

Front-running Attack in Sharded Blockchains and Fair Cross-shard Consensus

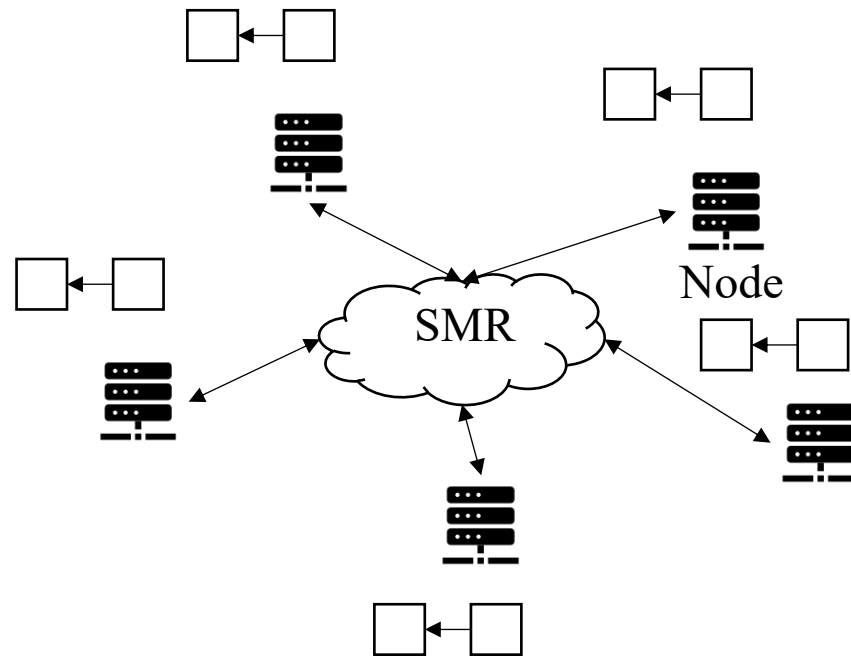
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Zicong Hong³, Aniket Kate^{1,4}

¹Purdue University, ²Sun Yat-sen University

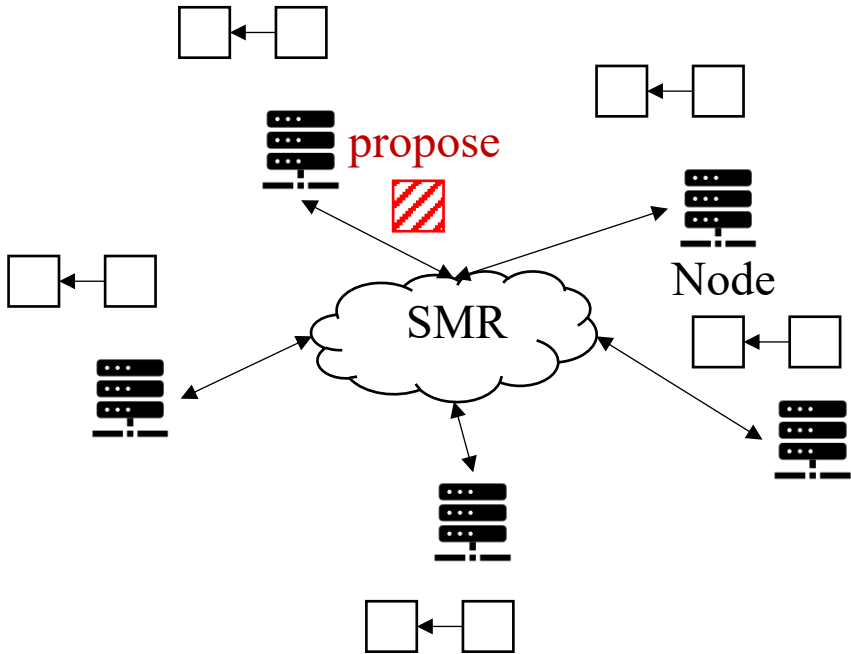
³The Hong Kong Polytechnic University, ⁴Supra Research

Blockchain

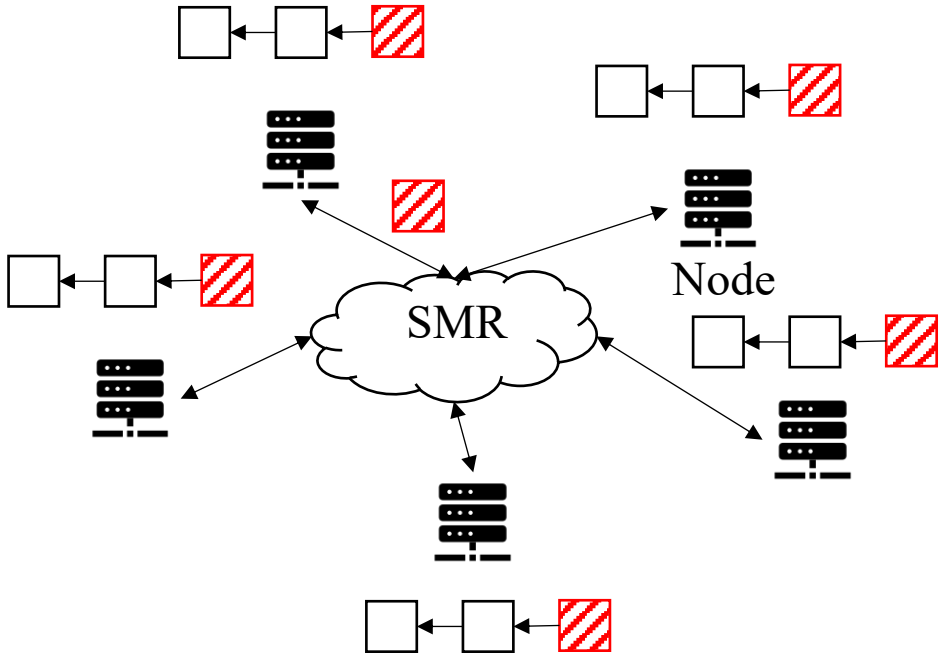
Blockchain: a State Machine Replication (SMR)



Blockchain



Blockchain

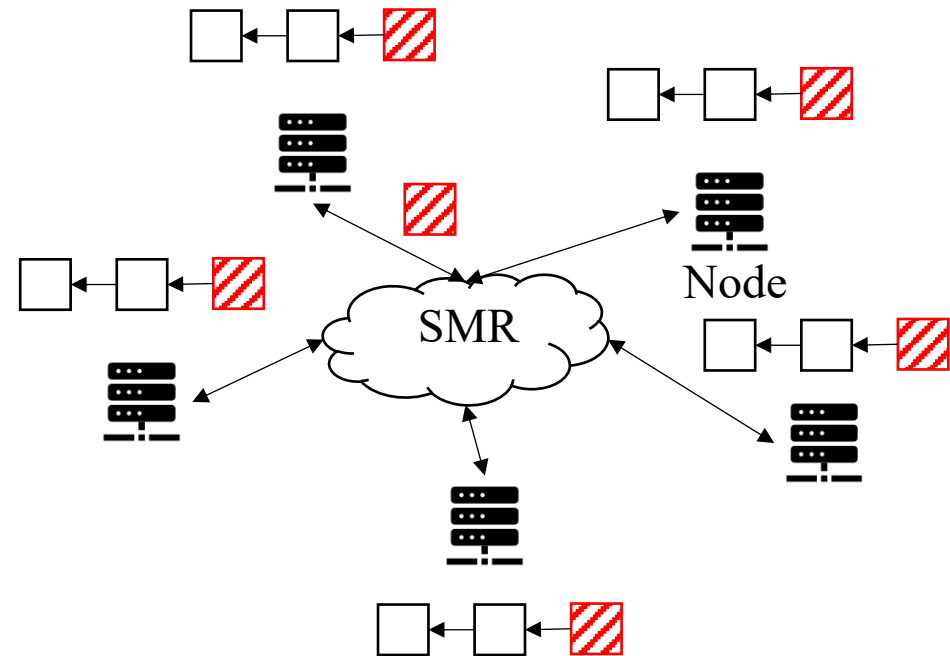


Scalability problem

Ideal scalability: more nodes, higher throughput

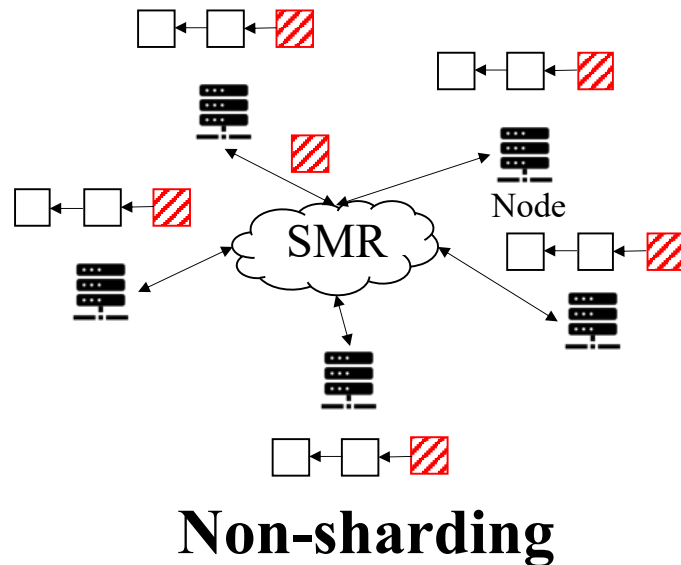
Poor scalability because each node:

