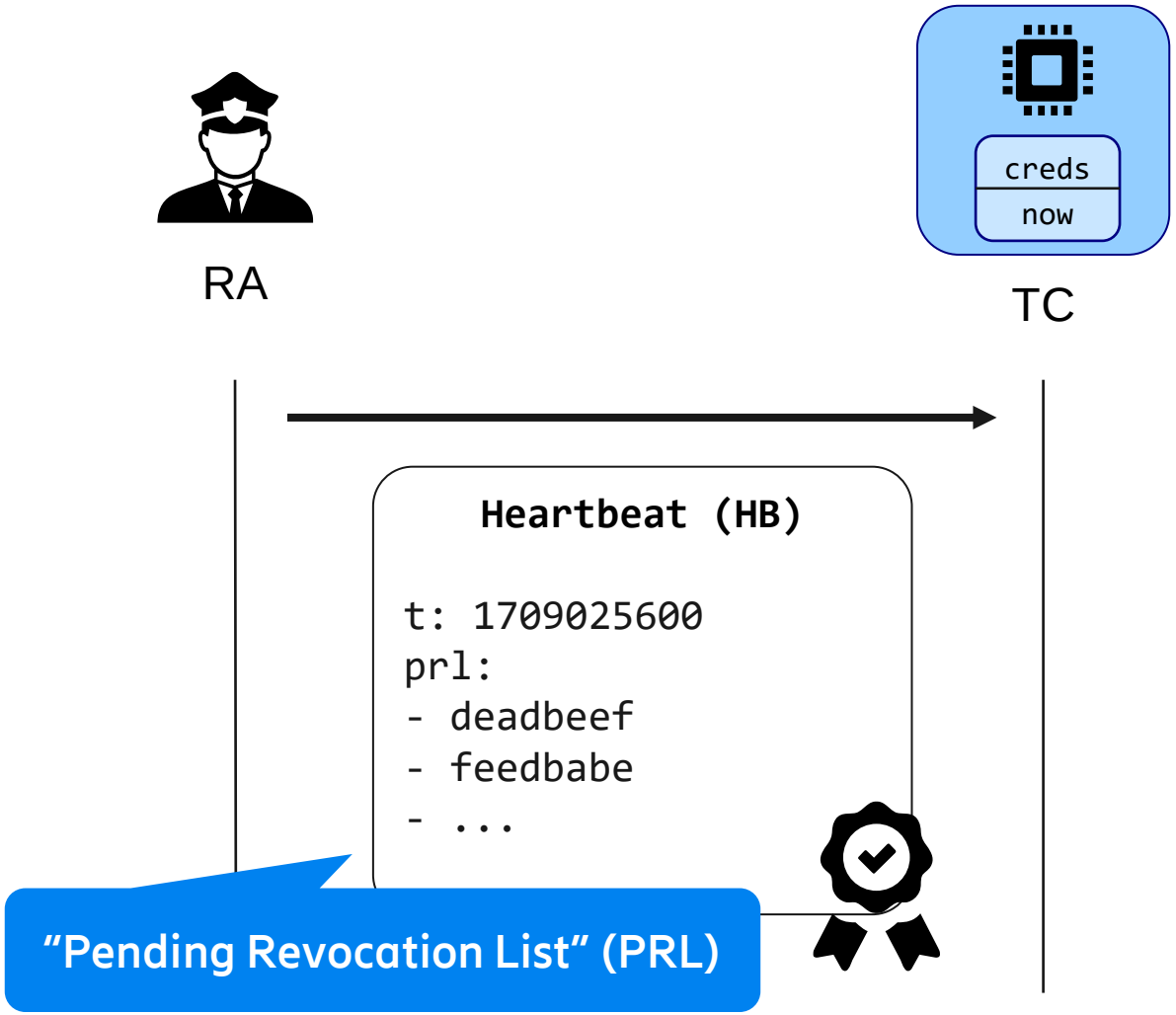

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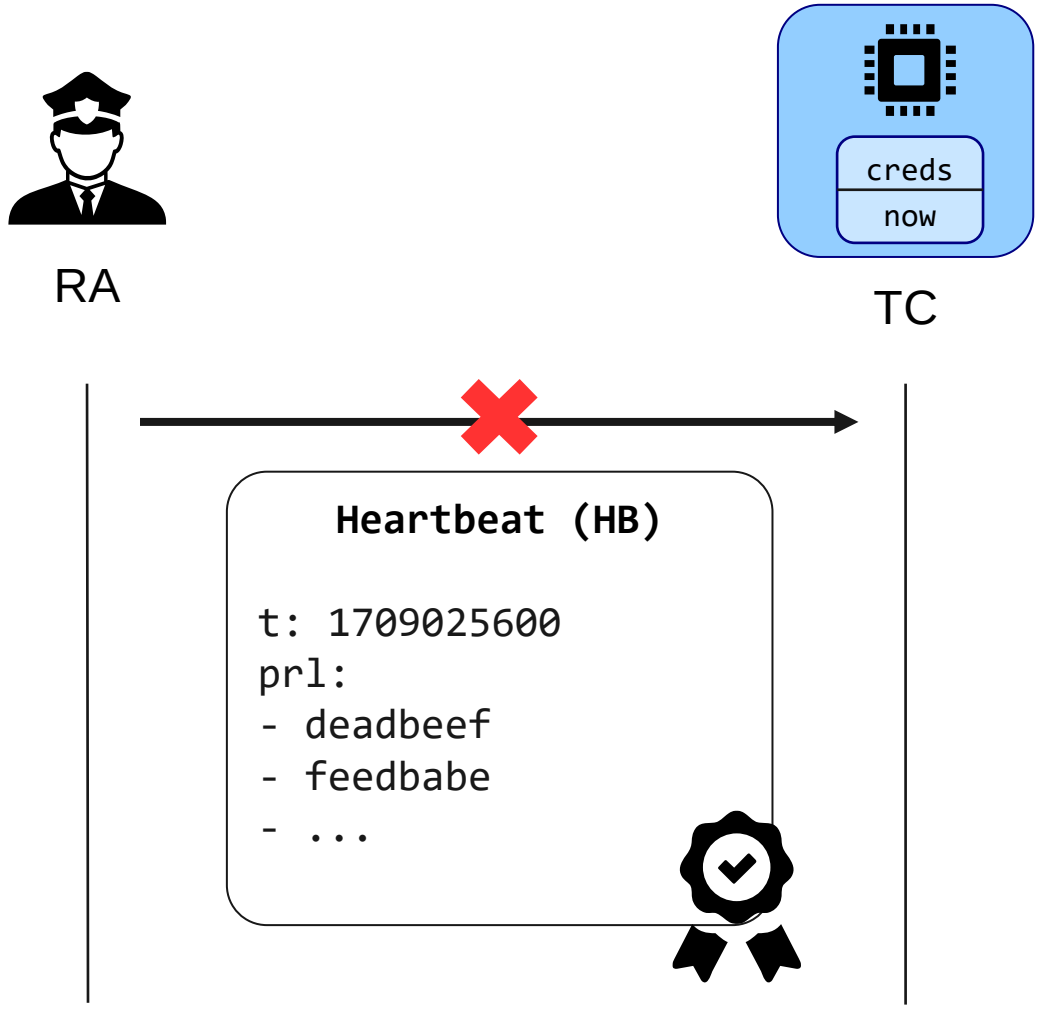
Revocation check

(Not) Processing a HB



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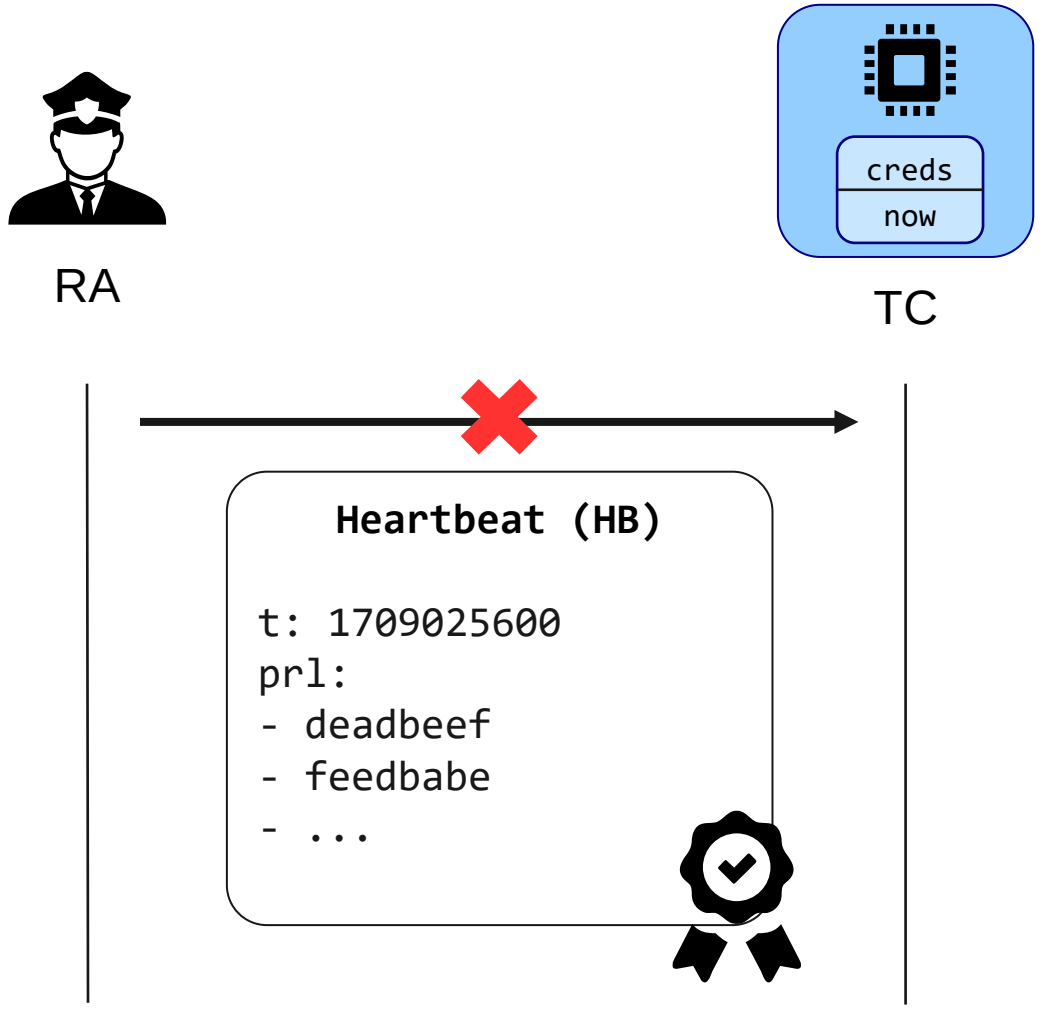

Signature check

Freshness check

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Time synchronization

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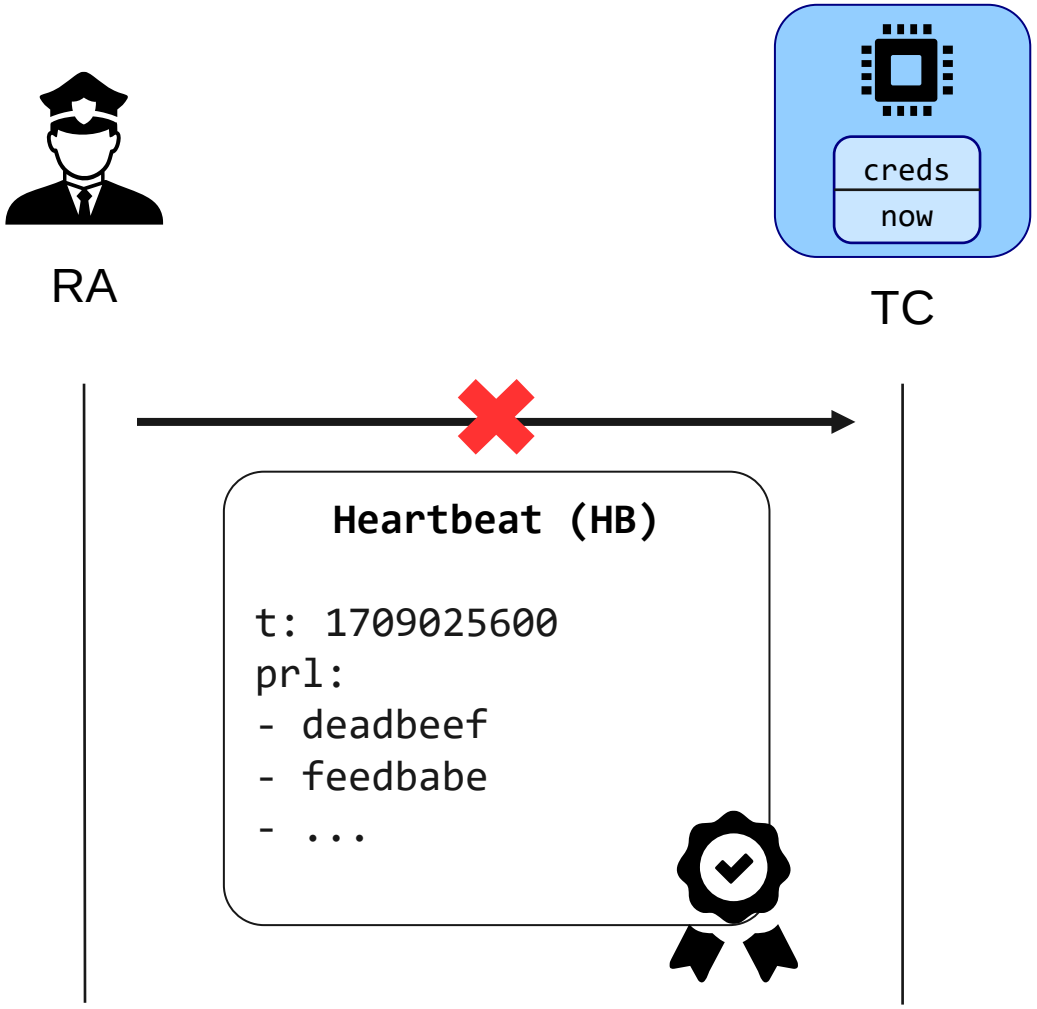
Revocation check

Good for attacker: credentials remain valid

(Not) Processing a HB



Signature check

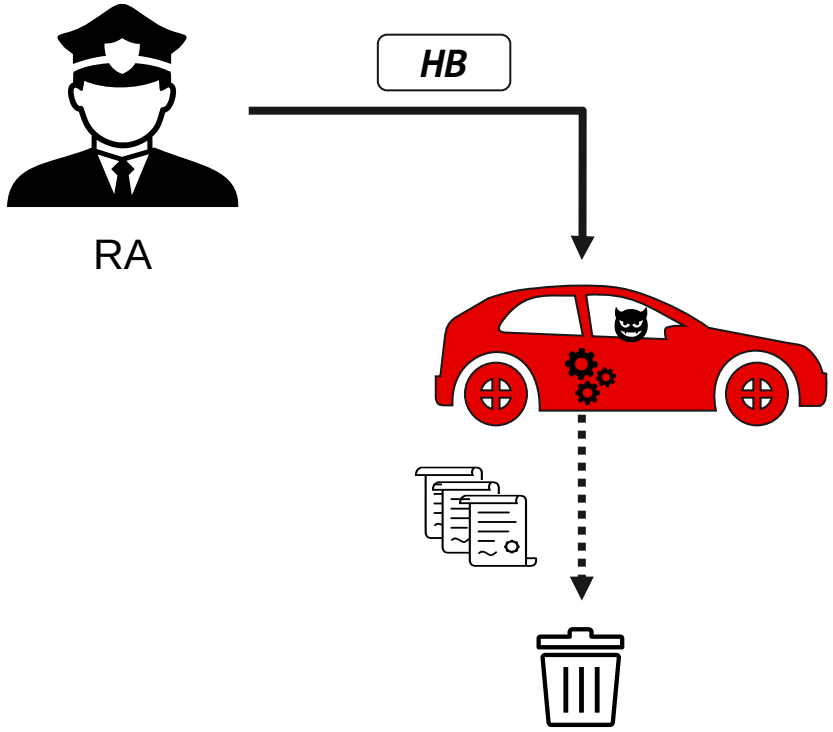
Bad for attacker: TC not in sync with other vehicles