- processes all transactions
- stores the whole ledger



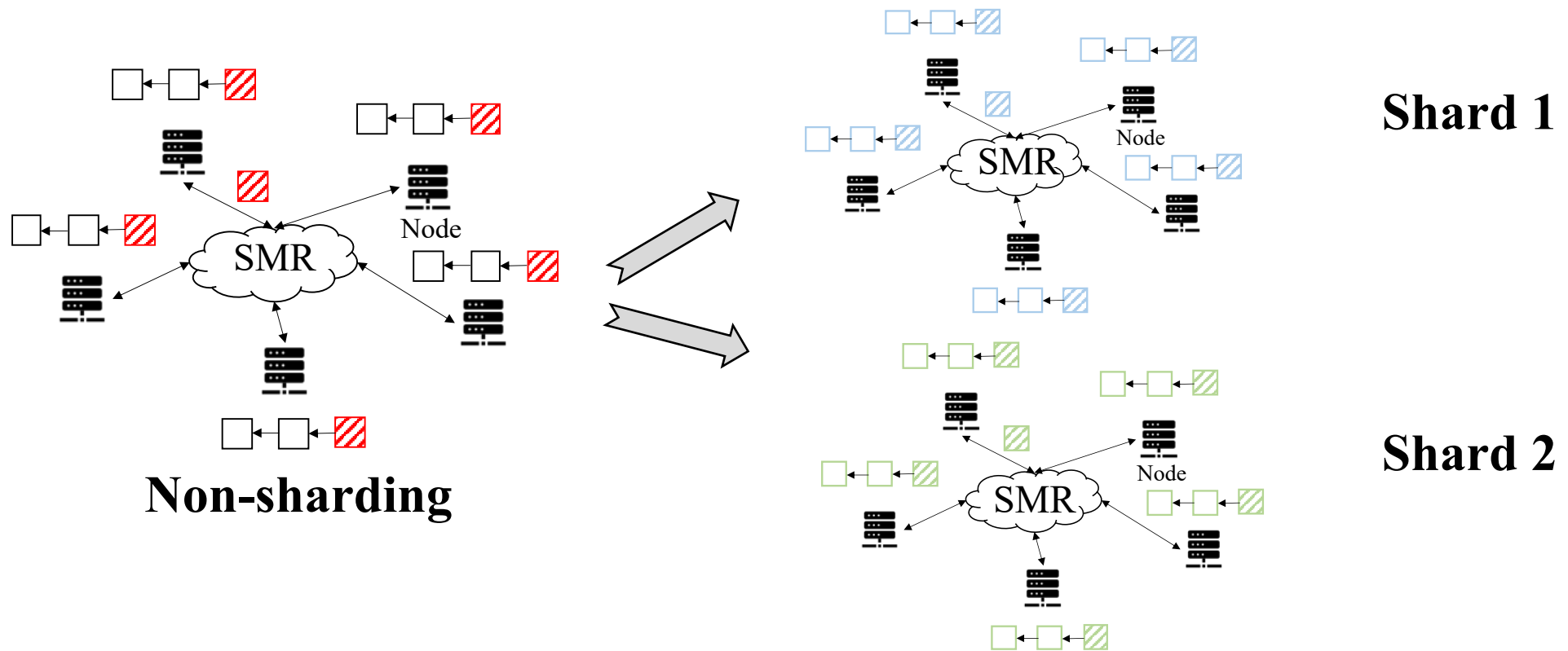
Blockchain sharding

Blockchain sharding: sharding for parallel execution



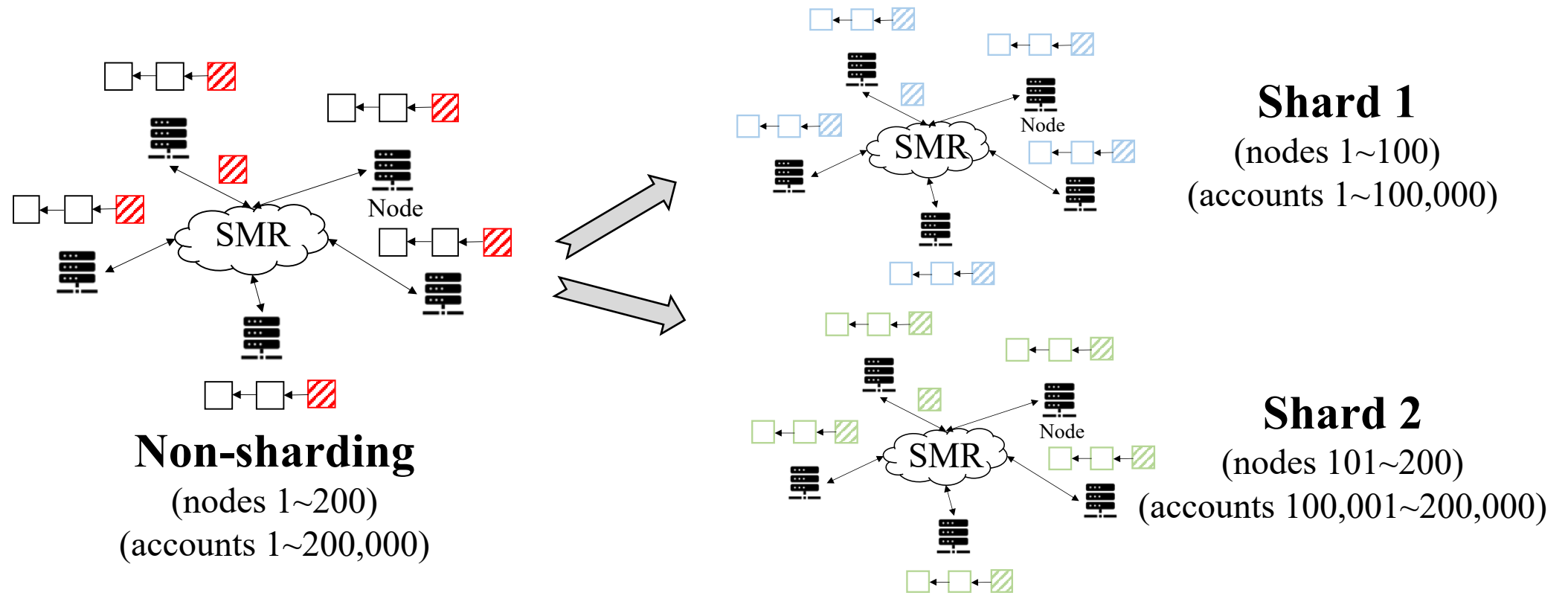
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Blockchain sharding: sharding for parallel execution



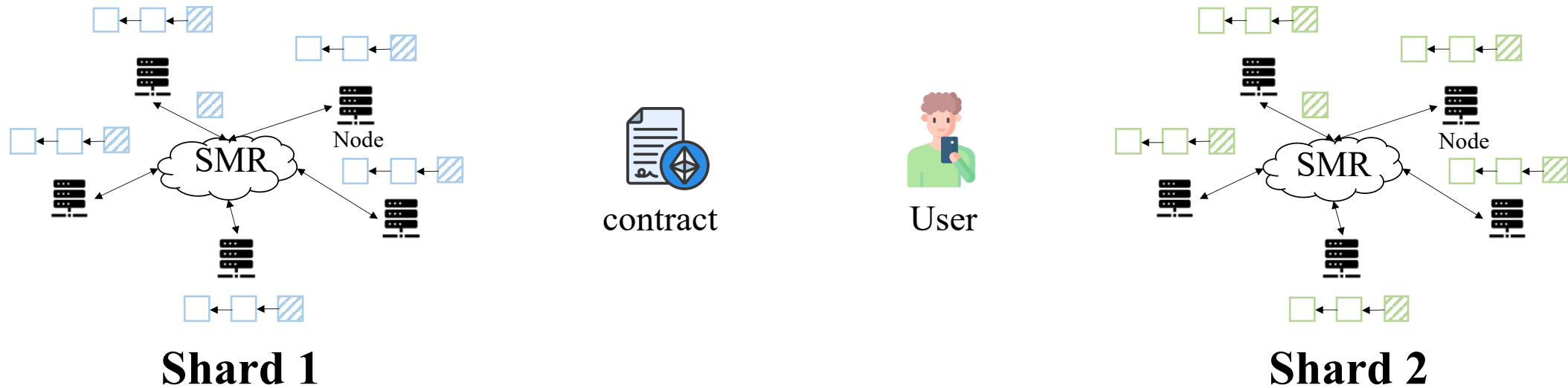
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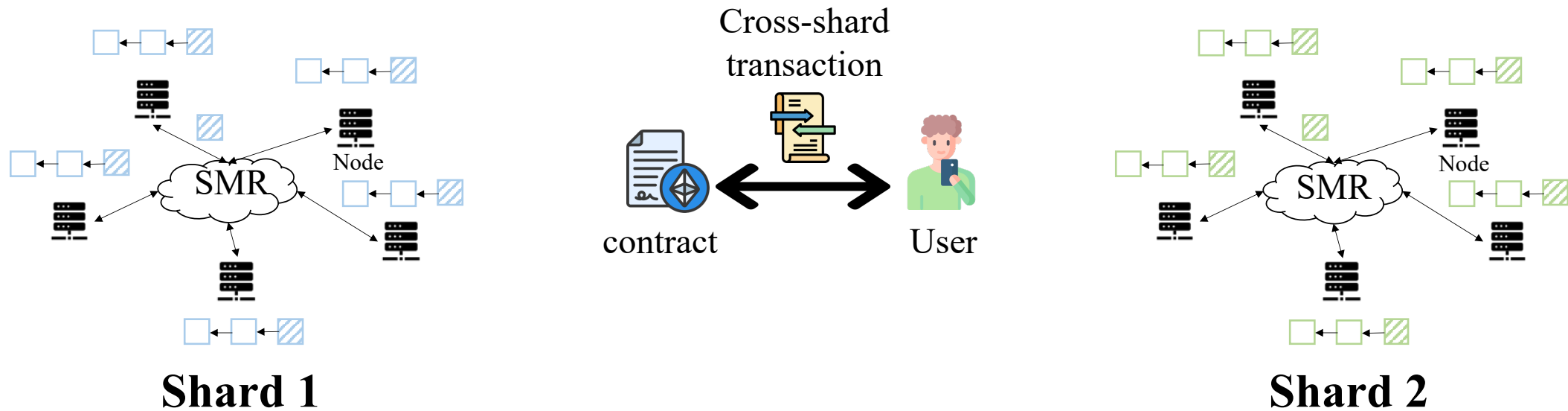
Cross-shard transactions

Transactions involve data from multiple shards



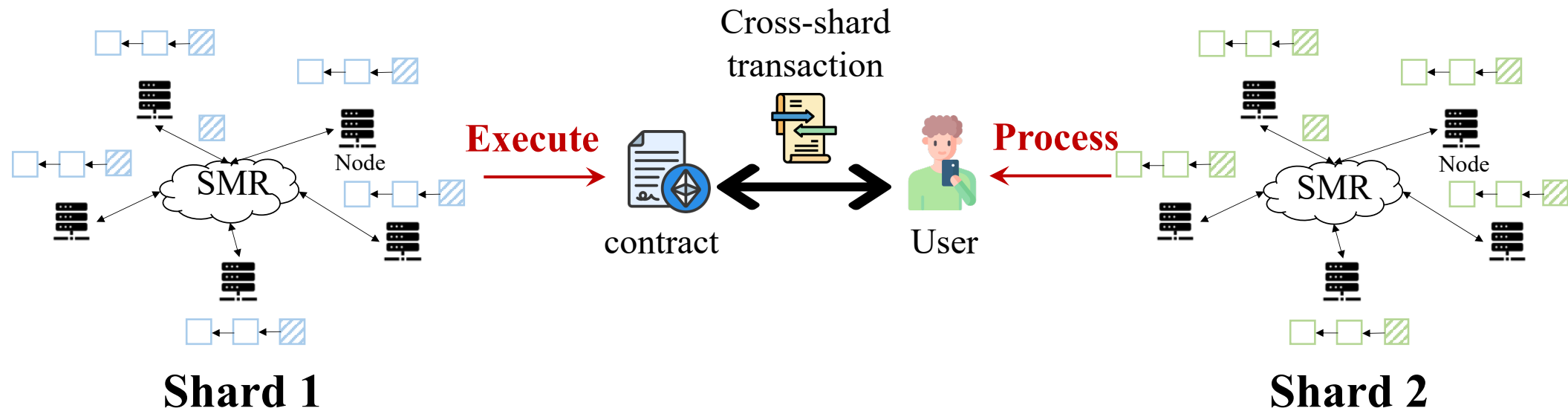
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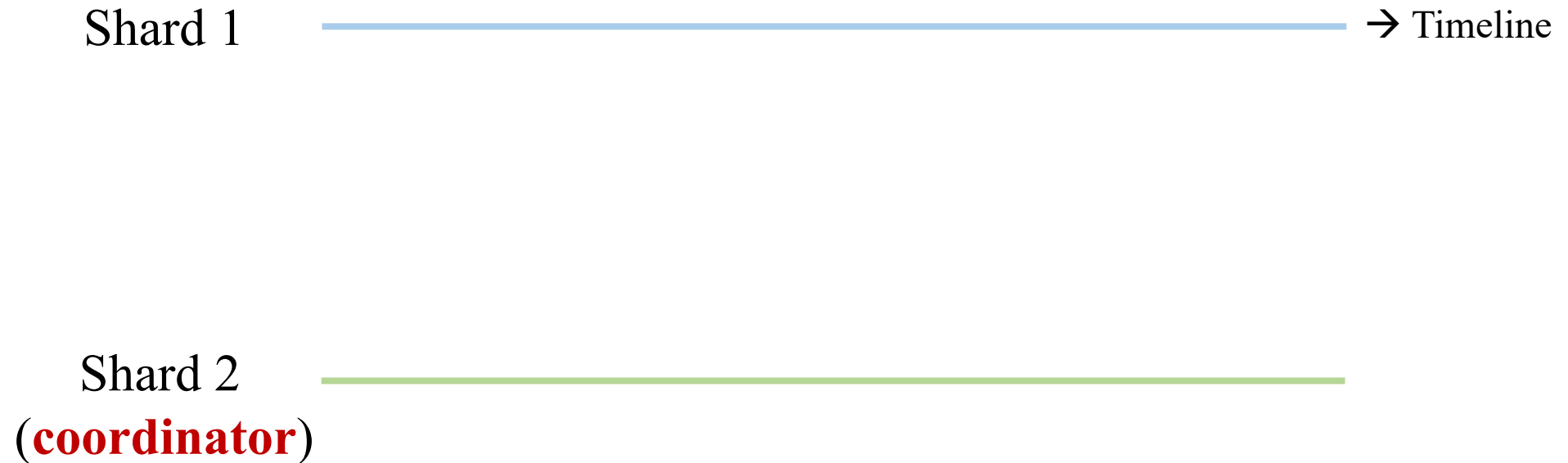
Cross-shard transactions