Time synchronization

now = t

Revocation check

“Cooperative” attacker: HBs are forwarded to the TC and credentials self-revoked



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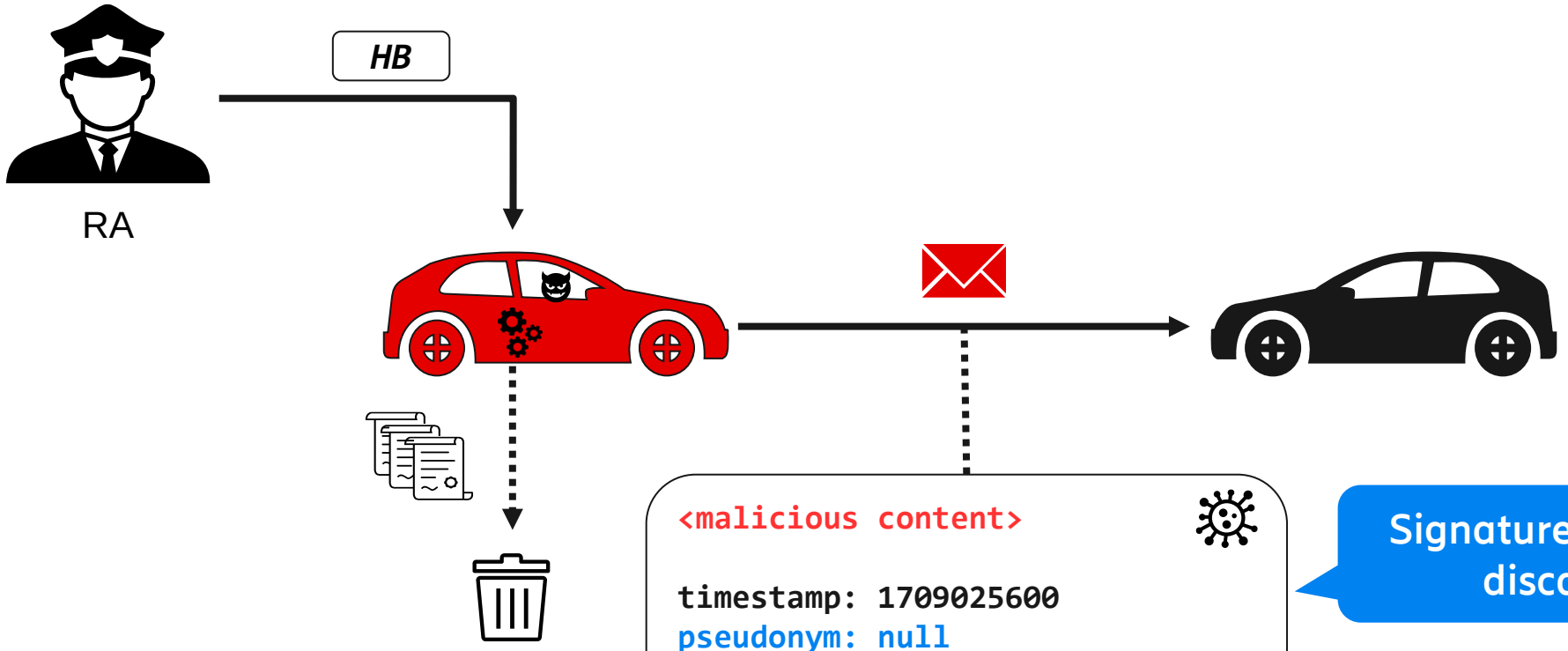
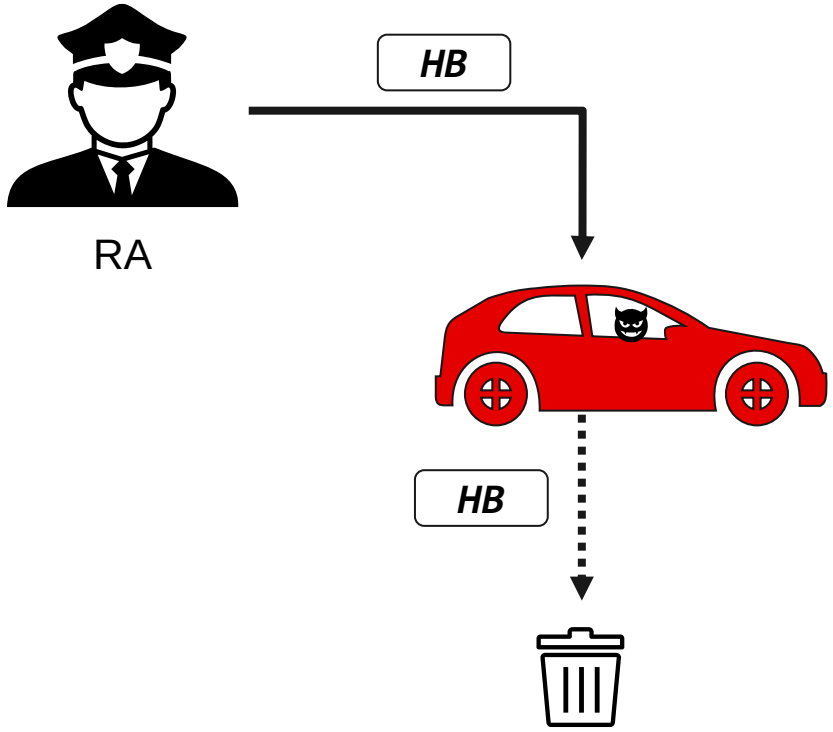


“Non-cooperative” attacker: HBs are dropped to elude revocation



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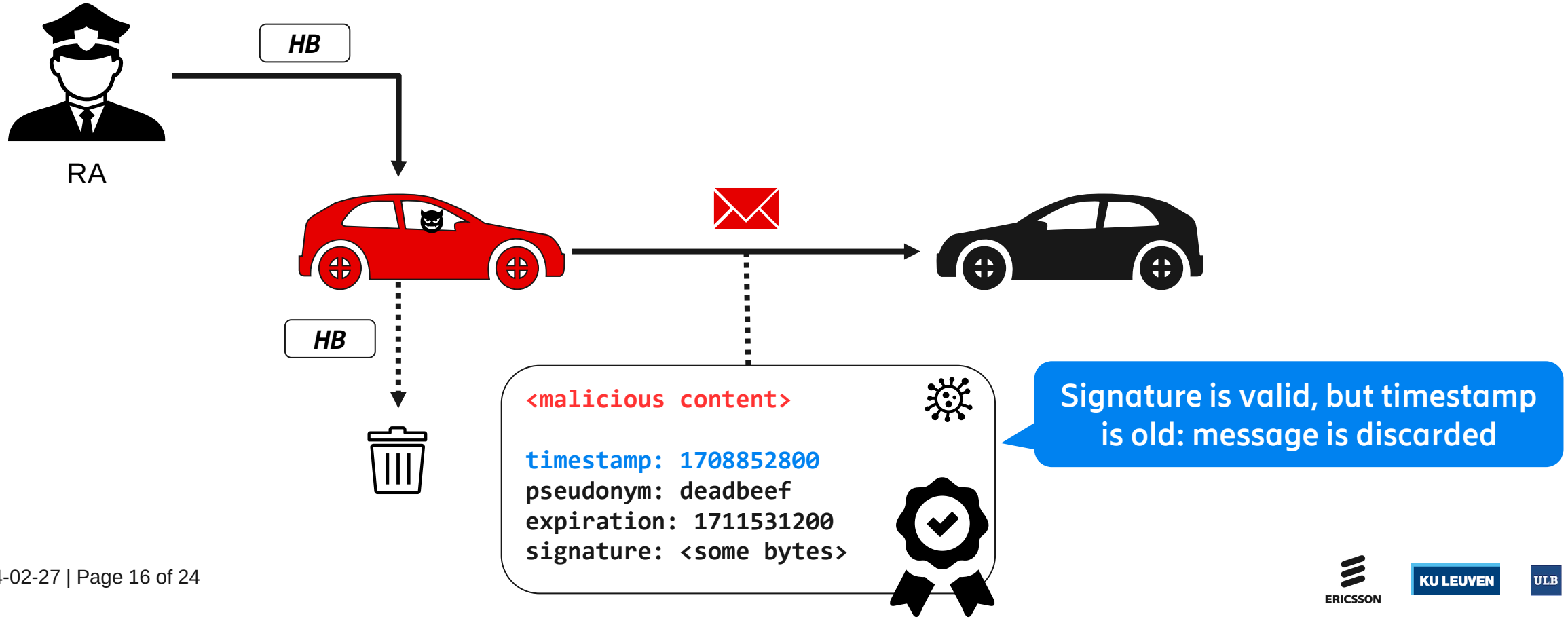


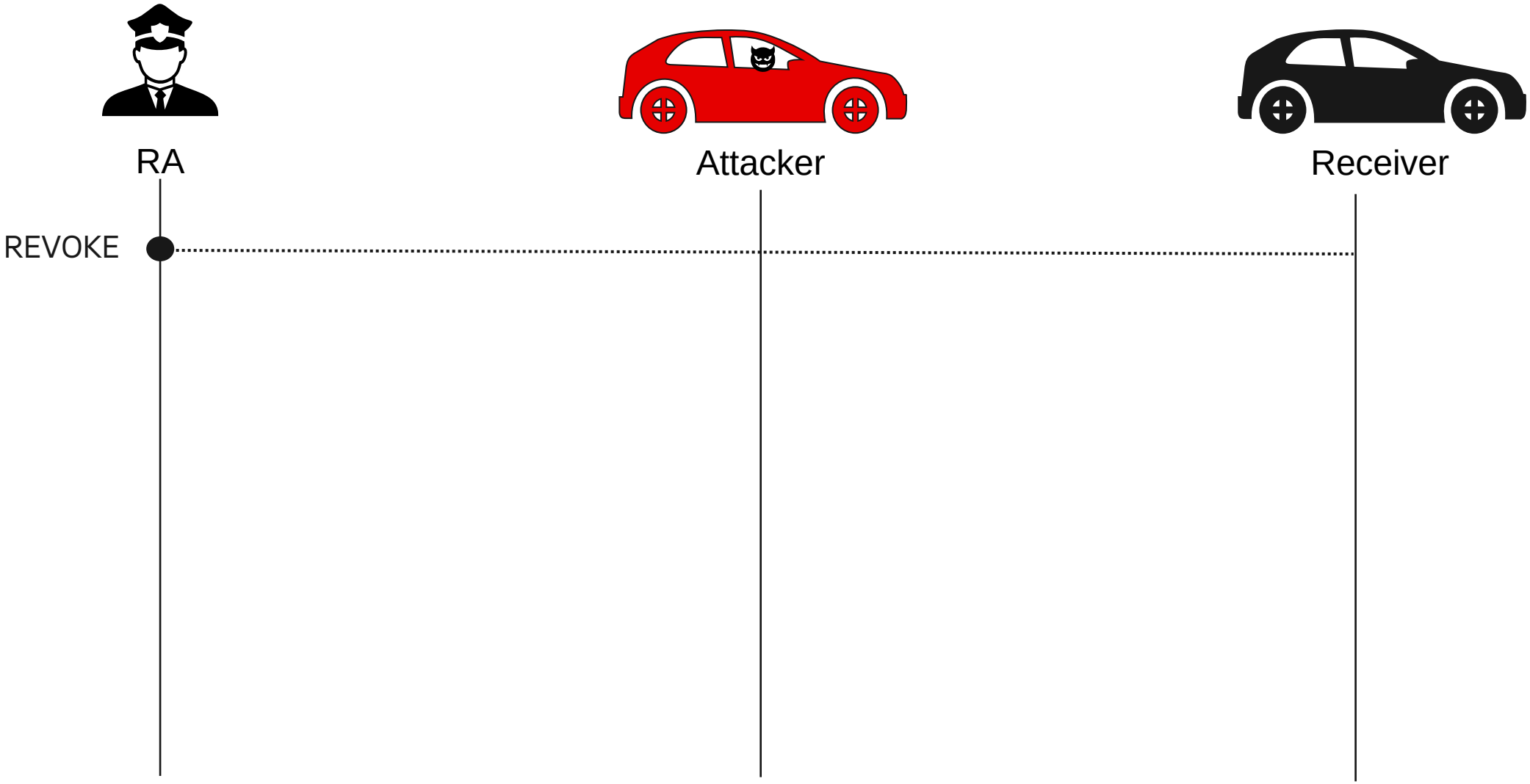
Effective revocation time

RA

Attacker

Receiver

Effective revocation time



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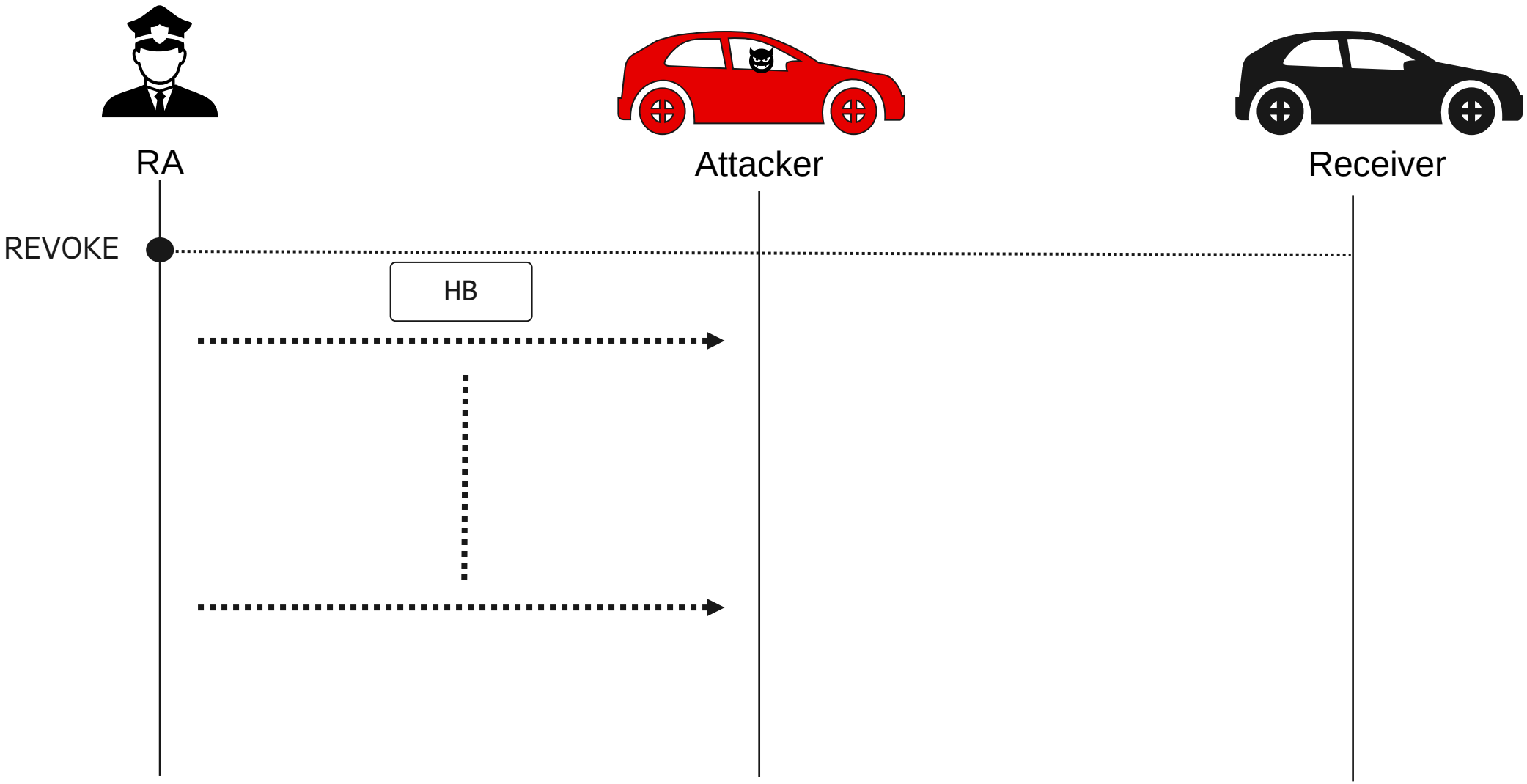

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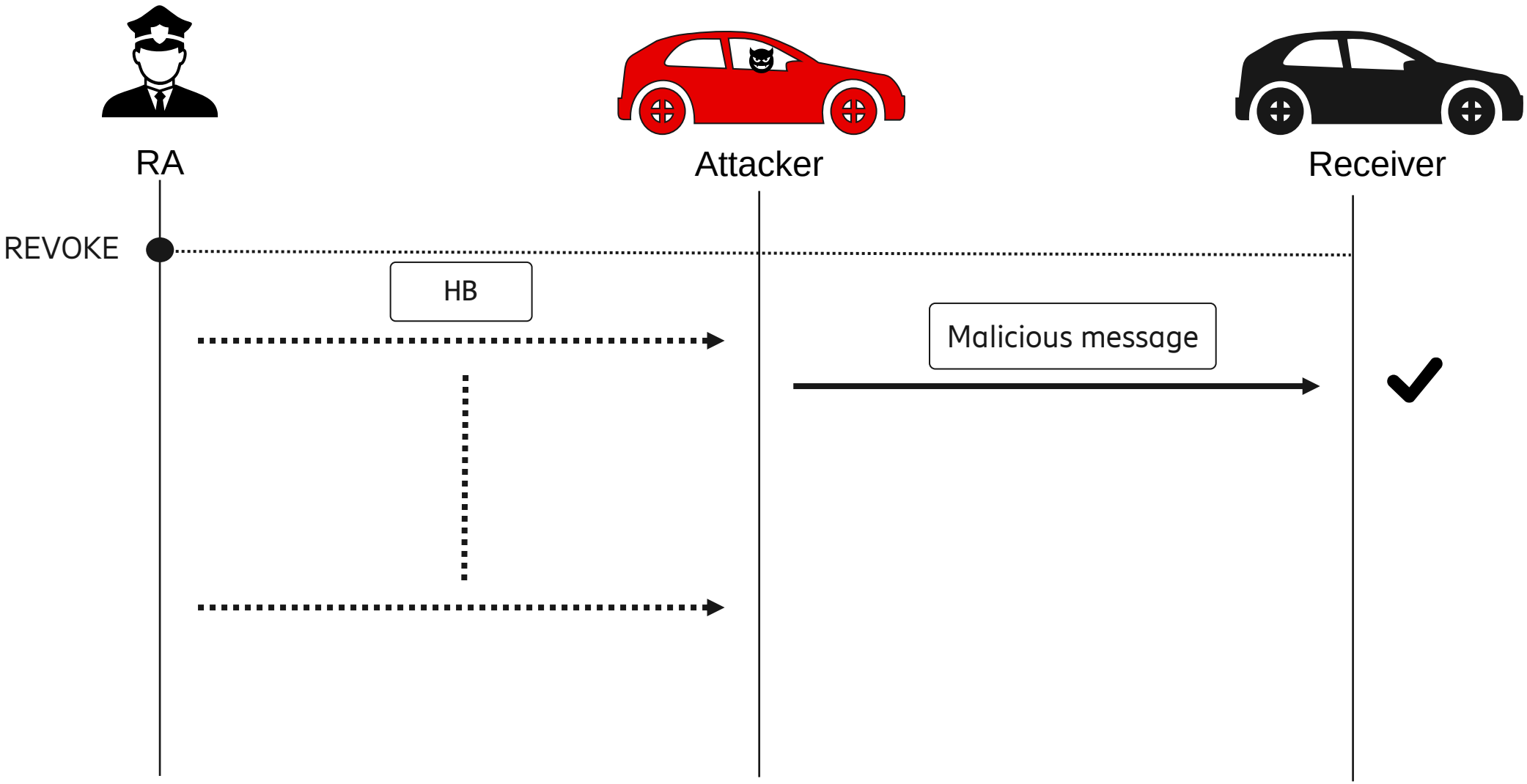

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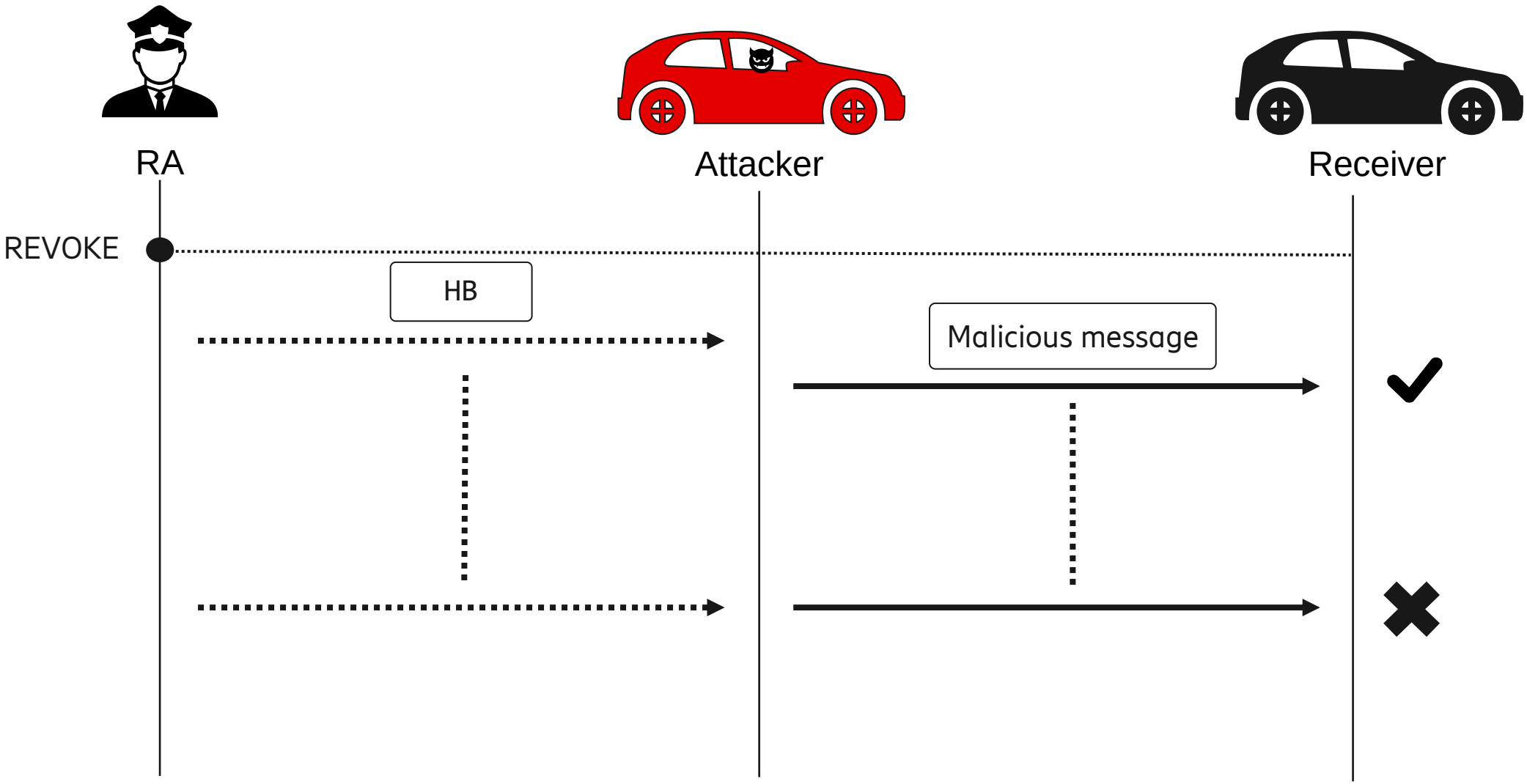

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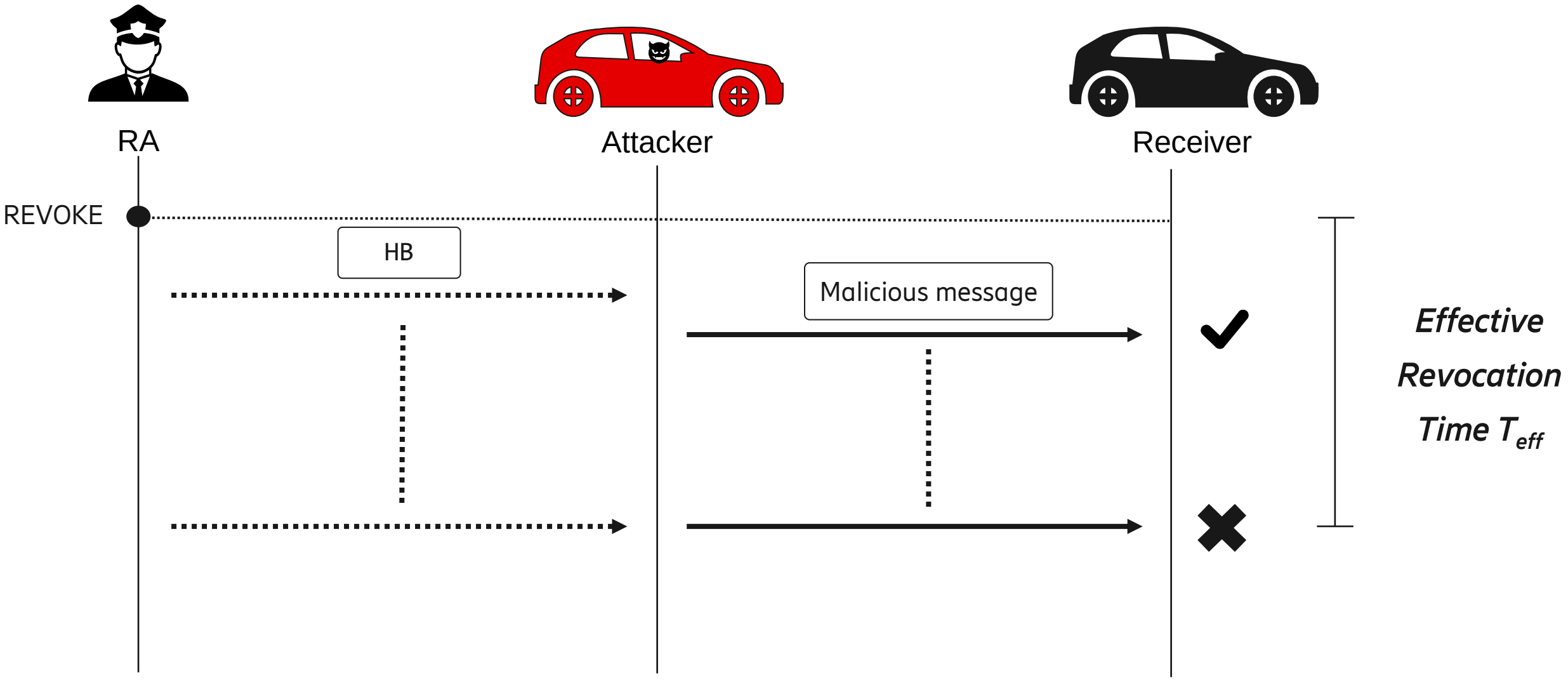
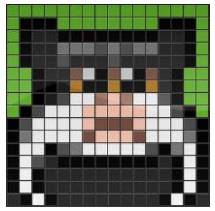


Goal #1: Security



Tamarin Prover. https://tamarin-prover.com

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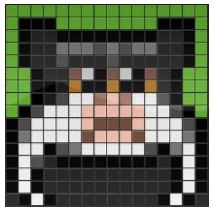

```
lemma effective_revocation [heuristic=o "oracle.py"]:
"
All msg ps t #i . MessageAccepted(msg, ps, t)@i ==>
    Ex tv #j . SystemInitialized(tv)@j & j<i
    & not (
      Ex ps2 t_rev #k . RevocationIssued(ps2, t_rev)@k
        & GreaterThan(t, t_rev + tv)
    )
"
```

*If revocation occurs at time **t**, a receiver will discard all messages from the attacker when its internal time reaches **t** + T_v*

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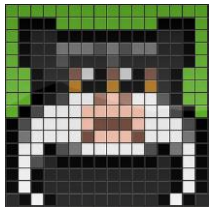