- **Process:** modify the account, e.g., withdraw coins to pay for the transaction
- **Execute:** change the state of the invoked smart contract



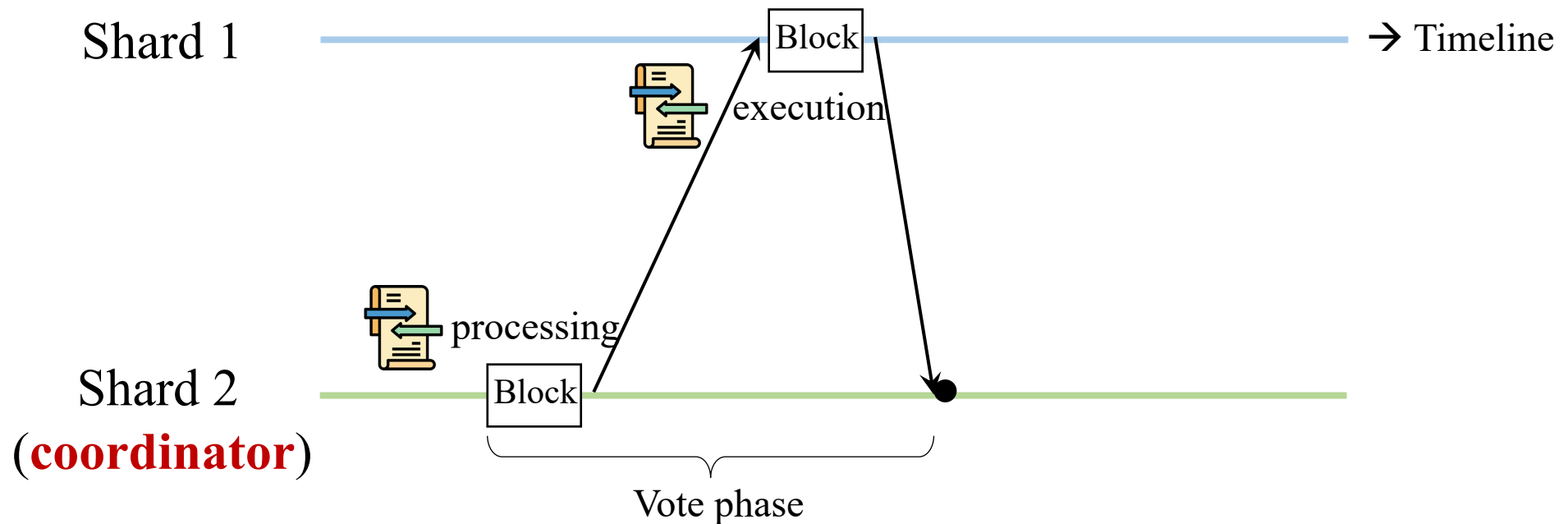
Cross-shard consensus

Two-phase commit: driven by a coordinator



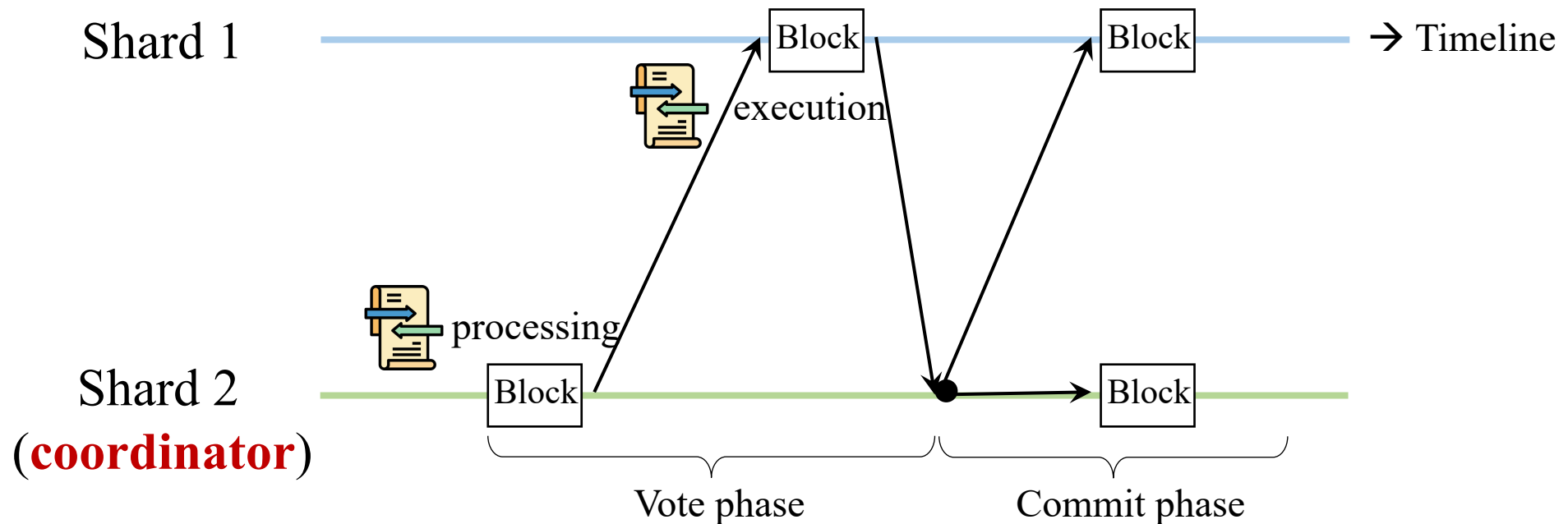
Two-phase commit

1. Vote phase: shards process and execute the transaction individually



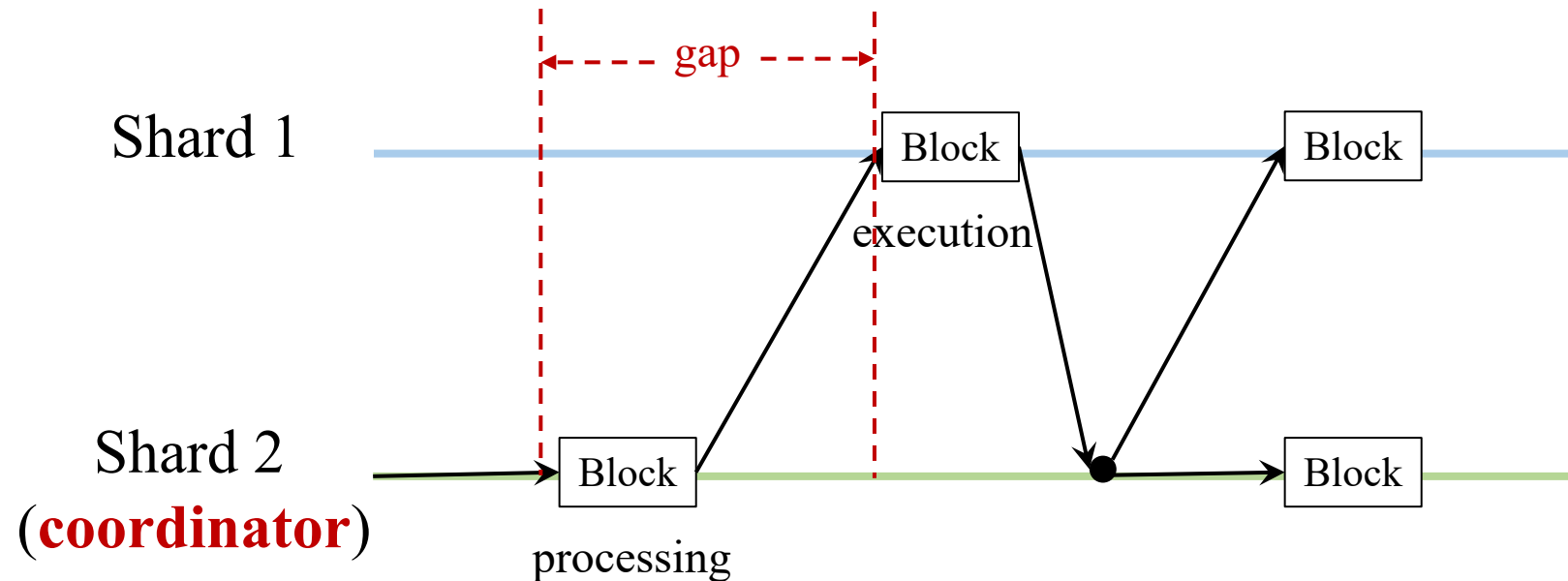
Two-phase commit

2. Commit phase: shards commit the transaction consistently



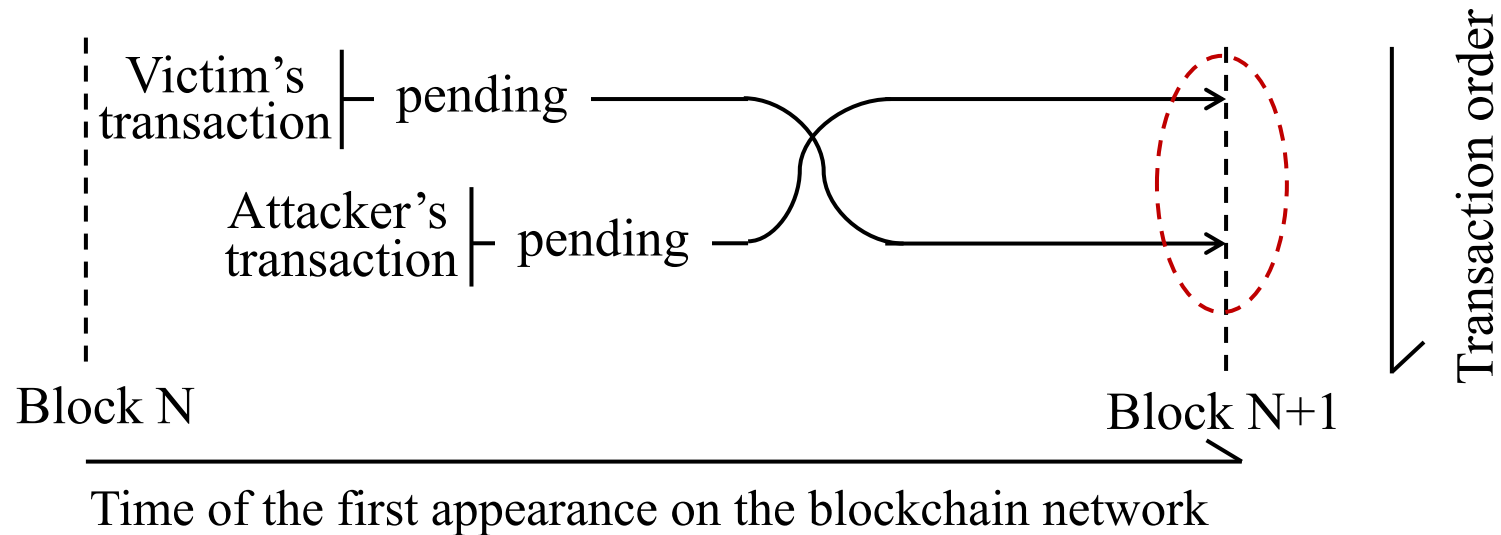
Observation – Process-execute gap