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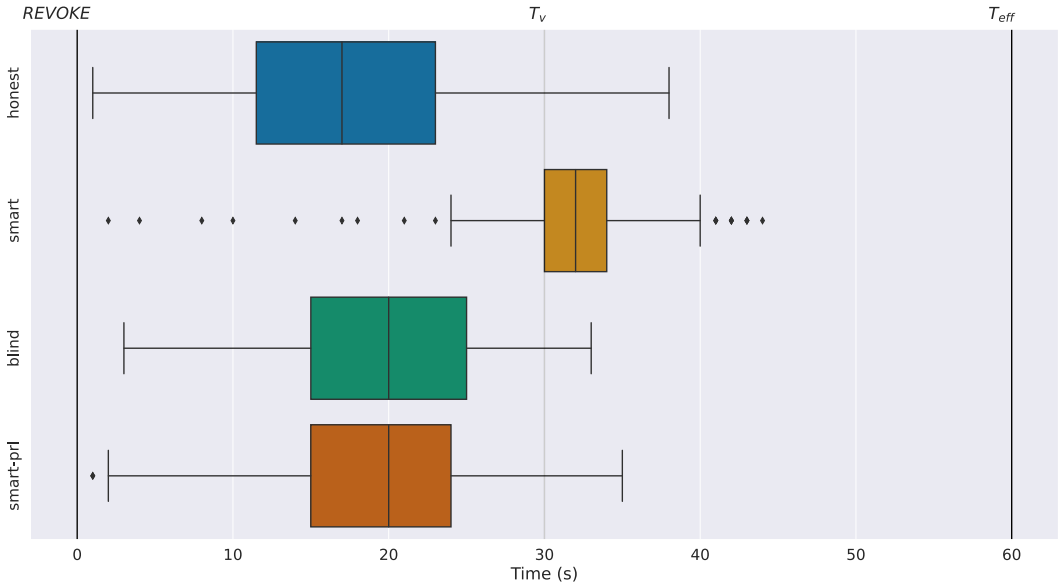
All msg ps t #i . MessageAccepted(msg, ps, t)@i ==>
    Ex tv #j . SystemInitialized(tv)@j & j<i
    & not (
      Ex ps2 t_rev #k . RevocationIssued(ps2, t_rev)@k
        & GreaterThan(t, t_rev + tv)
    )
"
```

*If revocation occurs at time **t**, a receiver will discard all messages from the attacker when its internal time reaches **t** + T_v*

→ Assuming that honest receivers are at most T_V behind the RA time: $T_{eff} = 2T_v$

Tamarin Prover. https://tamarin-prover.com

Goal #2: Usability

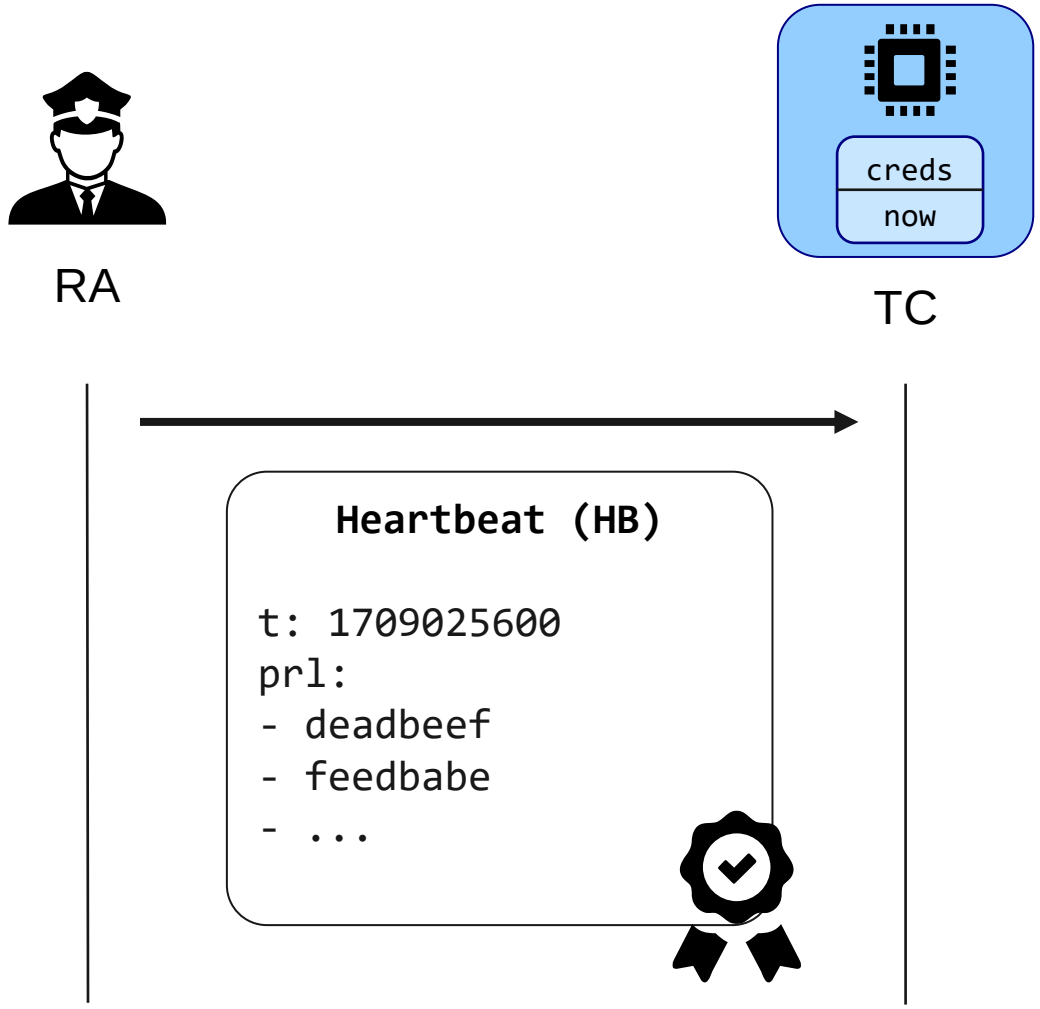


Distribution of revocation times for each class of attacker (lower is better)

- Simulation of a small V2X network in Kubernetes
  - Severe network malfunctions (delays, interruptions)
  - Attackers trying to evade revocation
- Evaluated different scenarios with different parameters → **more info on the paper!**

Kubernetes. https://www.kubernetes.io

What about efficiency?



Signature check

Freshness check

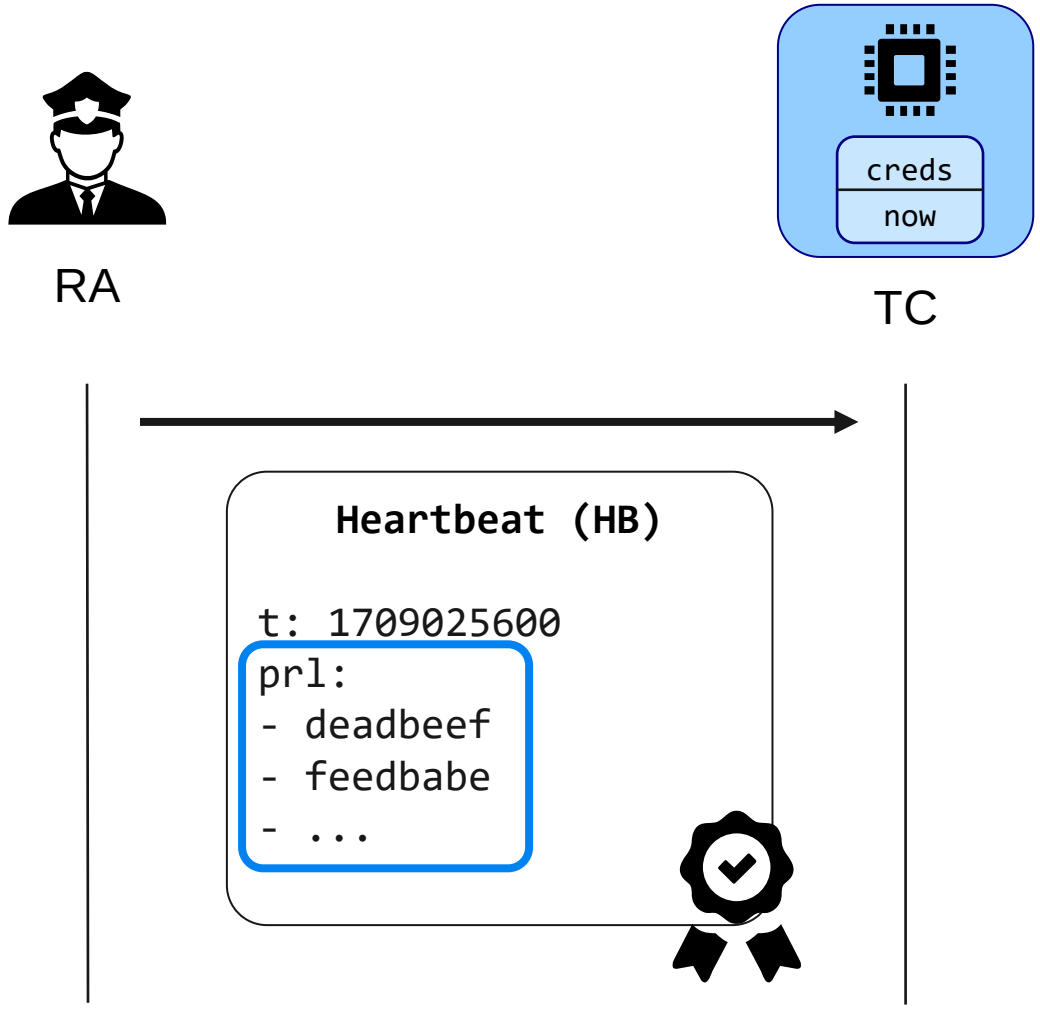
$t >= now - T_v$

Time synchronization

$now = t$

Revocation check

What about efficiency?



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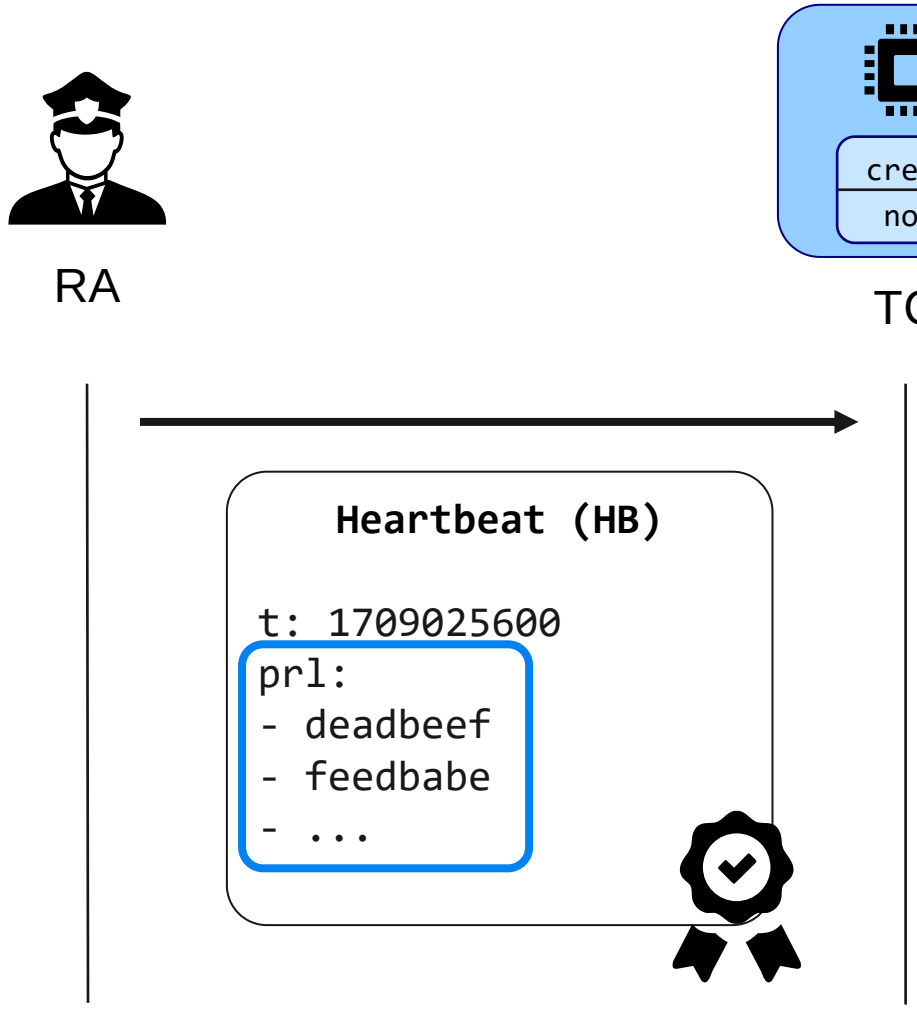

Fail? Discard, TC is out of sync
(re-synchronization needed, e.g., via re-enrollment)

Freshness check

`t >= now - T_v && t <= now + T_v`

Time synchronization

`now = t`

Revocation check

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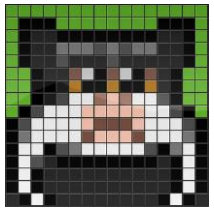
Goal #3: Efficiency



```
lemma no_heartbeats_processed_after_tolerance [heuristic=o
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*If revocation occurs at time **t**, the attacker will not be able to process any HBs containing timestamp >= **t** + T_v*

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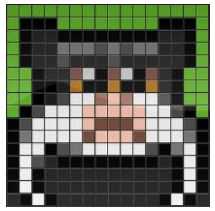

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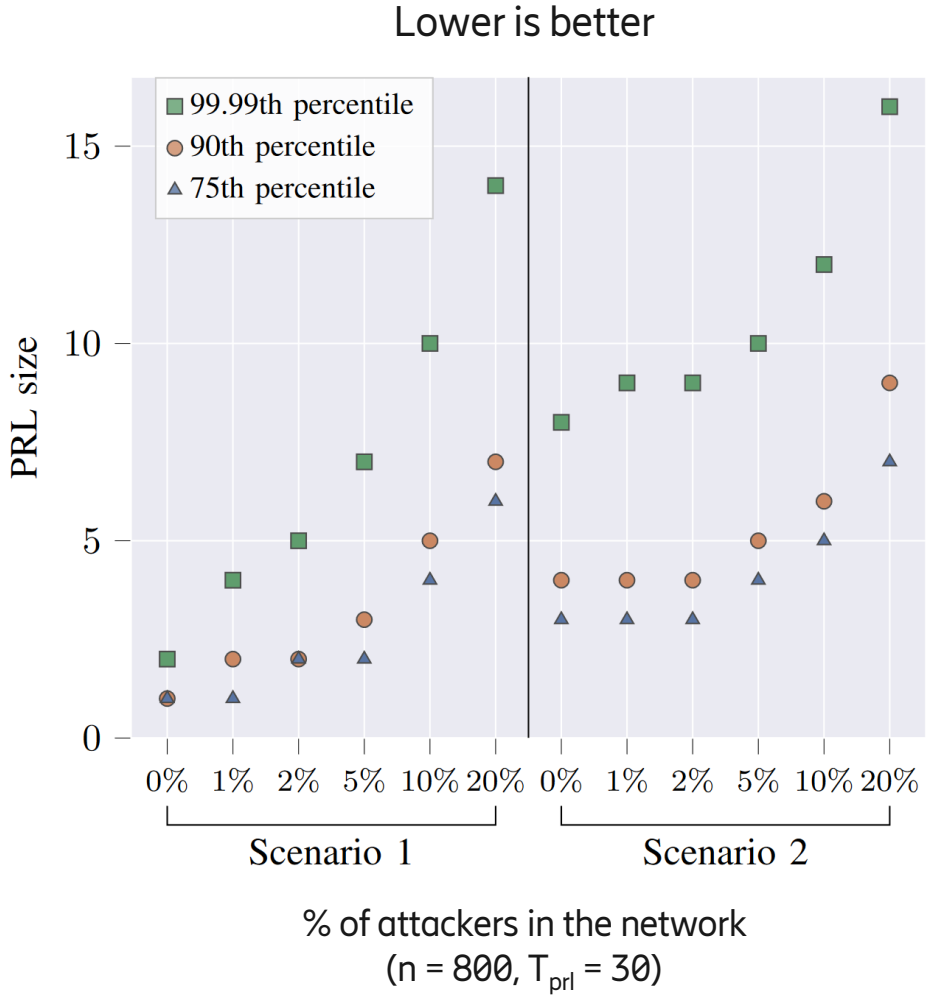
```

*If revocation occurs at time **t**, the attacker will not be able to process any HBs containing timestamp >= **t** + T_v*

→ Each revoked credential can be safely removed from the HB after $T_{prl} = T_v$ since insertion

Goal #3: Efficiency



- PRL as a Markov Model
  - Adding elements with probability *p*
  - Removing elements with probability $1/T_{prl}$
- Evaluated different scenarios with different parameters → **more info on the paper!**

Limitations

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- TC is needed in vehicles
  - Requires changes in V2X standards

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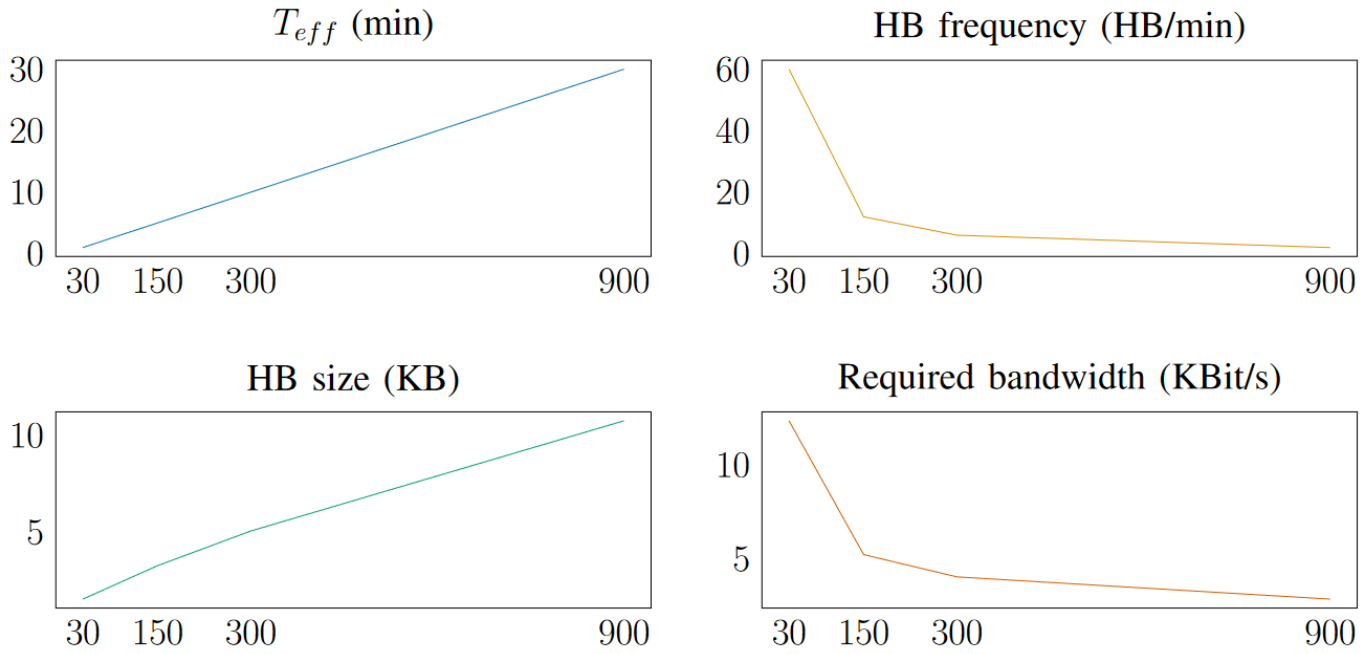
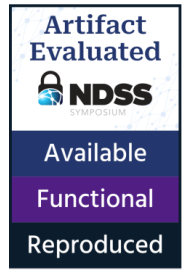
Lower is better



X axis: values of T_v in seconds

Efficient and Timely Revocation of V2X Credentials



- A formally verified revocation scheme based on trusted computing and self-revocation
- Guaranteed upper bound on revocation time (*"effective revocation"*)
- Tolerance parameter T_V gives a trade-off between security, usability and efficiency
- Open-source![*]

Paper & Artifacts

Gianluca Scopelliti, Christoph Baumann, Fritz Alder, Eddy Truyen, Jan Tobias Mühlberg.

Network and Distributed System Security (NDSS) Symposium 2024. San Diego, CA.