The two-phase commit **decouples** transaction **processing** and **execution**

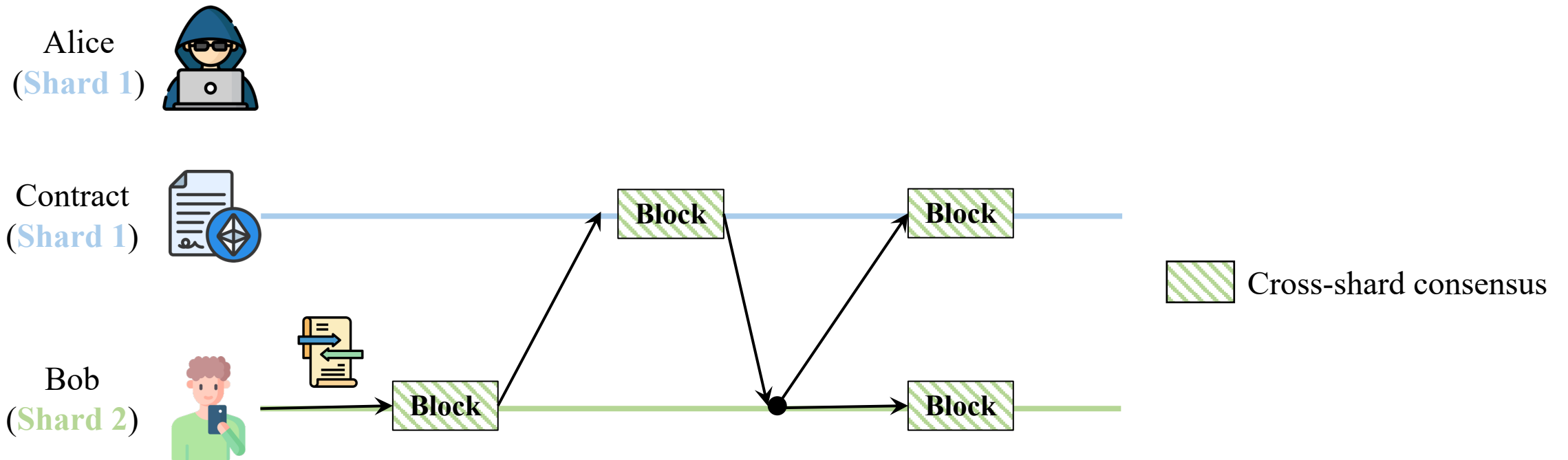


Definition – Front-running attacks

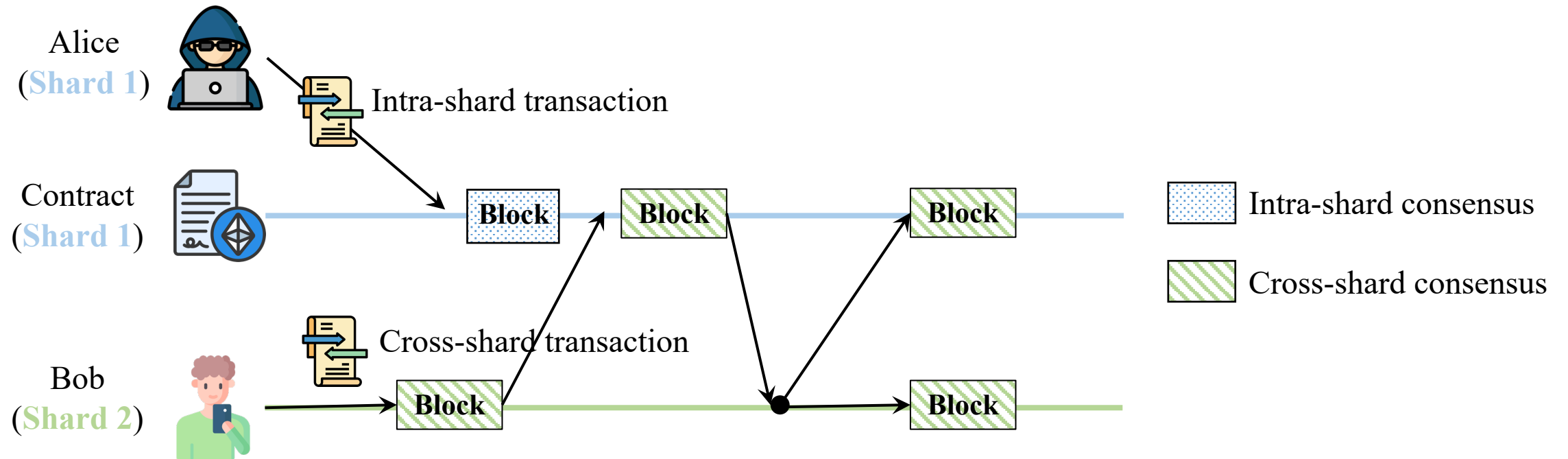
Attackers manipulate the transaction order



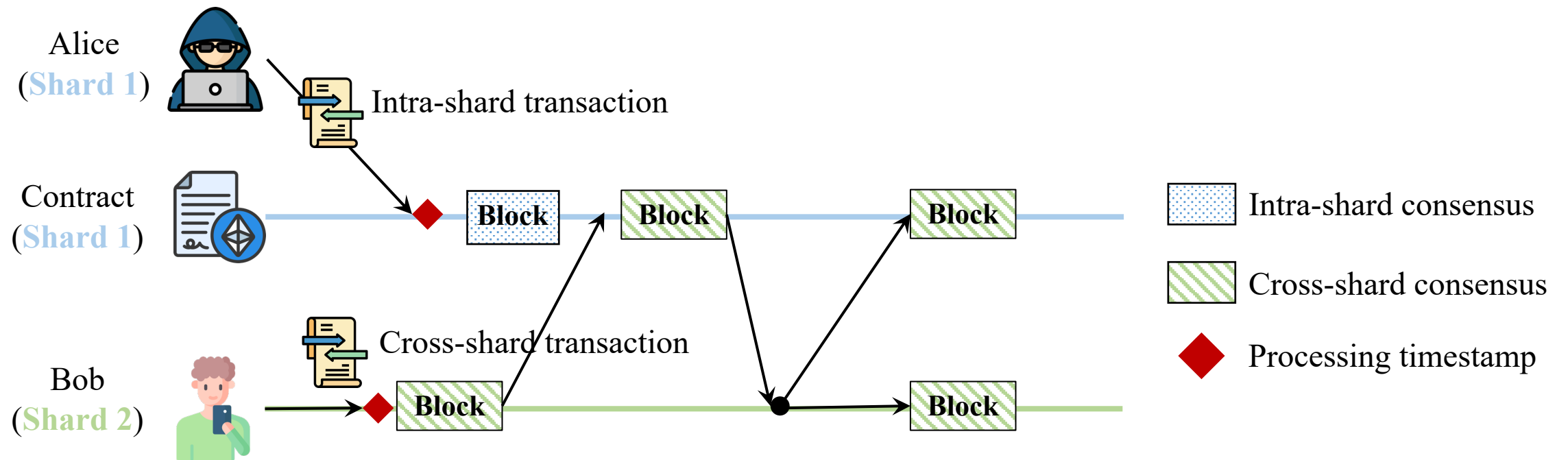
Motivation – Front-running attacks across shards



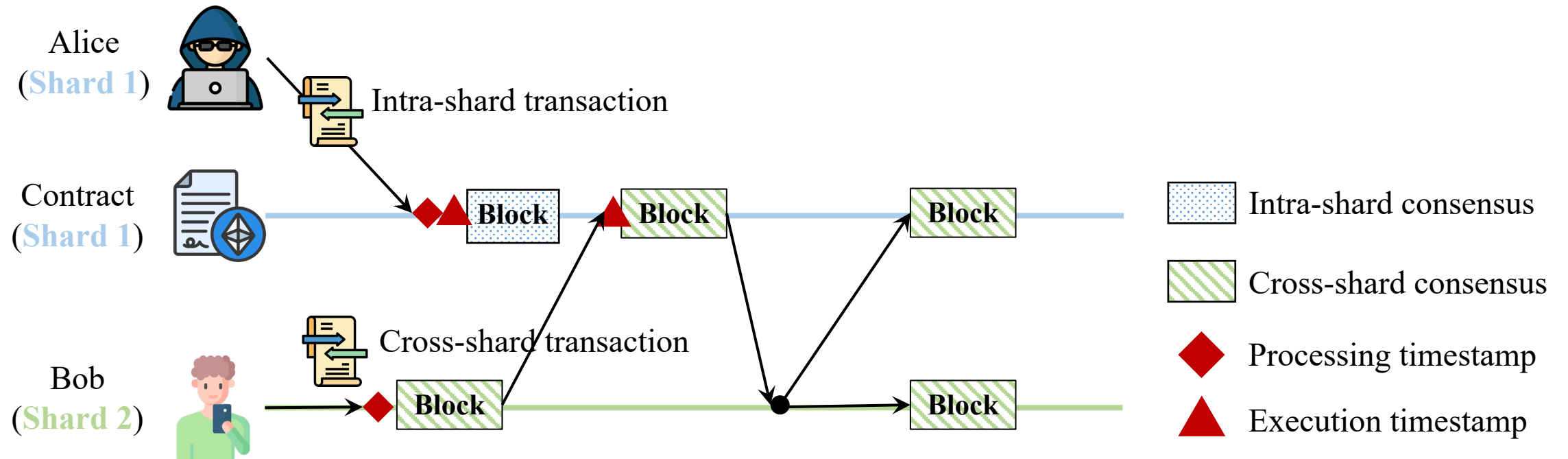
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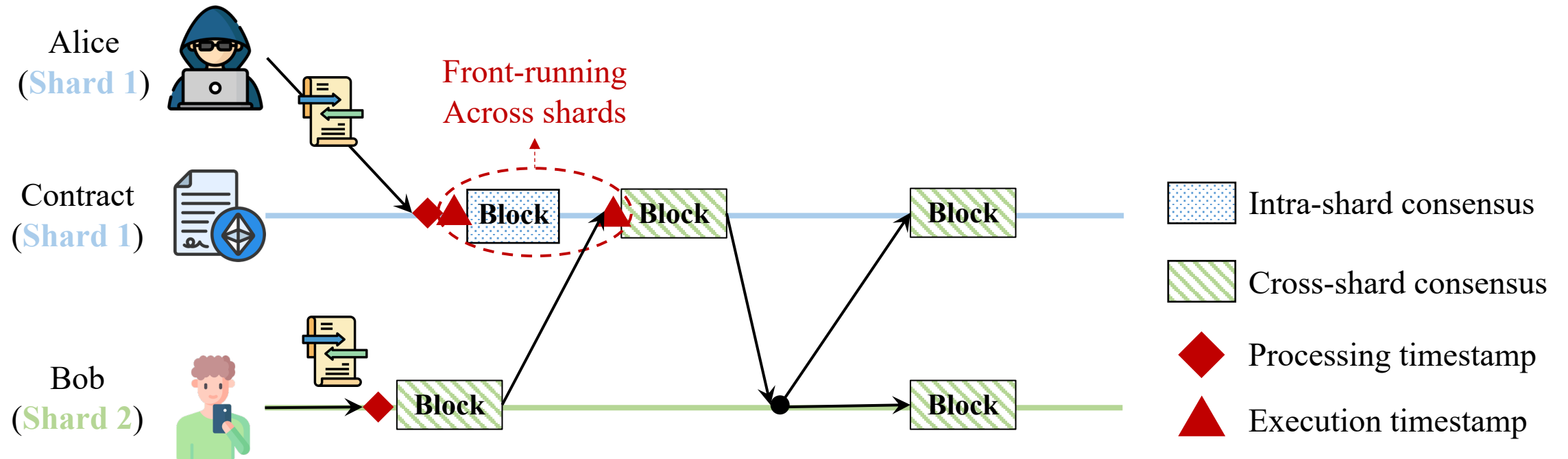
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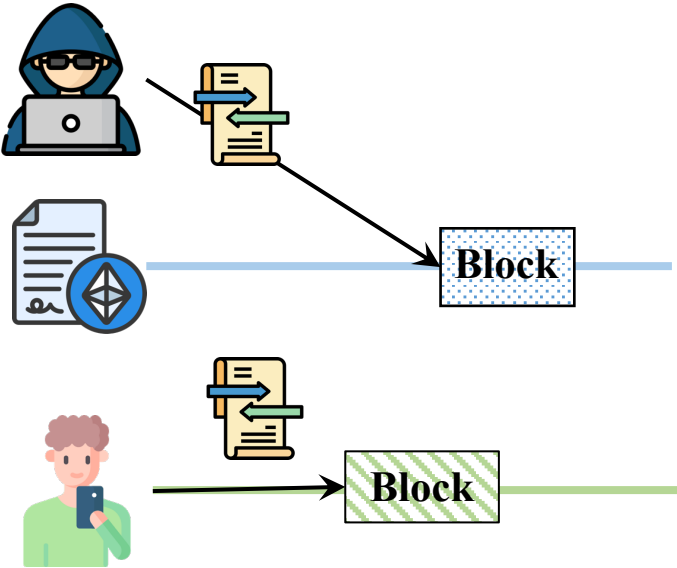
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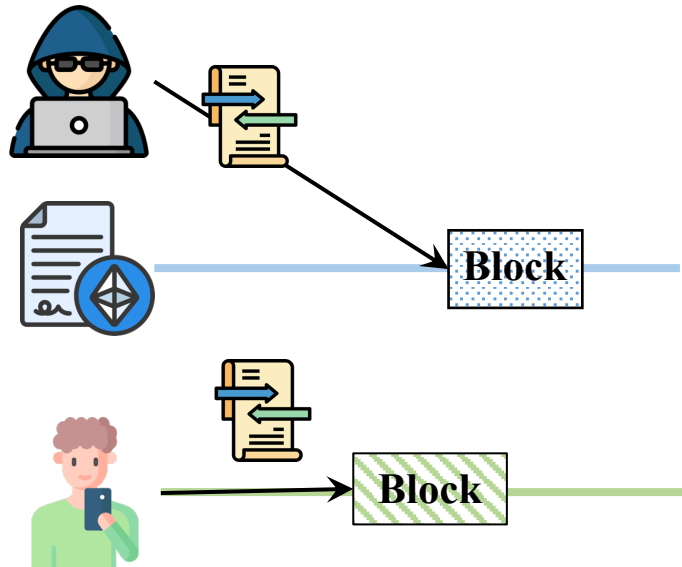


Problem statement – Why could happen



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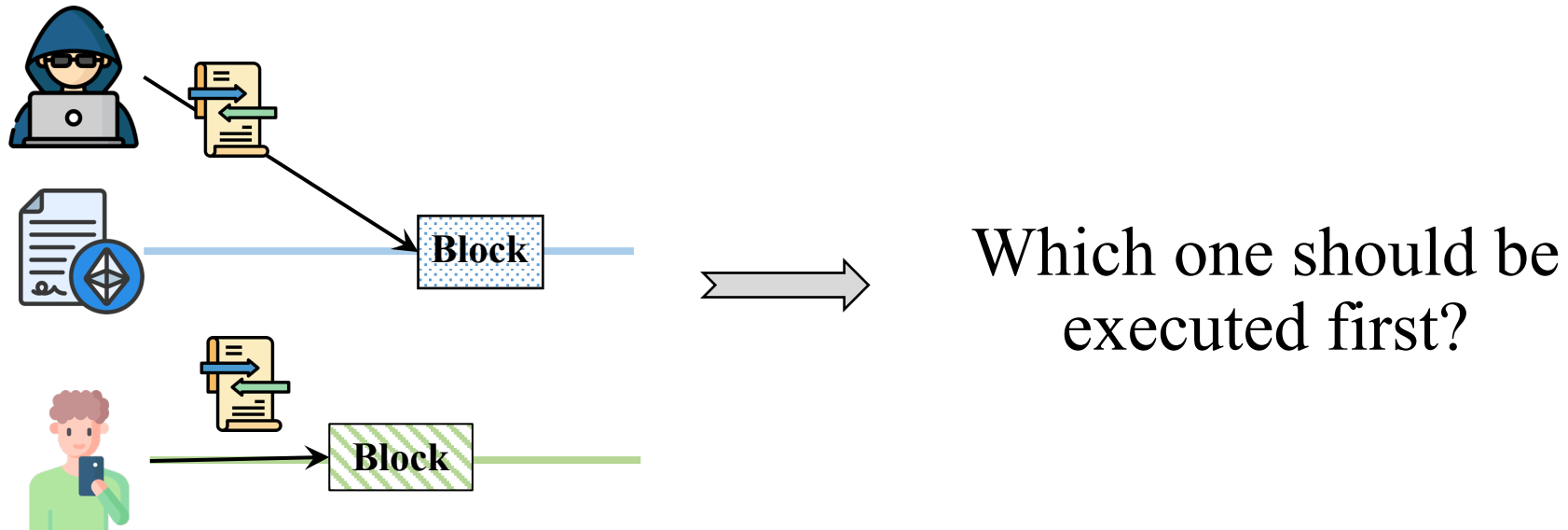
No order is defined between cross-shard and intra-shard transactions



Which one should be executed first?

Problem statement – Why could happen

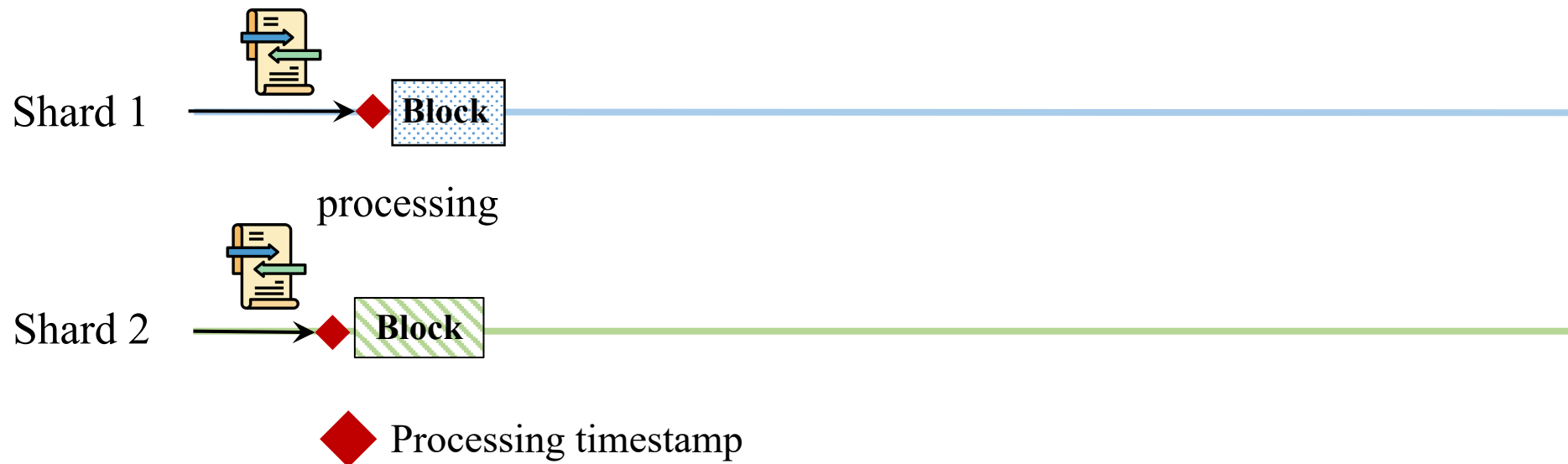
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Finalization fairness: the **execution** order should be consistent with the **processing** order