gianluca.scopelliti@ericsson.com

[*]github.com/EricssonResearch/v2x-self-revocation

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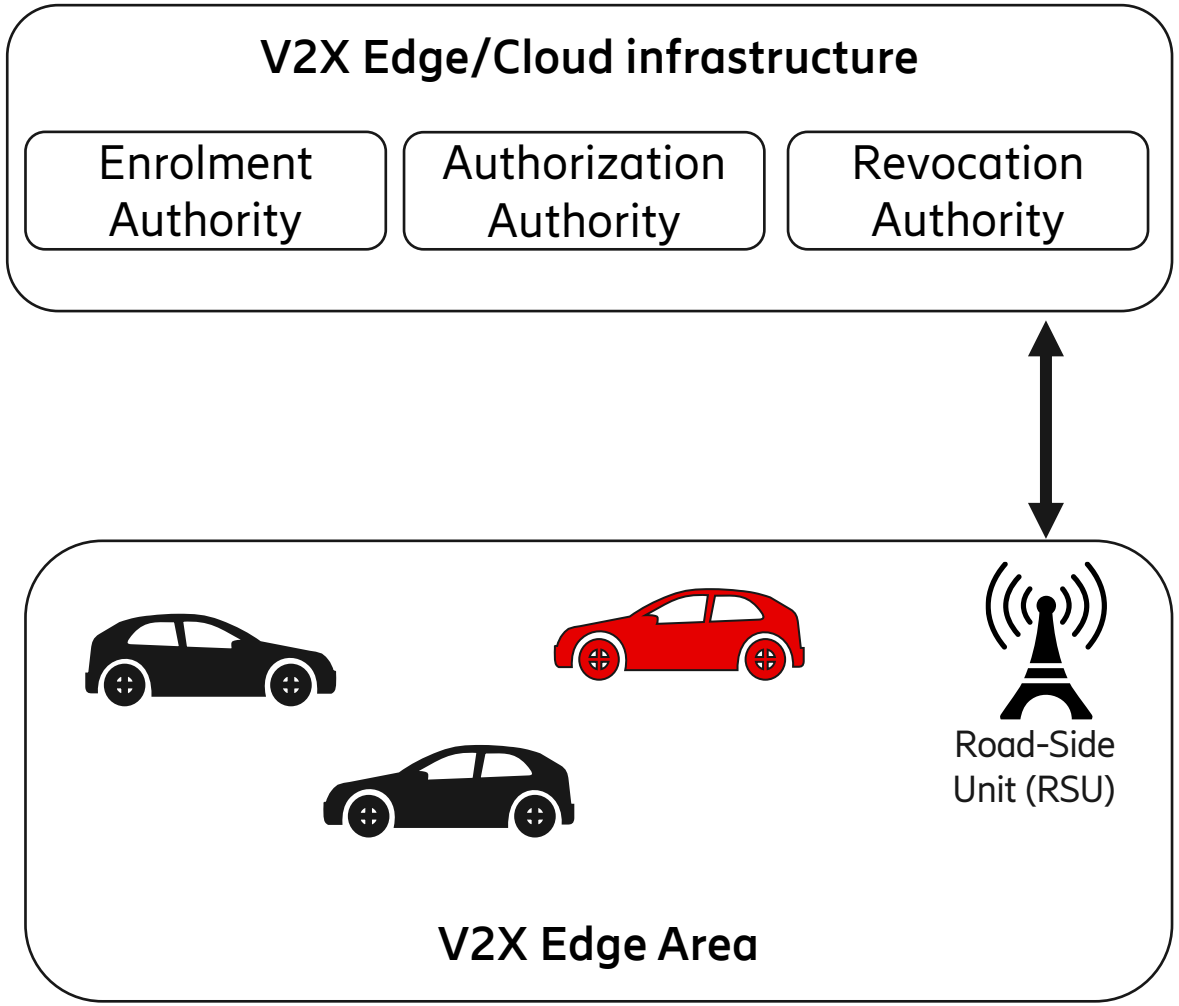
DistriNet

ULB CYBERSECURITY RESEARCH CENTER

Backup

System and attacker model



- **Attacker model:**
  - V2X Edge/Cloud infrastructure: **trusted**
  - Vehicles: **potentially malicious**
- **Attacker's goal:**
  - Obtain V2X credentials / compromise vehicle
  - Spread malicious information

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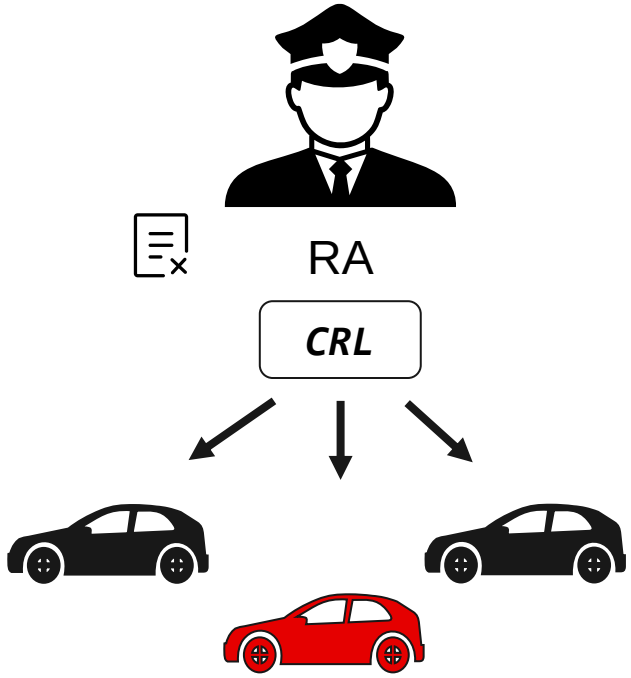
State of the art in revocation schemes

Active revocation (IEEE 1609.2.1 – SCMS [1])



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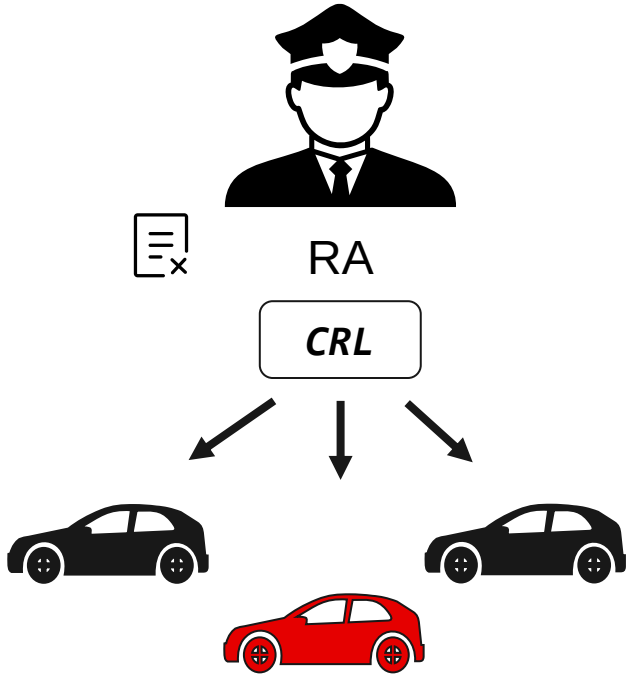

- **Relatively fast response**: revocation is achieved as soon as CRL update is received
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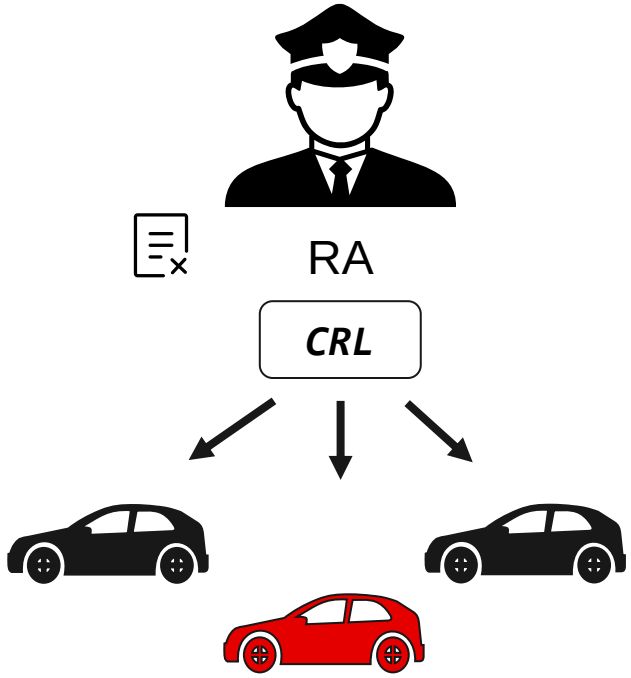

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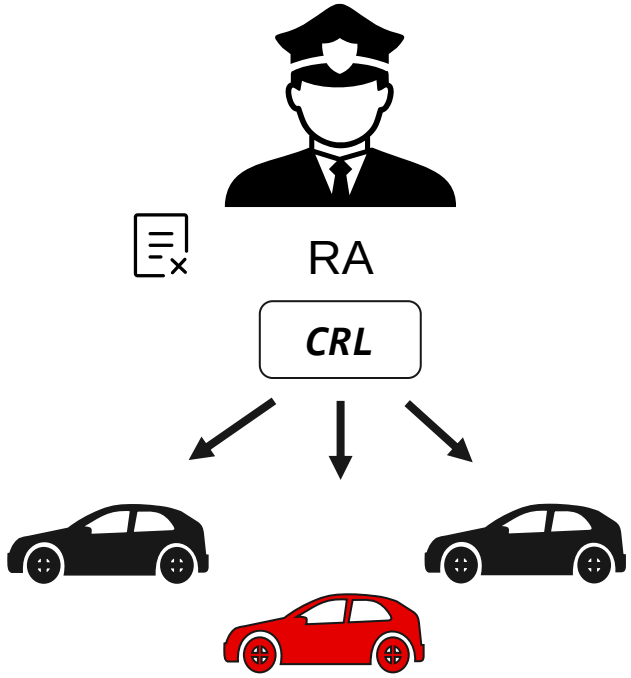

- **Relatively fast response**: revocation is achieved as soon as CRL update is received
  - Delays? Network interruptions?
- **High latency:** each received message requires checking the pseudonym against the CRL
- **Not scalable**: CRLs grow bigger and bigger over time

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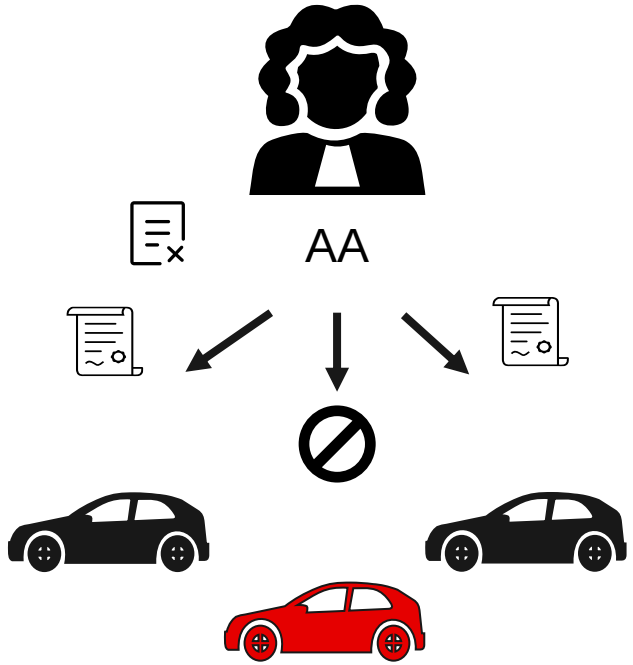
State of the art in revocation schemes

Passive revocation (ETSI TS 102 941 [2])



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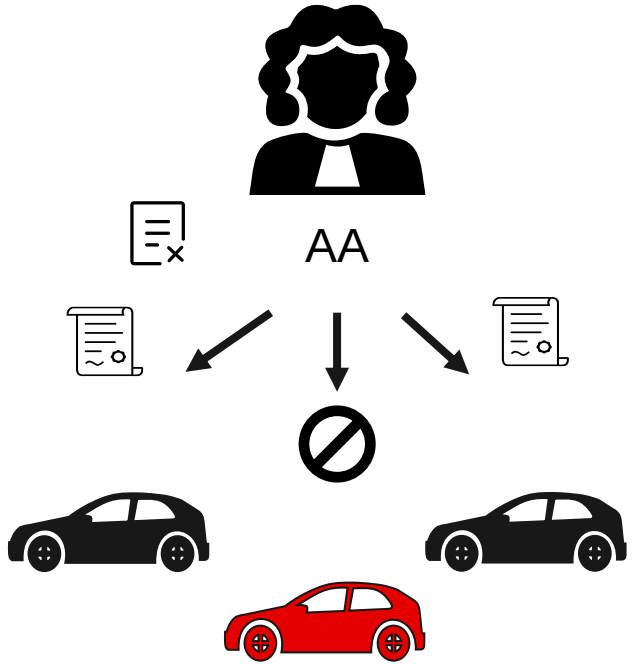

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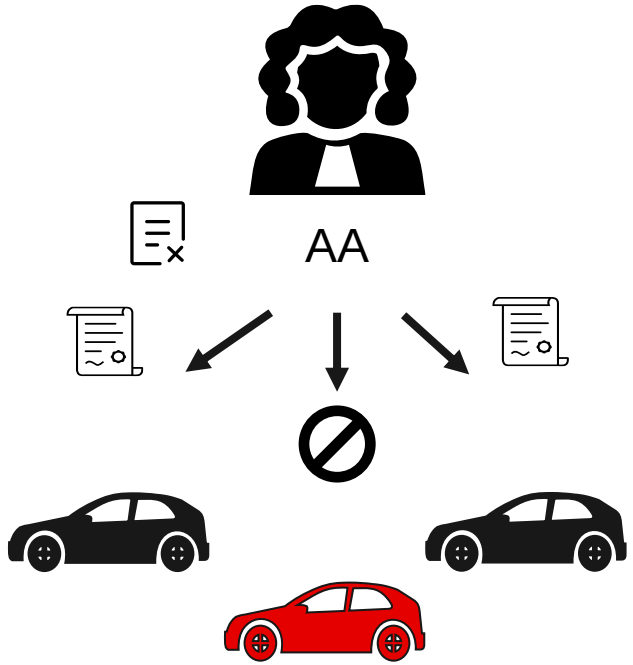

- **Slow response**: revocation is achieved when all the attacker's pseudonyms have expired
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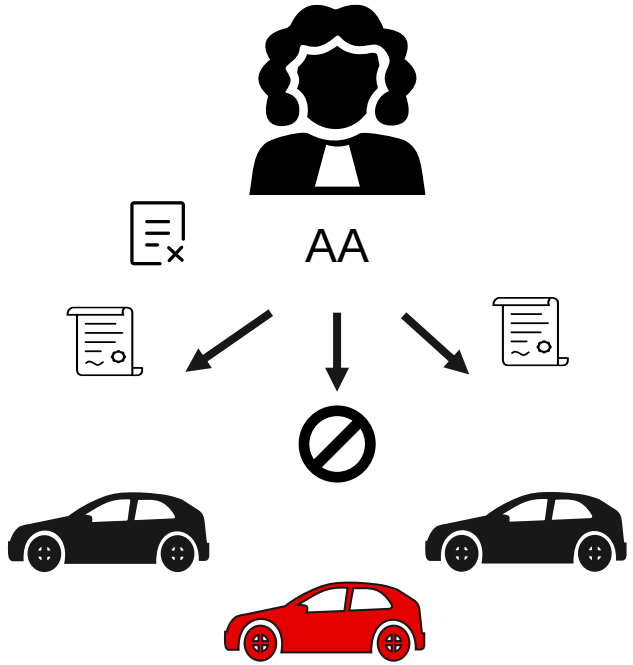

- **Slow response**: revocation is achieved when all the attacker's pseudonyms have expired
- **Low latency:** no additional verification checks are required
- **Not scalable**: Increased traffic and computational resources due to frequent pseudonym change

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Processing a HB: flowchart

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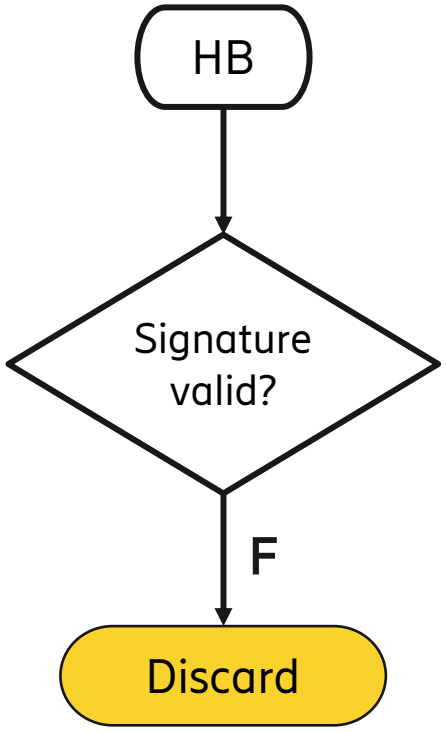

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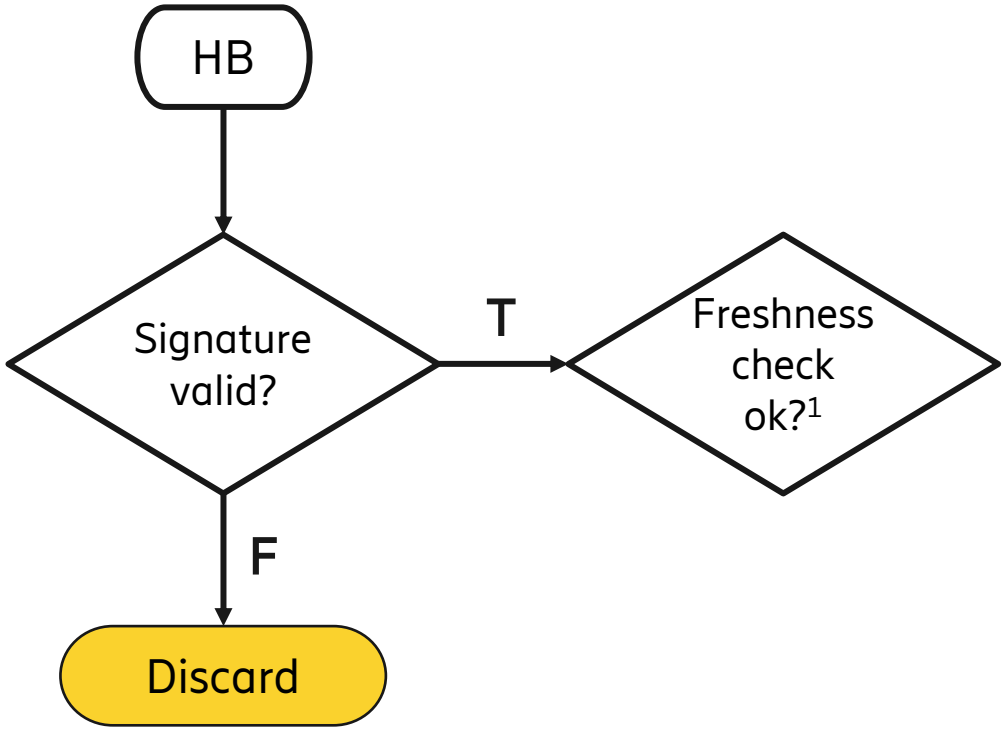
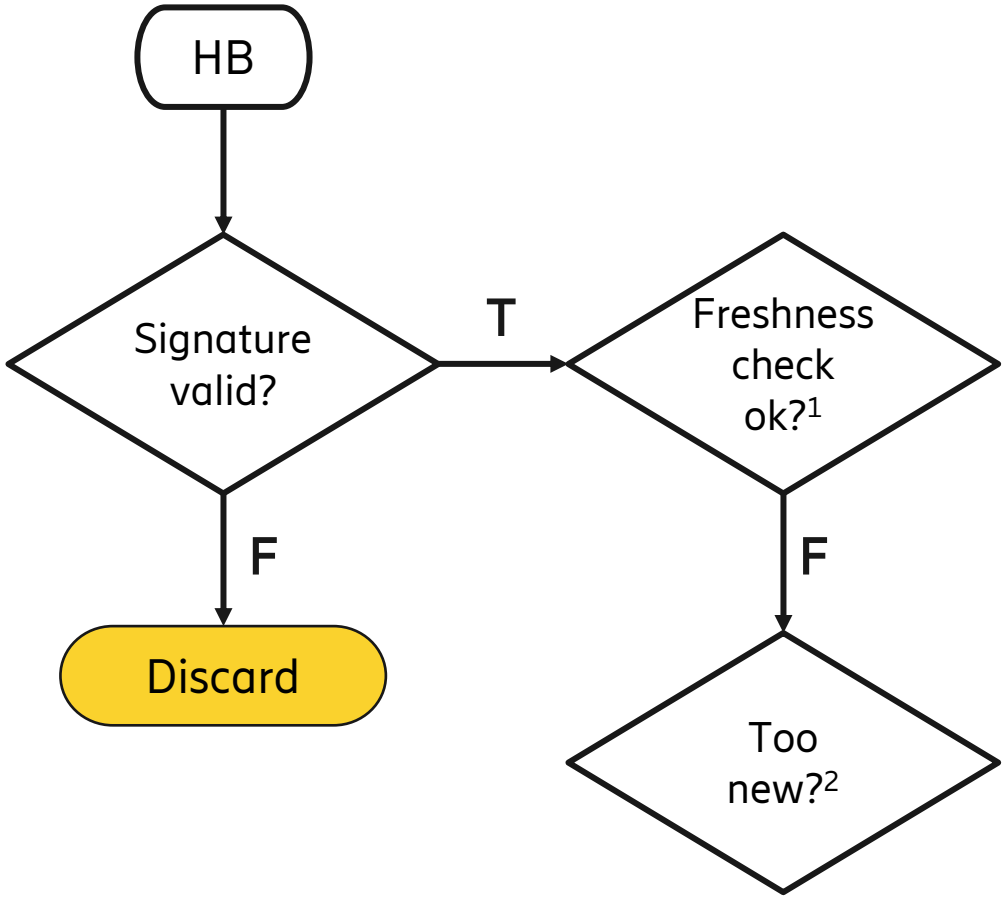


1) $t - T_V <= t_{HB} <= t + T_V$

Processing a HB: flowchart



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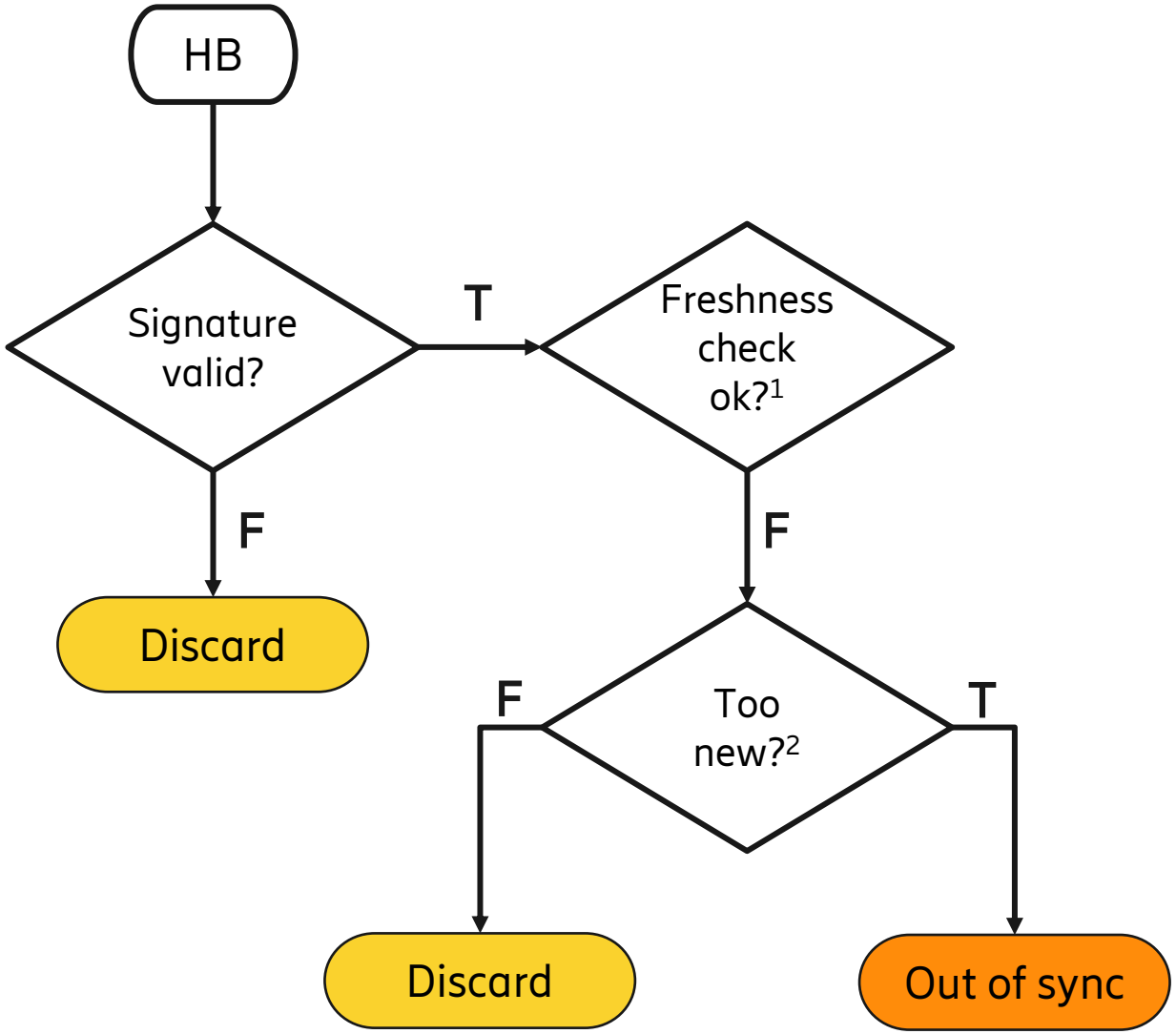

1) $t - T_V <= t_{HB} <= t + T_V$
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Needs communication with infrastructure (e.g., re-enrolment)