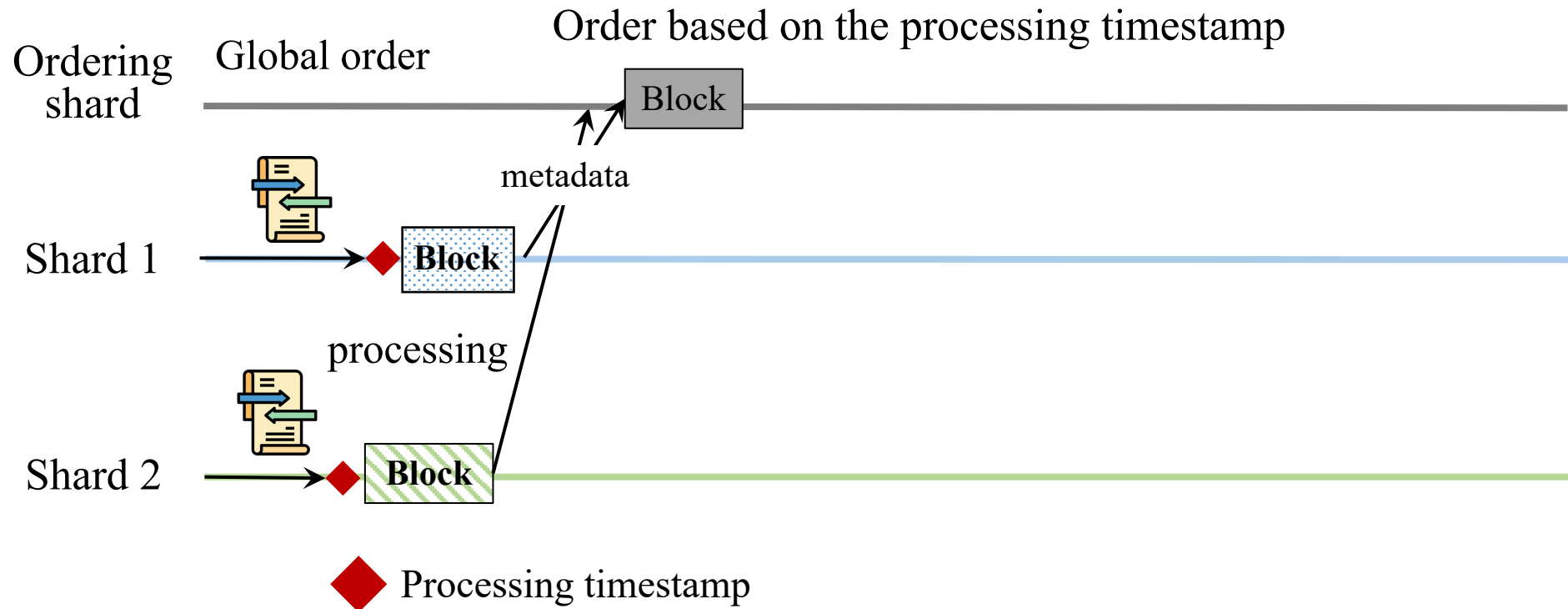
Main idea – An ordering phase

Goal: execution order = processing order



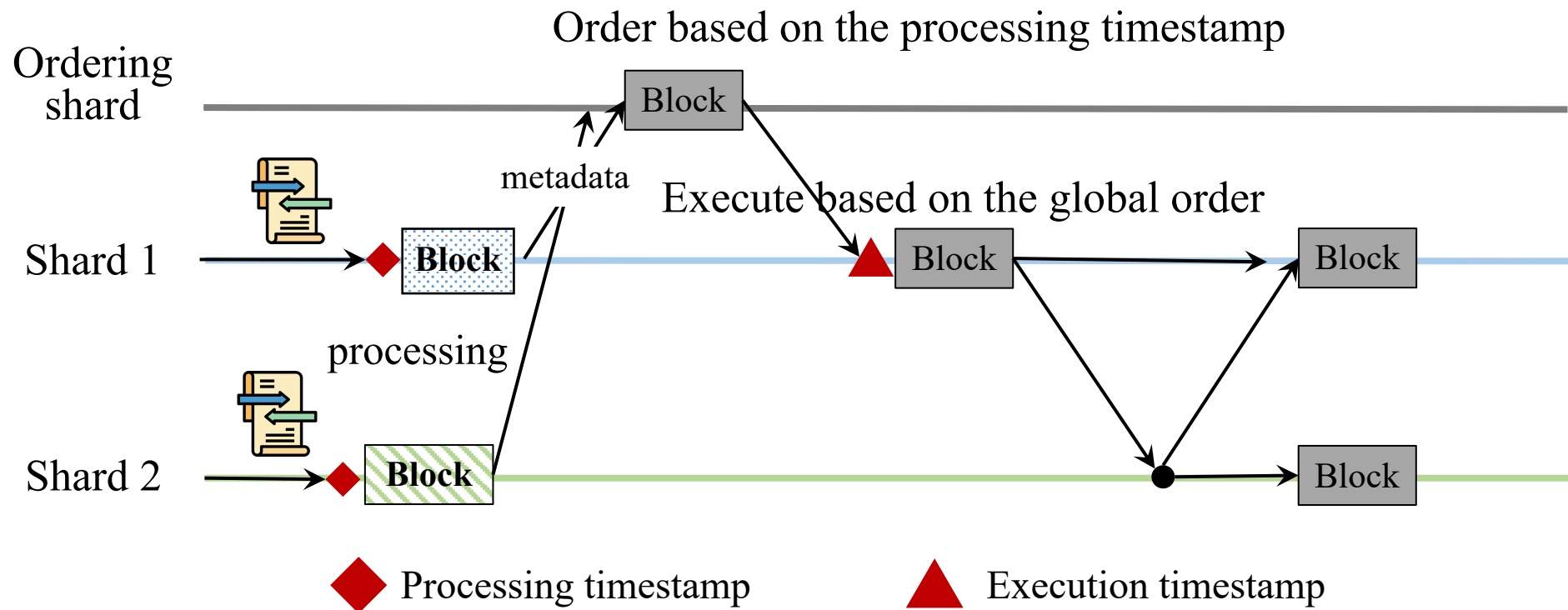
Main idea – An extra ordering phase

Ordering transactions globally before their executions



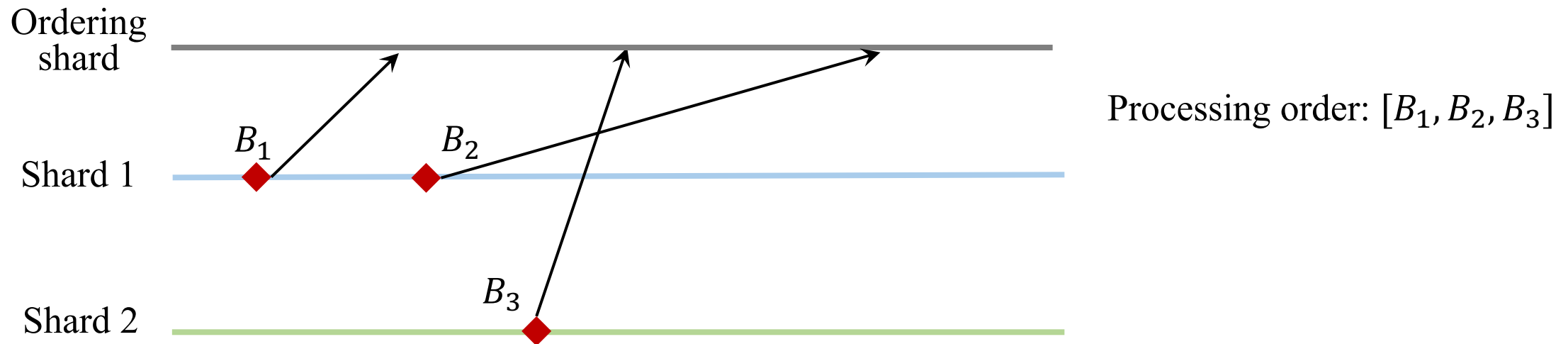
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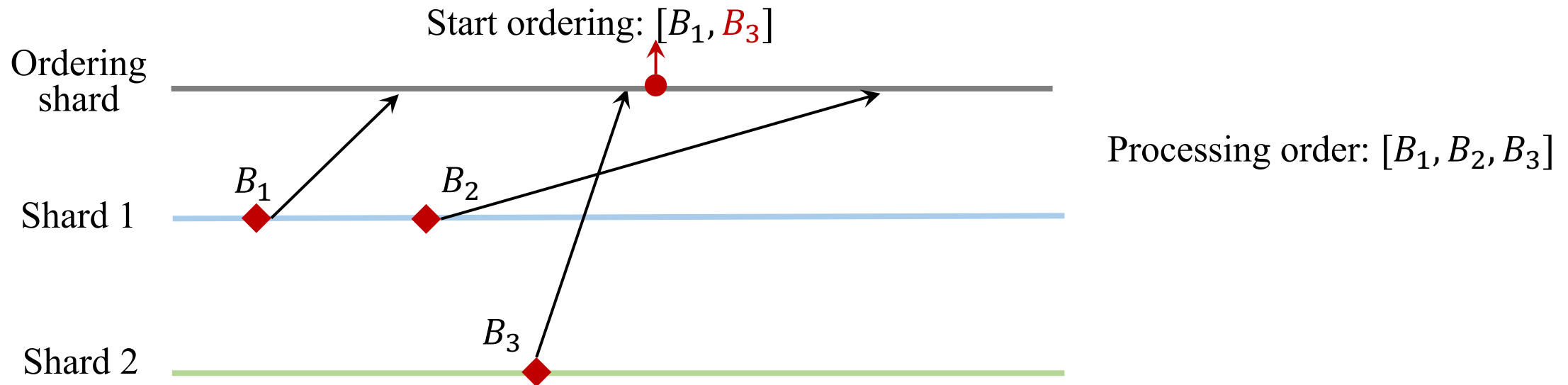
Challenge – When to order

Chaotic received order due to the asynchronous network



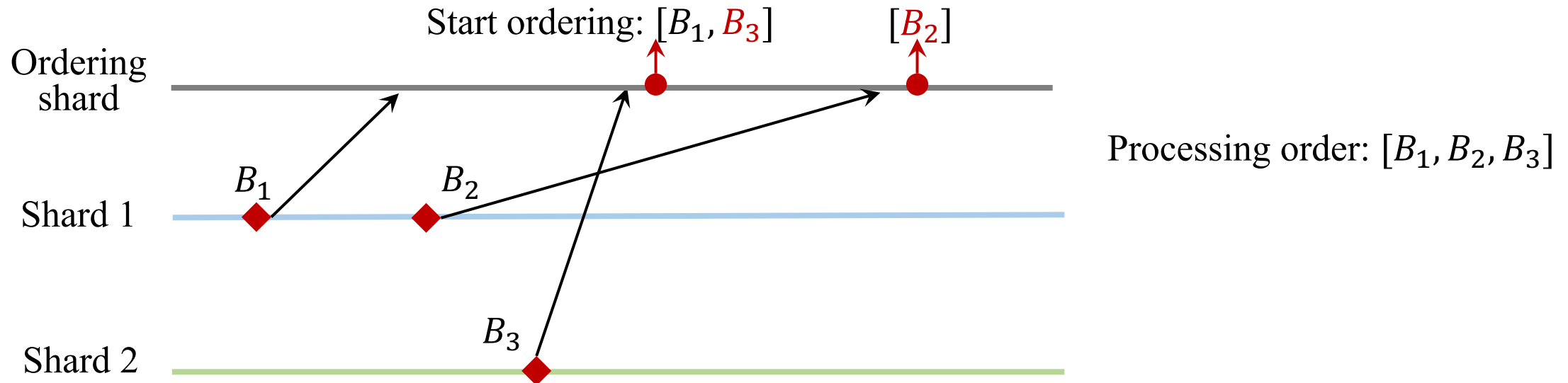
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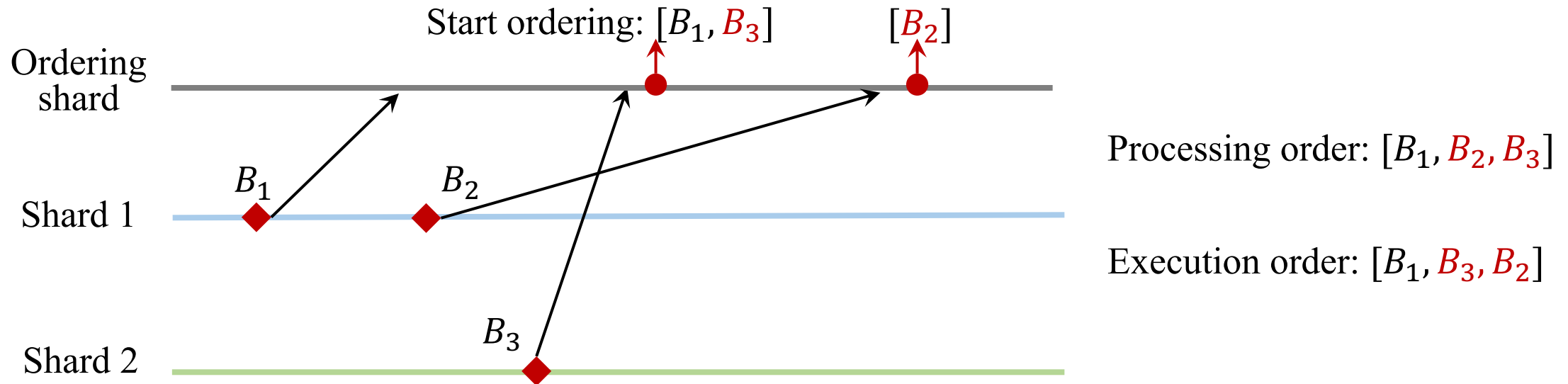
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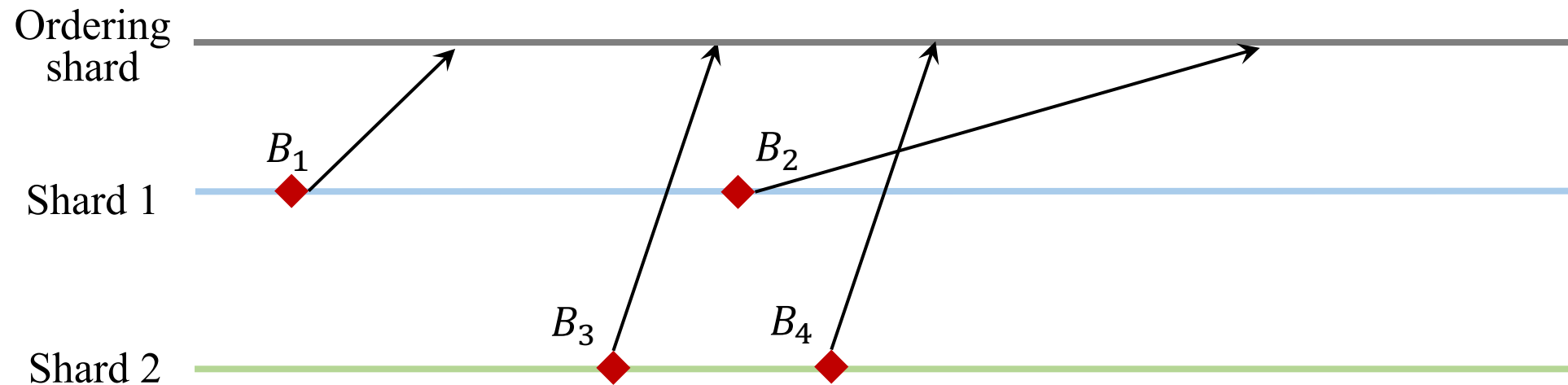
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Solution – Haechi