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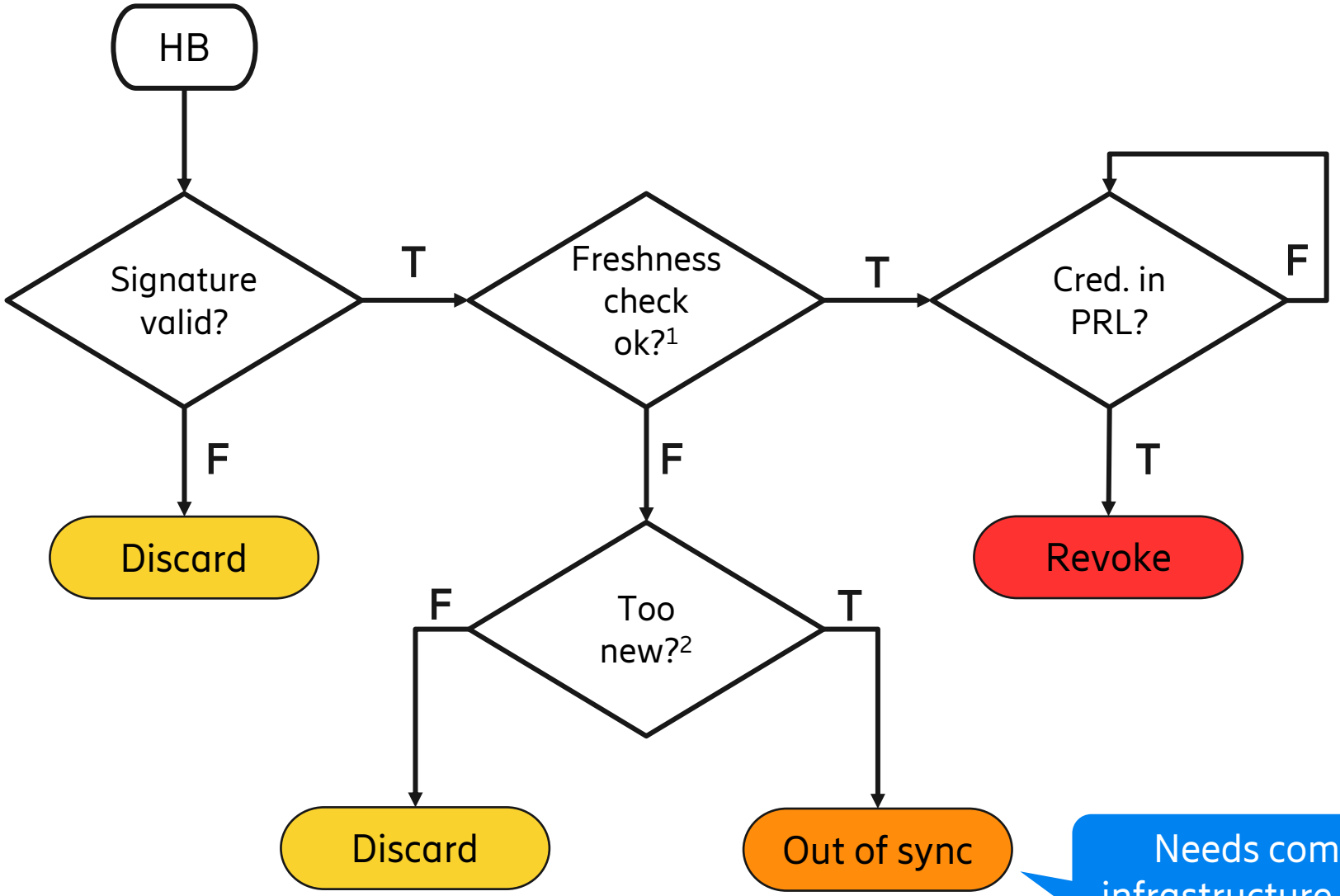

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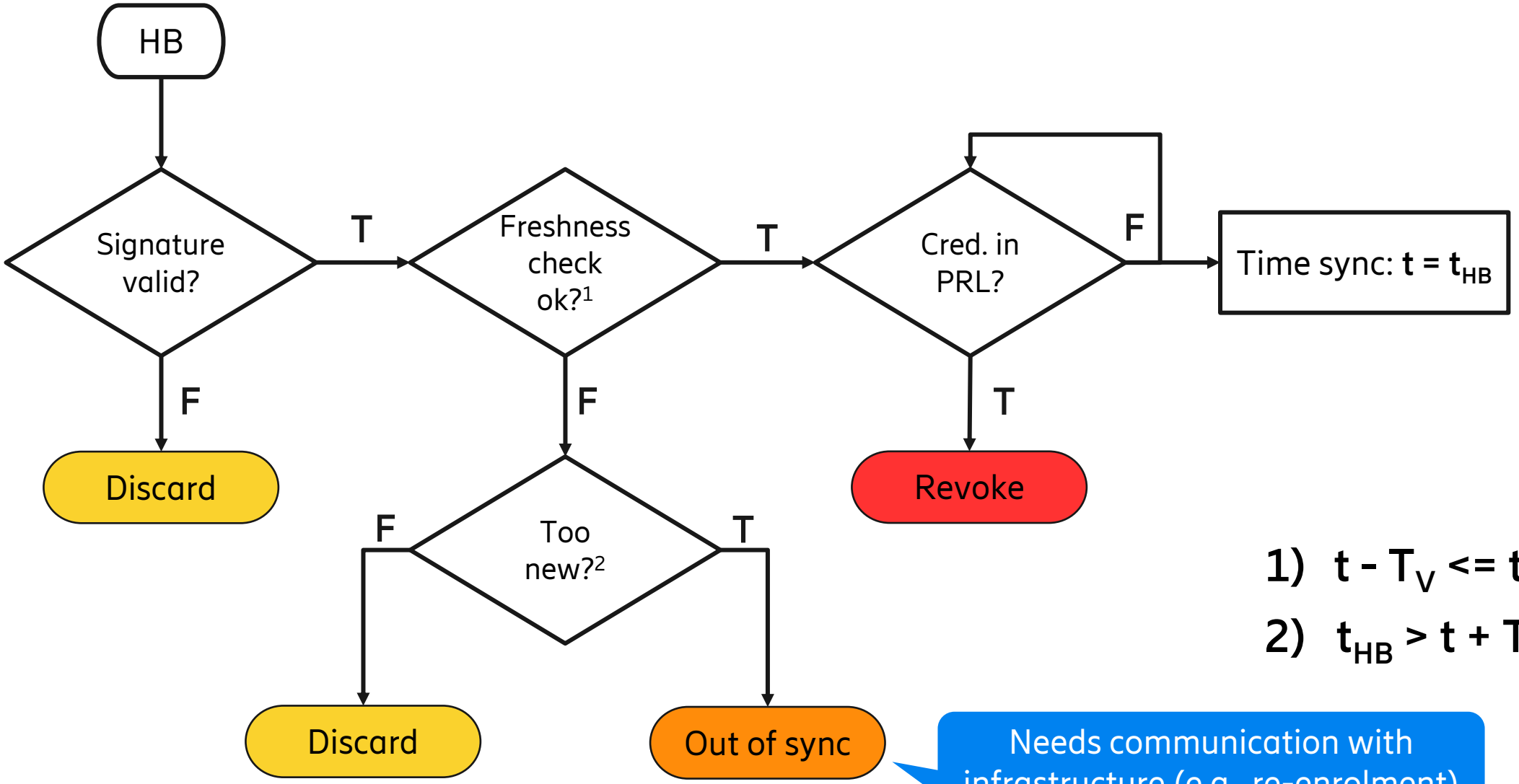

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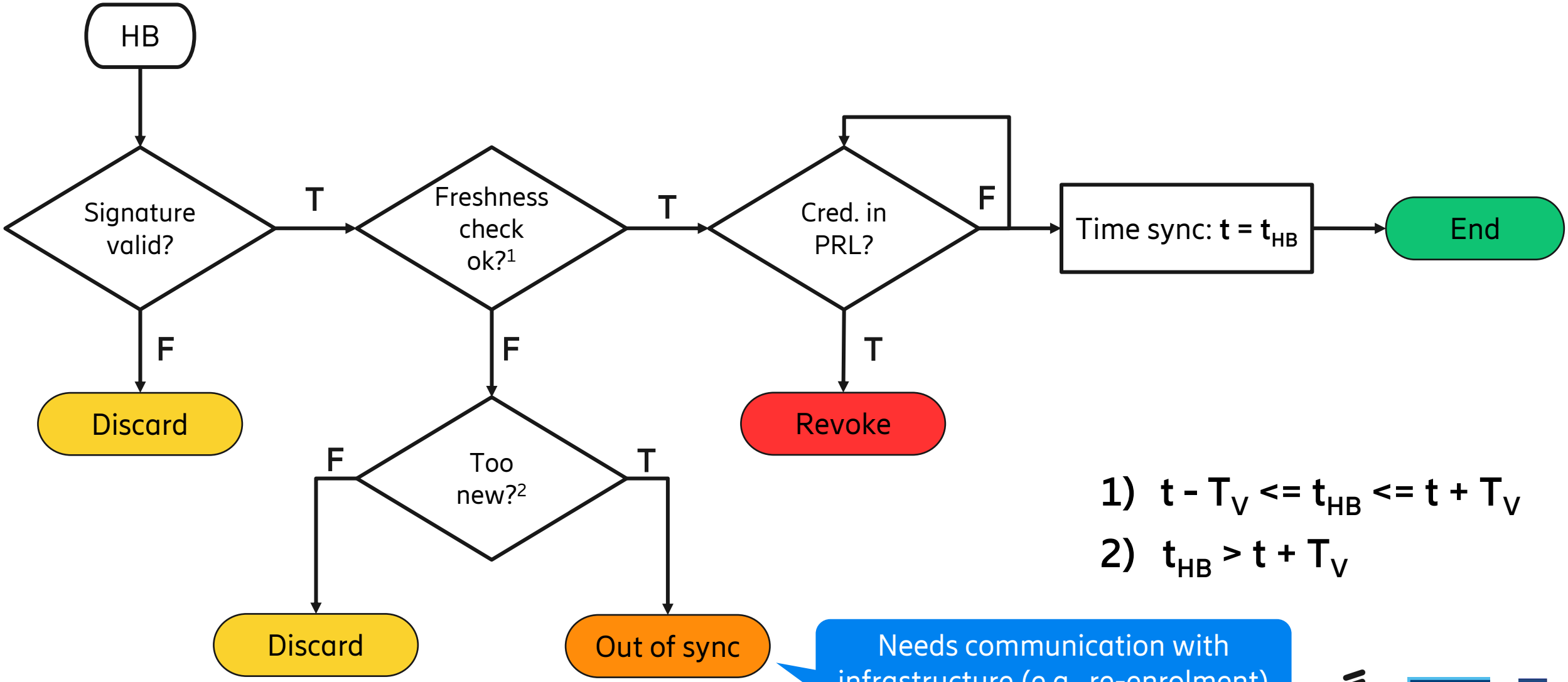

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Worst-case T_{eff}

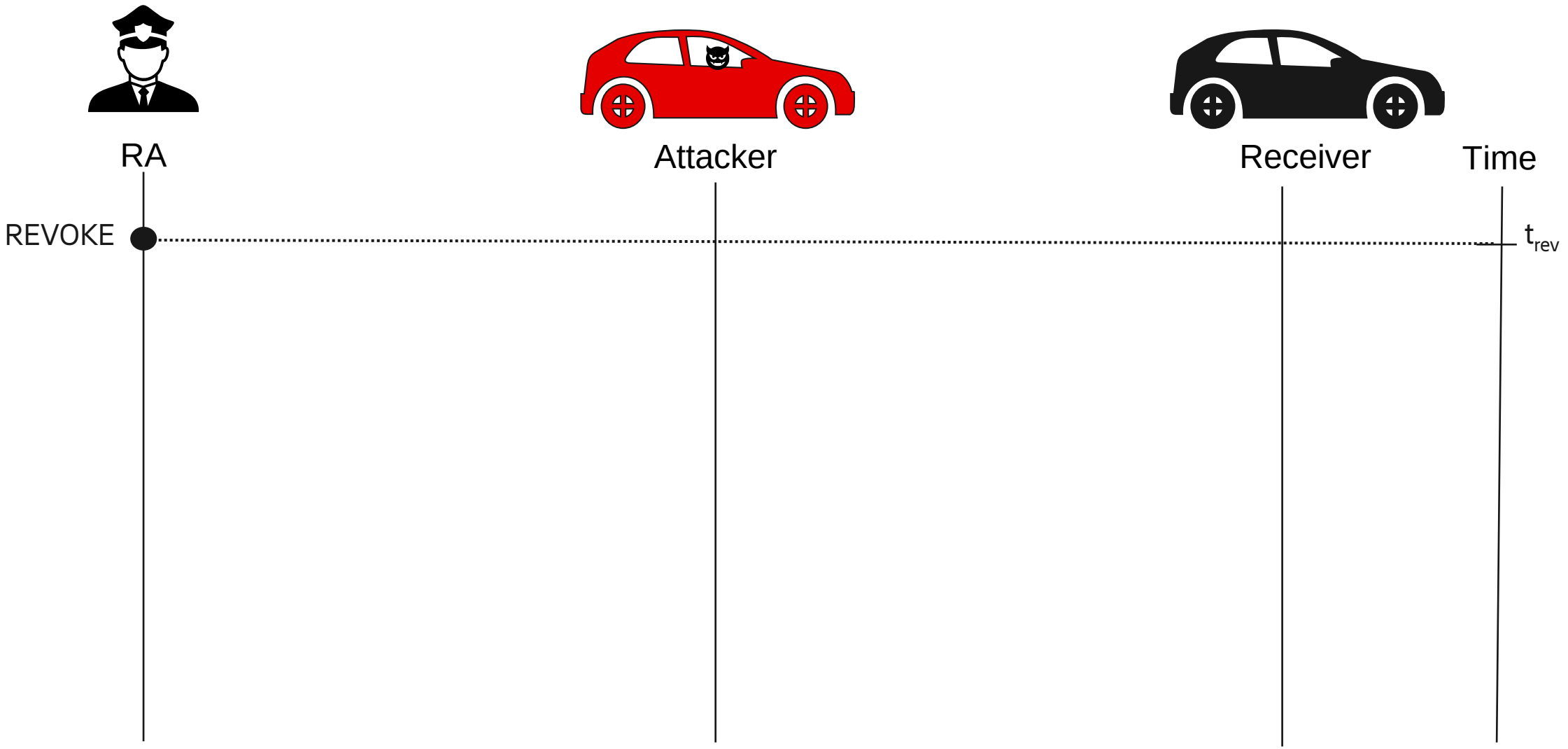
RA

Attacker

Receiver

Time

Worst-case T_{eff}



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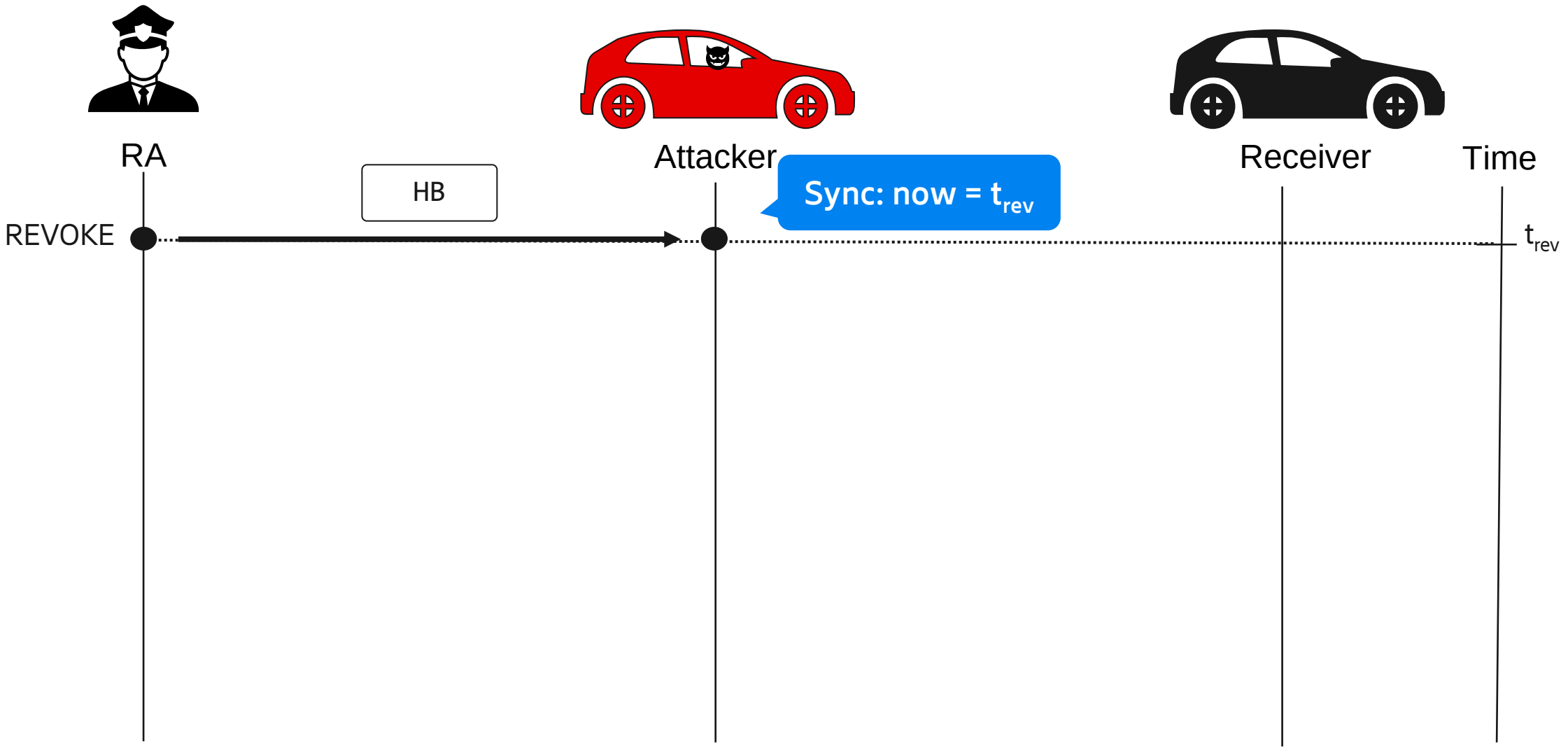

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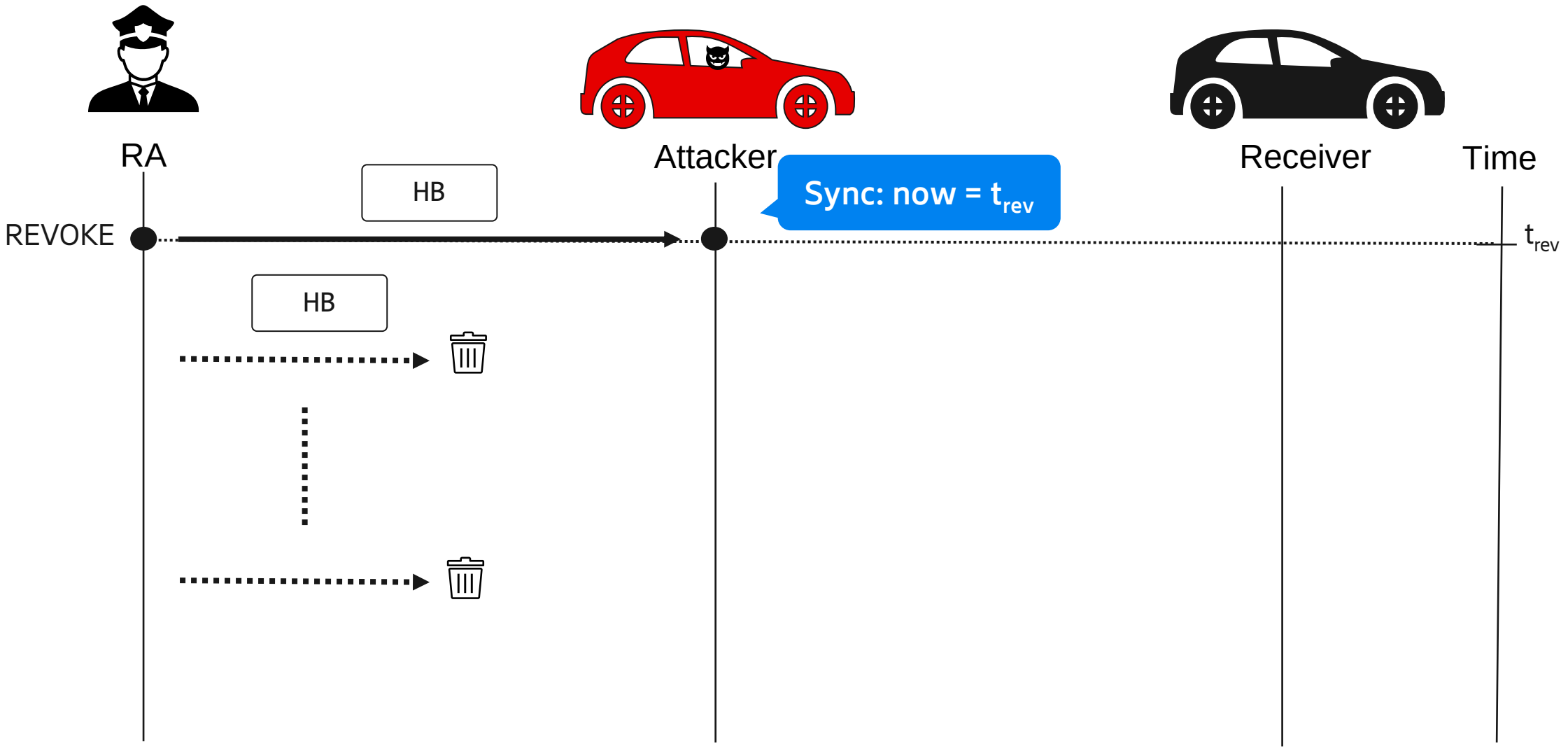

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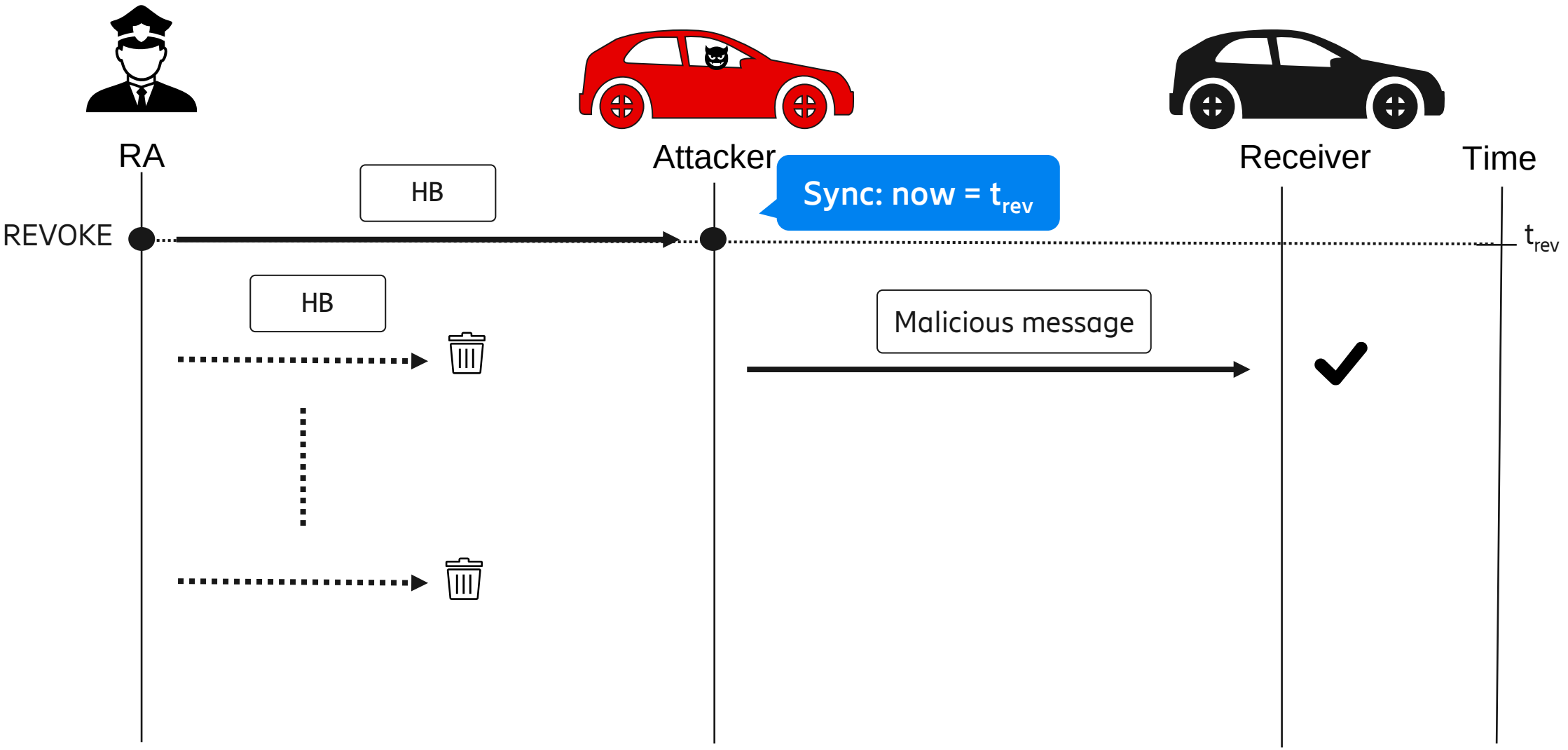

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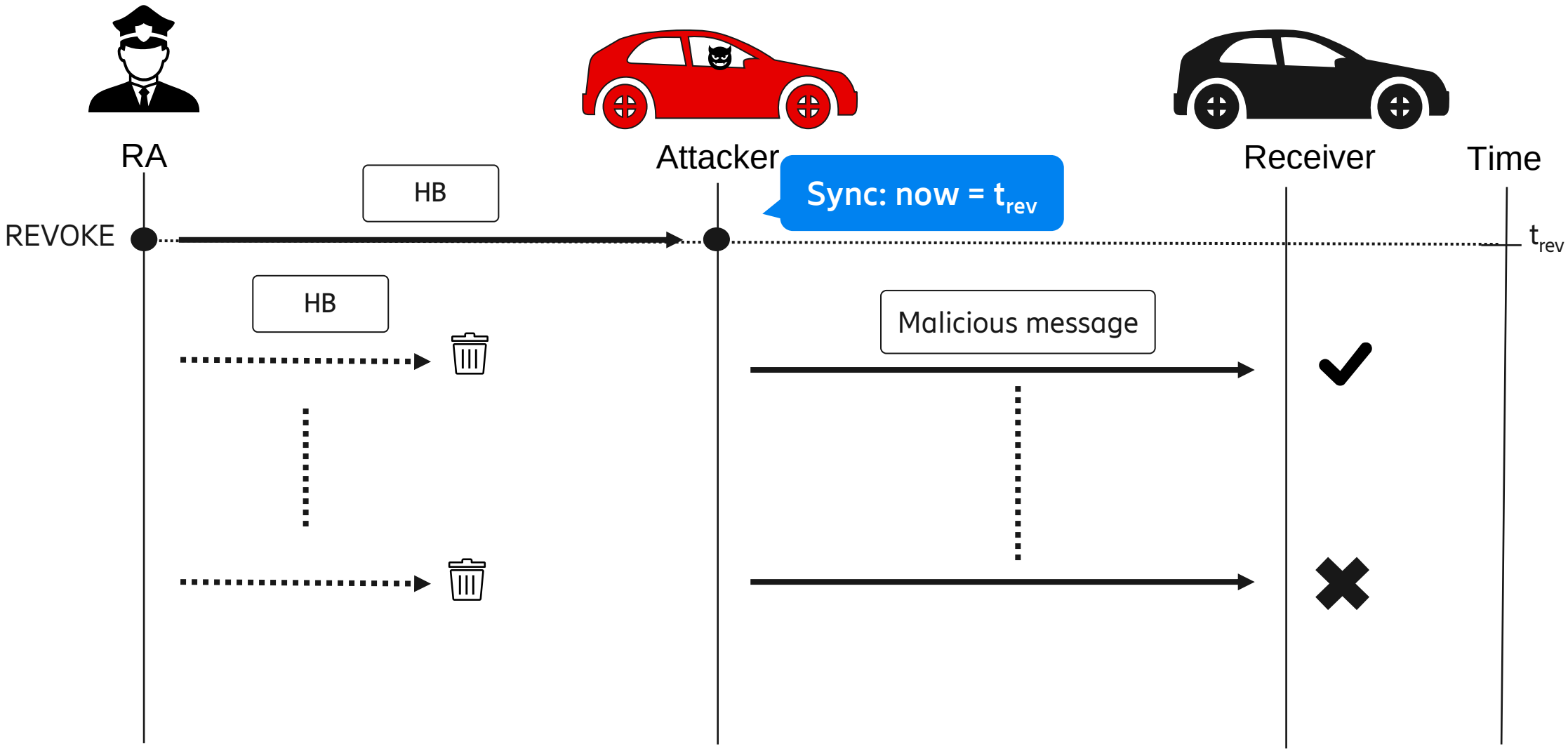

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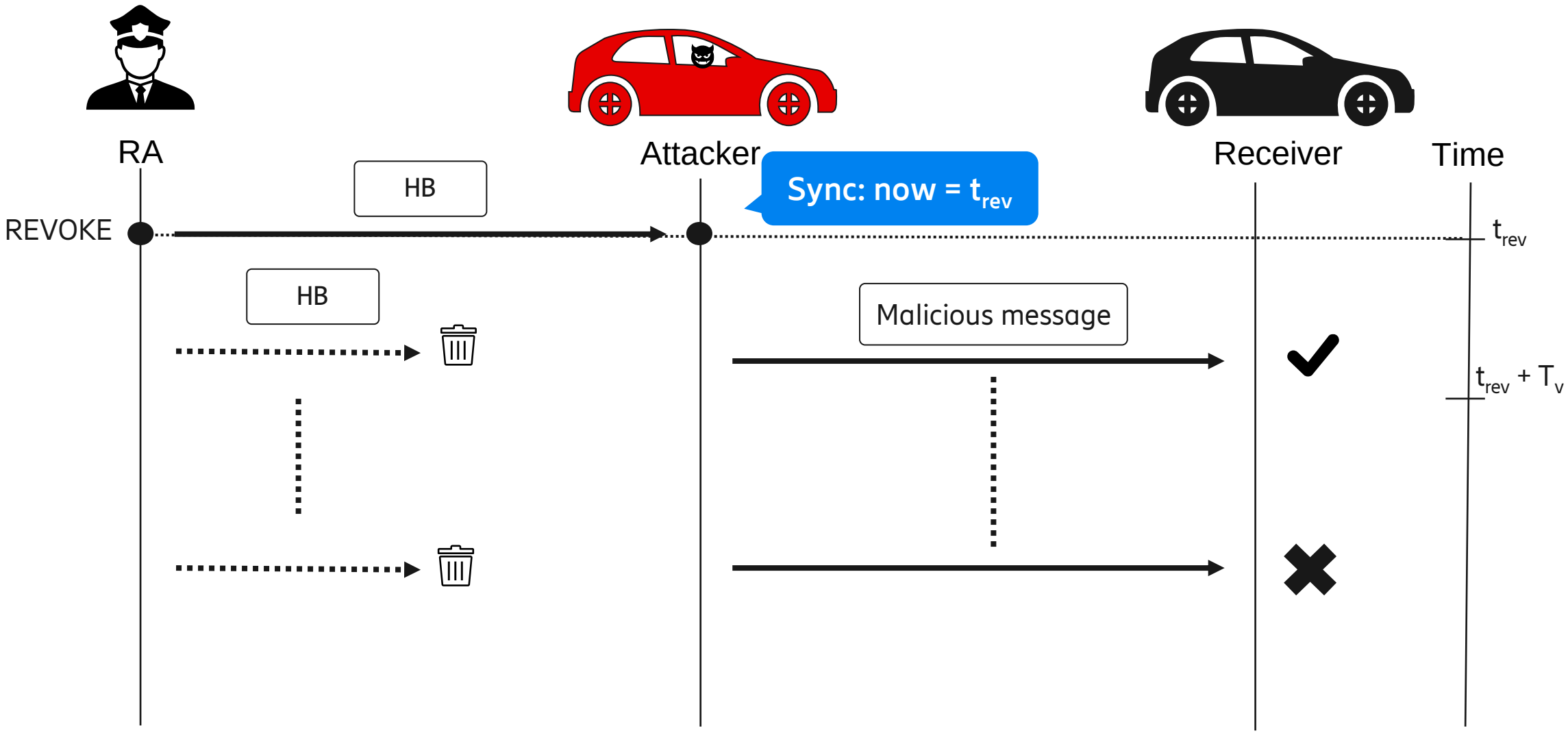

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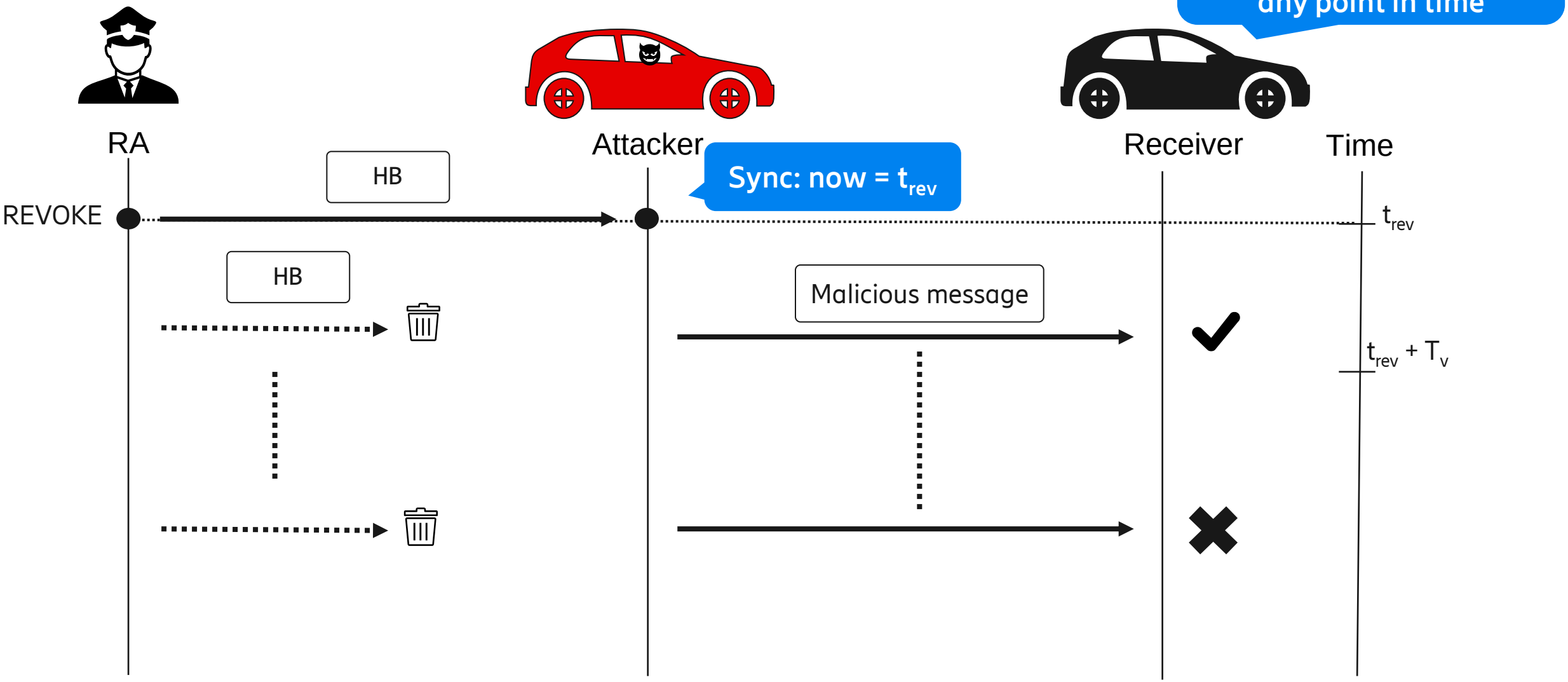

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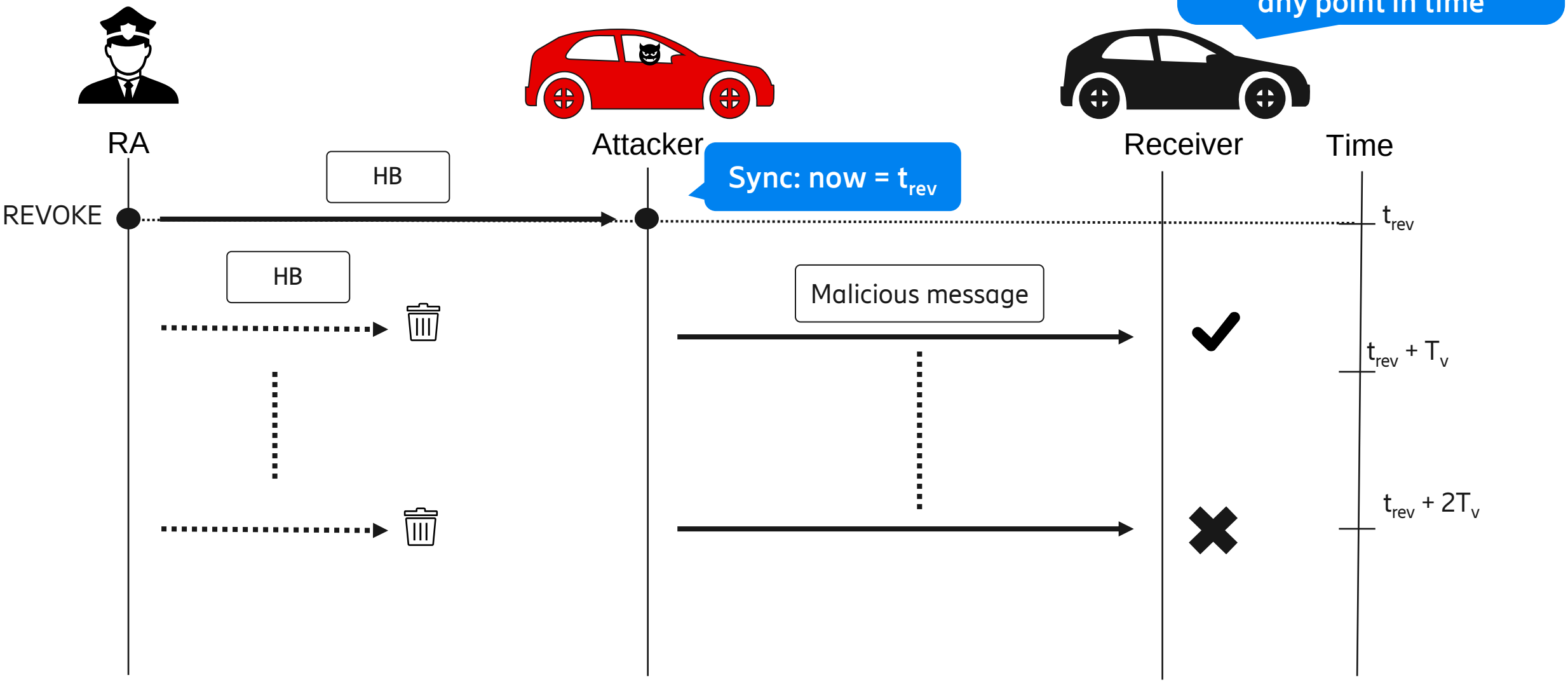

Worst-case T_{eff}

Assumption: receiver is at most T_v behind the RA at any point in time

RA

Attacker

Receiver

Time

HB

REVOKE

Sync: now = t_{rev}

HB

Malicious message

t_{rev}

$t_{rev} + T_v$

$t_{rev} + 2T_v$

$T_{eff} = 2T_v$

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