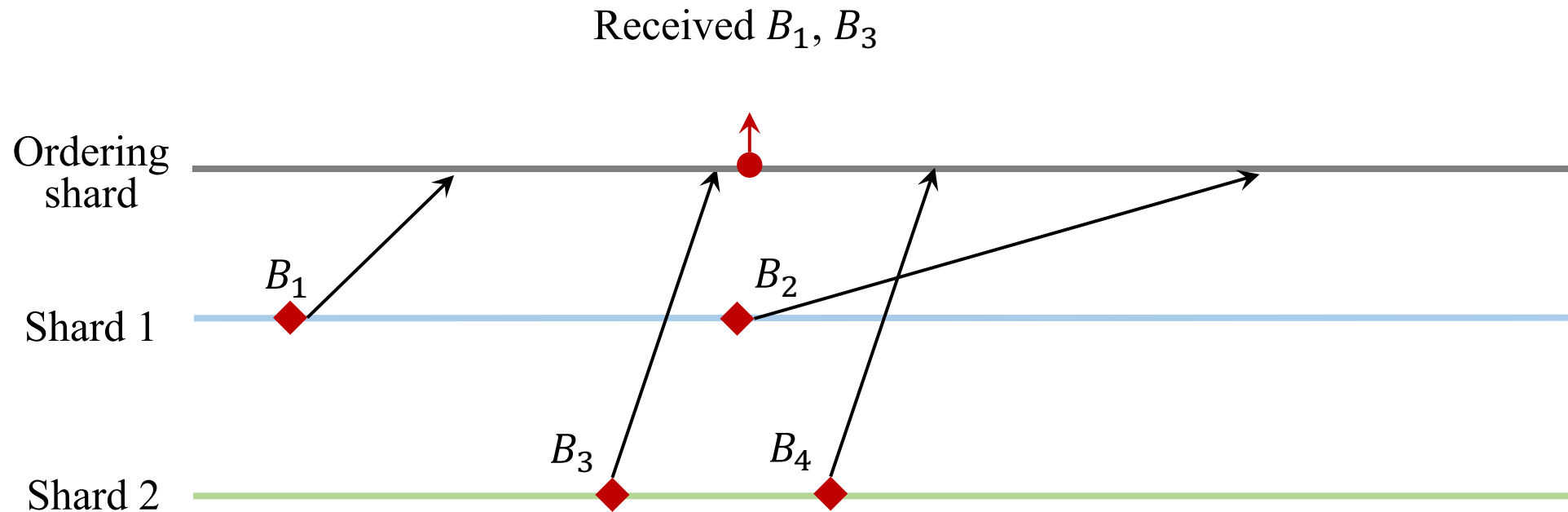
Asynchronous ordering solution



Solution – Haechi

At-least-one policy:

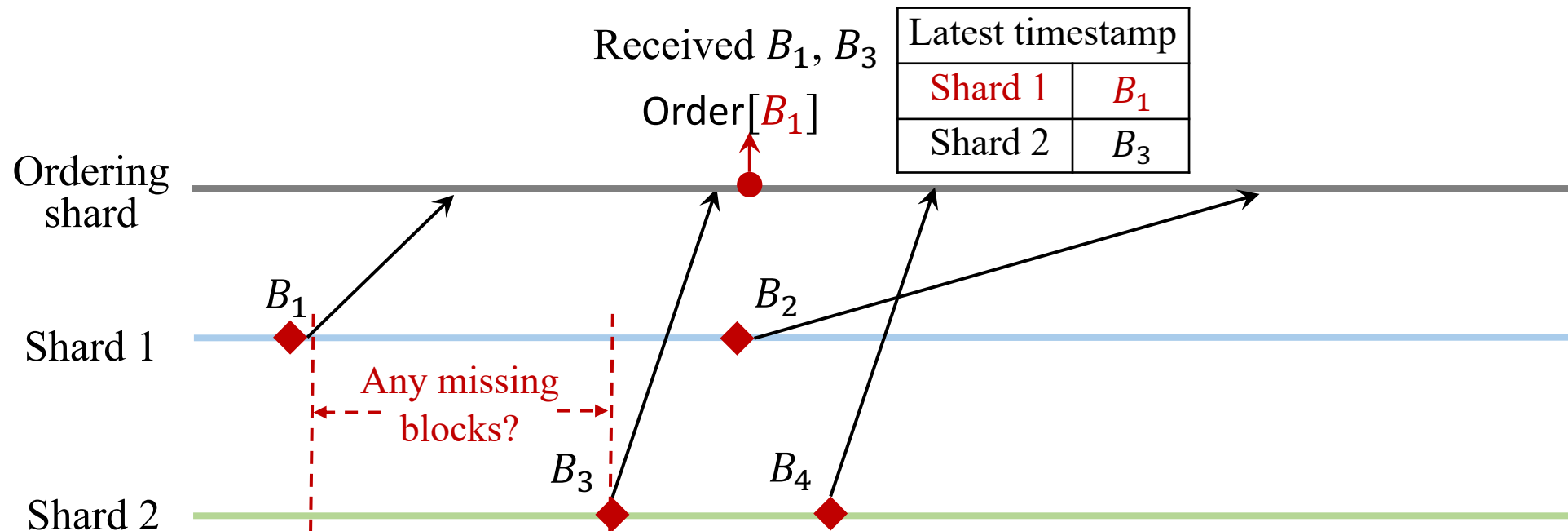
Start ordering only after receiving at **least one block** from all shards



Solution – Haechi

Ordering policy

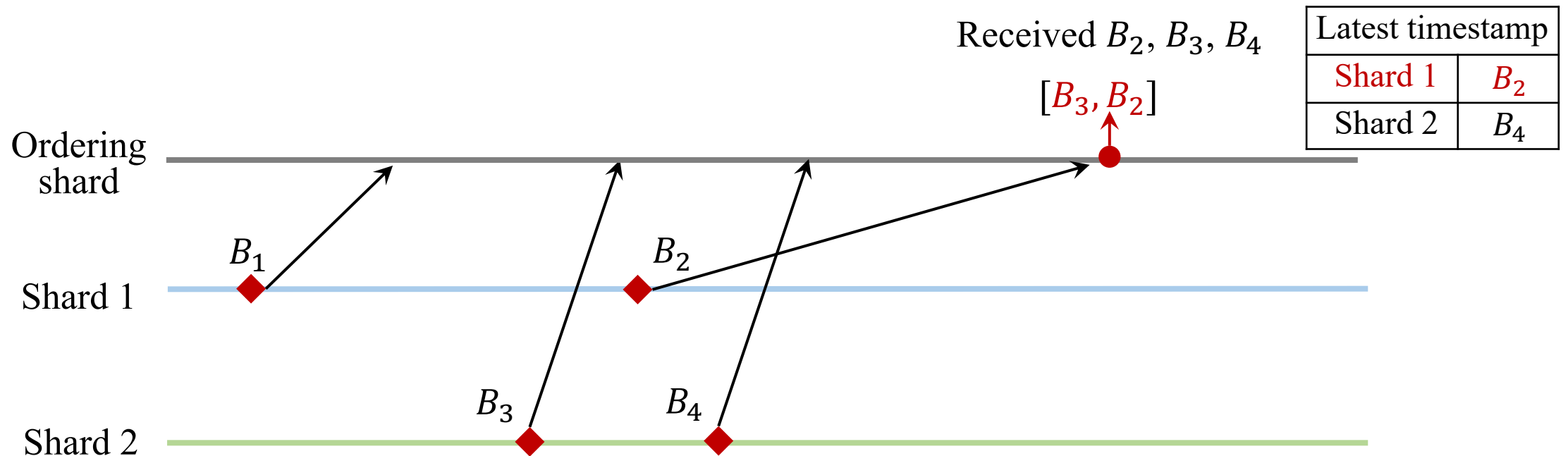
Order blocks before the **minimum** timestamp of all latest received timestamps from all shards



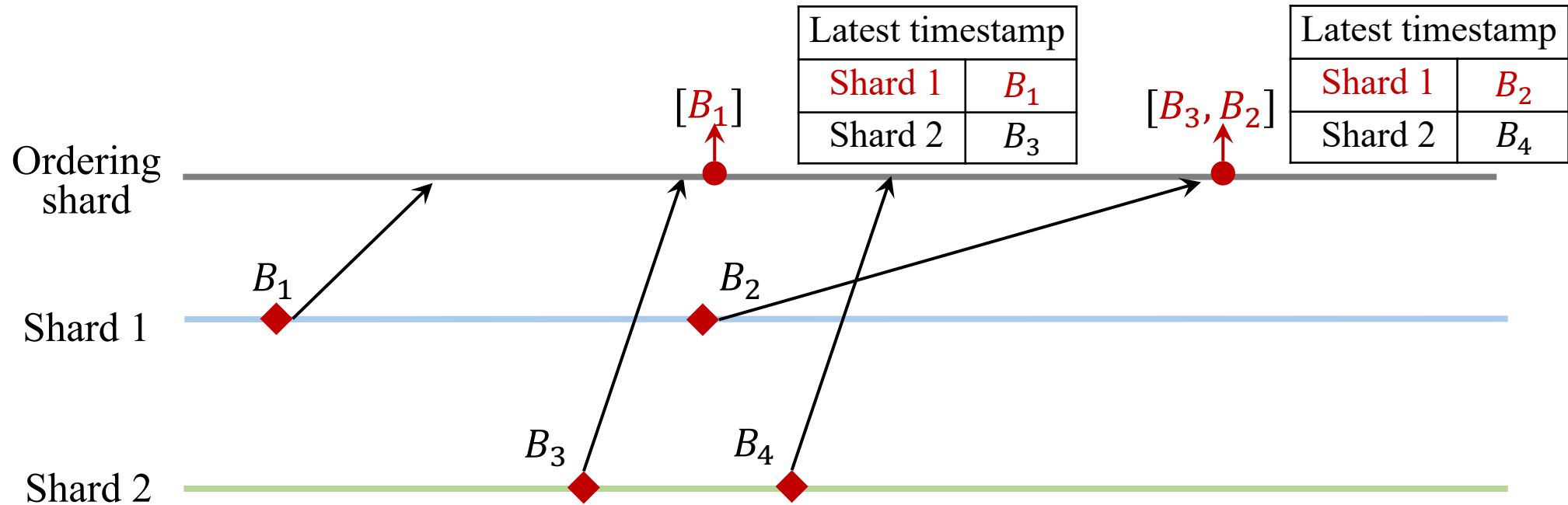
Solution – Haechi

Ordering policy

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Solution – Haechi

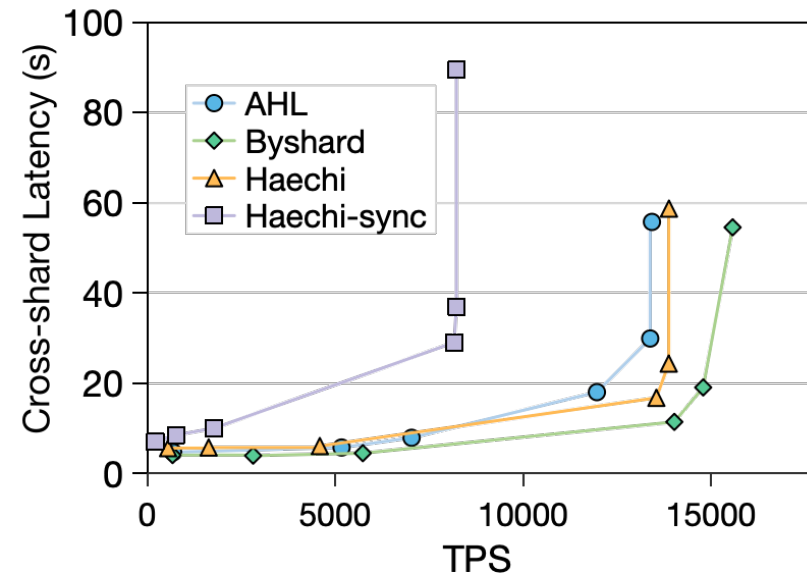
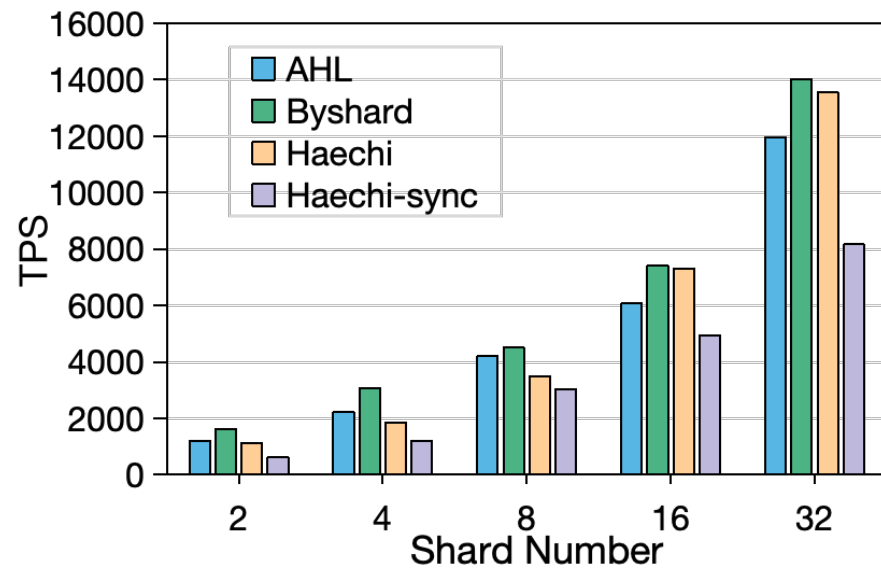


Evaluations

Implementation: based on Tendermint

Setting: 990 nodes running in AWS EC2 instances

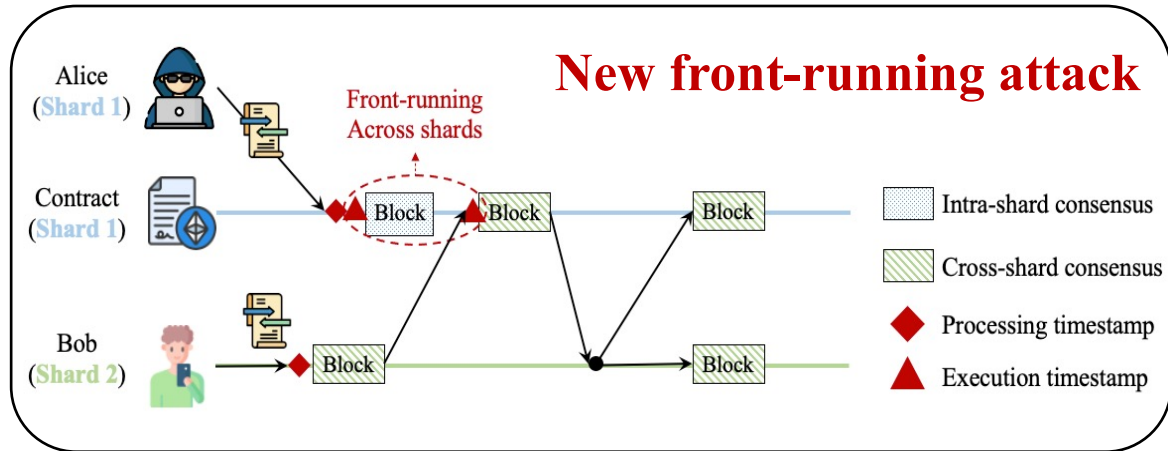
Comparison: AHL^[1] (single-coordinator), Byshard^[2] (multi-coordinator)



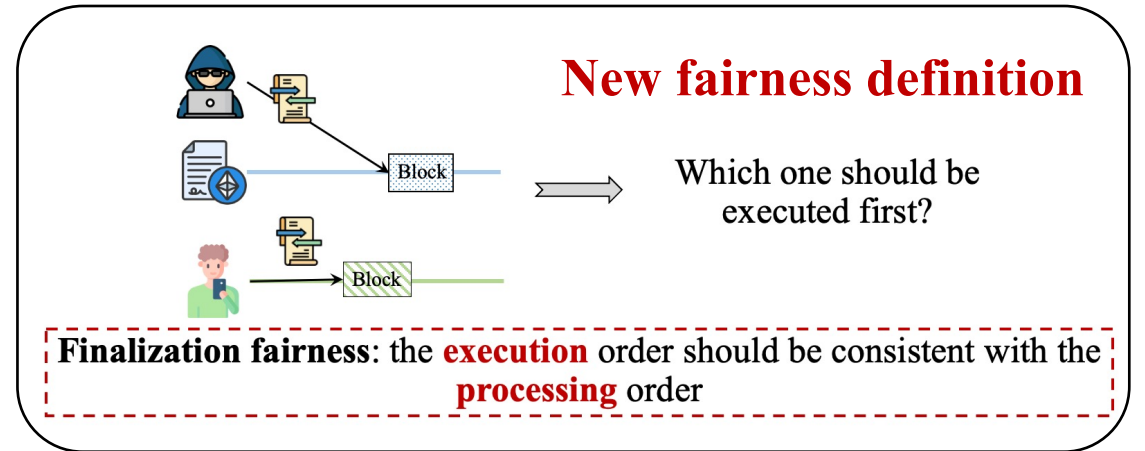
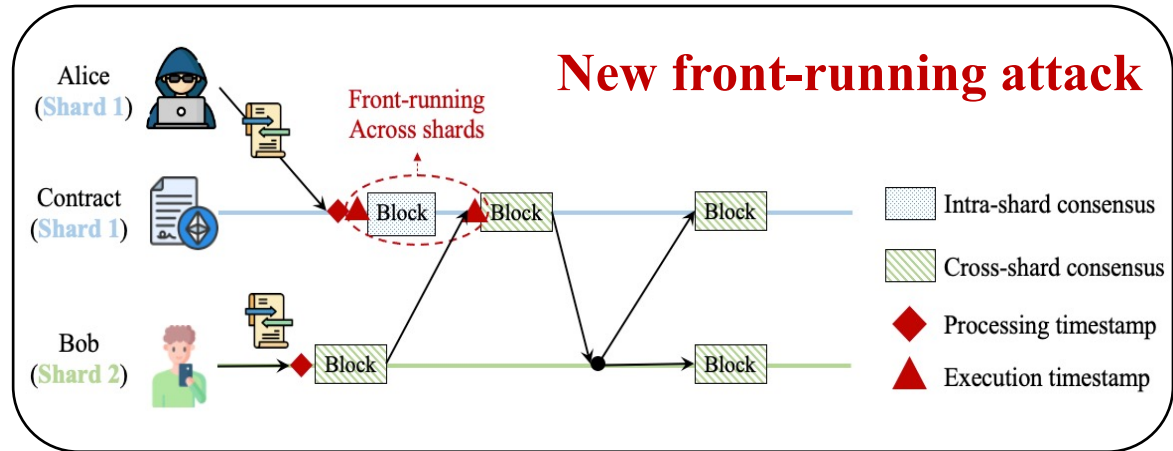
[1] Dang, Hung, et al. *Towards scaling blockchain systems via sharding*. SIGMOD. 2019.

[2] Hellings, Jelle, et al. *Byshard: Sharding in a byzantine environment*. VLDB. 2021.

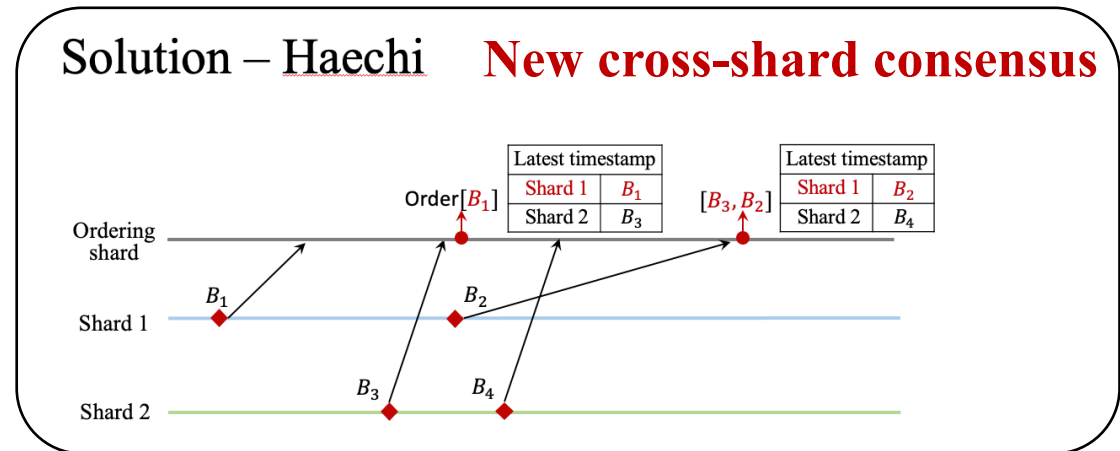
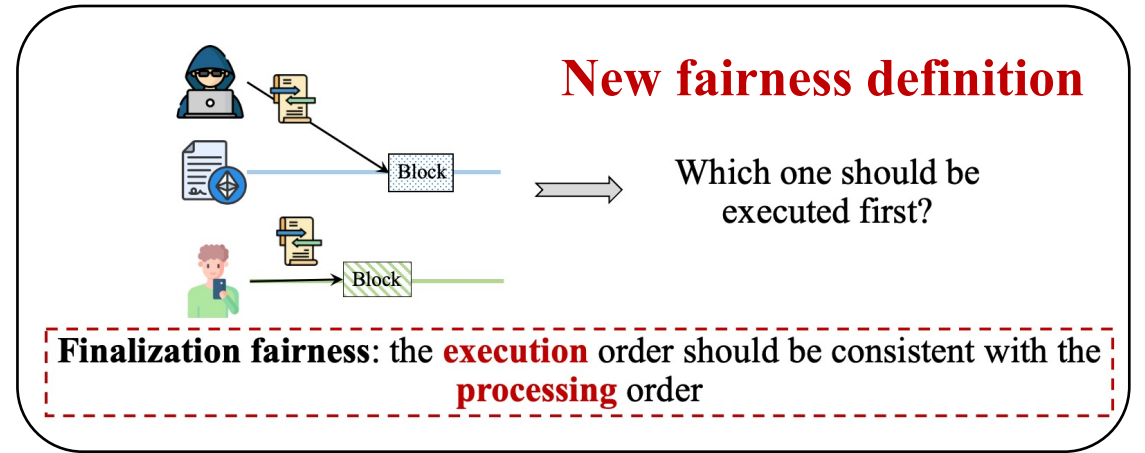
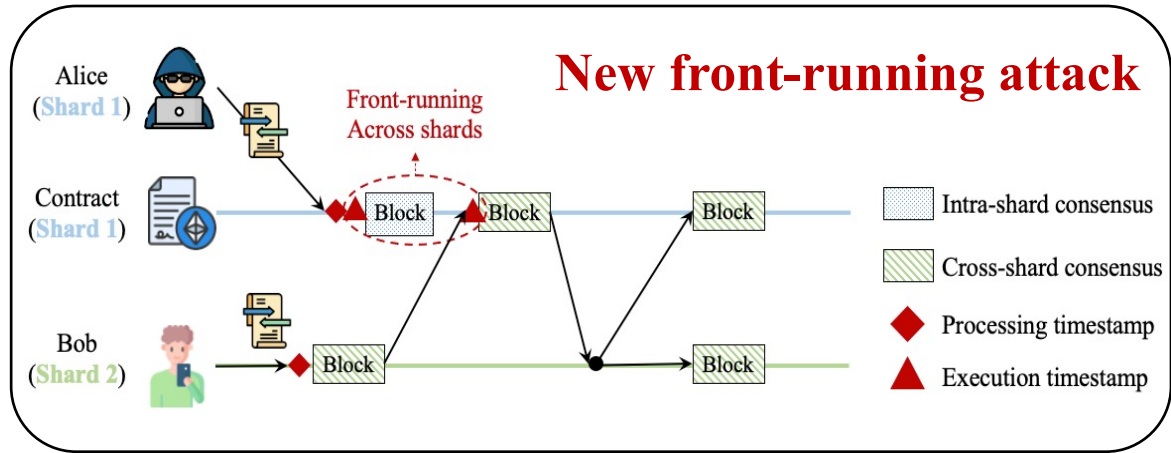
Takeaway



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