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*\* Coby participated in this research while at Duke University*

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*The Colonial Pipeline Attack (May 2021)*



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*An employee from a company reused a complicated password across his/her company VPN account and an account at a different website.*



*The Colonial Pipeline Attack (May 2021)*



*An employee from a company reused a complicated password across his/her company VPN account and an account at a different website.*

Breached passwords *The password got leaked when the other website was breached.*



*The Colonial Pipeline Attack (May 2021)*





*The Colonial Pipeline Attack (May 2021)*





*The Colonial Pipeline Attack (May 2021)*



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*-- BBC*

# Where to Tackle this Problem?





### Honeywords (Juels & Rivest 2013)



Web Server Credential Database



*\* Assuming that attacker can reverse all leaked password (salted) hashes offline, Here we ignore the use of hashing (and salting) for simplicity.*

### Honeywords (Juels & Rivest 2013)

UID: *alice@gmail.com password2* Password: *password3 password4 password1 password5*

Web Server Credential Database



### Honeywords (Juels & Rivest 2013)

UID: *alice@gmail.com password2* Password: *password3 password4 password1 password5*

Web Server Credential Database

*Wait … How can the defender determine whether a given password (in the list) should result in a successful login or a breach alarm?*



# Asymmetric Design



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# Symmetric Design





*Amnesia (Wang & Reiter 2021)*



Attacker Knowledge

=

Defender Knowledge

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### Asymmetric vs. Symmetric

*password2 password3 password4 password1 password5*



Breach Attacker knowledge

 $\lt$ 

Defender knowledge (in the form of persistent storage)

Example: Honeychecker (Juels & Rivest 2013)

*password2 password3 password4 password1 password5*

Breach Attacker knowledge

=

Defender knowledge (in the form of persistent storage)

Example: Amnesia (Wang & Reiter 2021)



### Asymmetric vs. Symmetric

*password2 password3 password4 password1 password5*

 $\lt$ 

2 is real

Breach Attacker knowledge

Defender knowledge (in the form of persistent storage)

Example: Honeychecker (Juels & Rivest 2013)

*password2 password3 password4 password1 password5*

Breach Attacker knowledge

=

Defender knowledge (in the form of persistent storage)

Example: Amnesia (Wang & Reiter 2021)



### False Positives (= False Breach Alarms)

- Balancing false positives and false negatives in honeyword selection is notoriously difficult
	- Honeywords too similar to the user-selected password
		- $\Rightarrow$  attacker who knows that password can trigger false alarms
	- Honeywords not similar enough to the user-selected password
		- $\Rightarrow$  attacker who knows information about this user can avoid true alarm
- Most research has emphasized improving the true alarm rate
	- We believe this has been a mistake



### Reasons to Focus on Reducing False Alarms

- 1. We only need to catch the attacker at one account—and usually the attacker wants to harvest many
	- So, a low true alarm rate *per account* can still be useful
- 2. Breach alarms are expensive!
	- IBM put the average cost of a breach detection and escalation at \$1.24 million
- 3. Without quantifying false alarms, admins will ignore alarms
	- See the Tripwire study [DeBlasio, Savage, Voelker, and Snoeren 2017]





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UID: *alice@gmail.com* Password:

> *password2 password3 password4 password1 password5*

Web Server Credential Database

Each incorrect password is chosen as a honeyword according to a **Bernoulli process**

Web Server Credential Database

UID: *alice@gmail.com*

Password:

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#### Questions:

- *How to efficiently sample and store honeywords from the entire password space?*
- *How to efficiently determine whether a login attempt has a correct, incorrect, or decoy password?*
- *How to allow easy parameterization of Bernoulli honeywords?*



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Each incorrect password is chosen as a honeyword according to a **Bernoulli process**

Web Server Credential Database

(Bloom 1970)

$$
f_1( ),..., f_k( )
$$
  
h( )





(Bloom 1970)

$$
f_1( ),..., f_k( )
$$
  
h( )





(Bloom 1970)

$$
f_1( ),..., f_k( )
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(Bloom 1970)

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#### *If integrated with a Honeychecker:*





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3, 6, 11



#### *If a submitted password is*

- *In the BF & with indices 3, 6, 11* <sup>→</sup> *Successful login*
- *In the BF & with ≥ one index not being 3, 6, or 11* <sup>→</sup> *Breach alarm*
- *Not in the BF → Failed login*



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### *If a submitted password is*

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- *Not in the BF --> Failed login*

*These passwords are*

*Bernoulli honeywords!*



# Can We Analytically Quantify the False Alarm Rate?

#### Bloom Filter



If we generate honeywords heuristically, then we probably cannot.

#### But for Bernoulli honeywords, we can!

- Recall that each incorrect password in the entire space is randomly chosen as a honeyword according to Bernoulli distribution
- A false alarm attacker can do no better than "blindly" submitting a password hoping it to be a honeyword, which is following the same Bernoulli distribution





#### Breach attacker's view (toy example):





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Passwords in the BF ranked by likelihood of being the user-chosen password from the attacker's view



#### Attack sequence based on the attacker's knowledge and confidence:





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The attacker starts with the account where it has the most confidence in attacking until it hits an account where the most likely password from the attacker's view is a Bernoulli honeyword, which triggers a breach alarm



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#### Attack sequence based on the attacker's knowledge and confidence:

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The overall true alarm rate depends on the number of such "vulnerable" accounts where the most likely password in the BF is not a honeyword, which is determined by **1) User password strength and 2) attacker knowledge**.

### Estimates of True Alarm Rate



- Representative true alarm rate plot on left, as a function of the fraction *n*/*N* of accounts accessed by the attacker
- Projected from various guessing attacks and datasets in the literature
- Settings ensure a false detection *once every 3 years,* under conservative attack estimates



### Stuffing Honeywords to Avoid Detection



**Site B**





### Stuffing Honeywords to Avoid Detection







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**Site A (Target)** *3. "Hey, someone submitted one of your honeywords here. Check this out."*



**Site B (Monitor)**





*3. "Hey, someone submitted one of your honeywords here. Check this out."*



**Site B (Monitor)**

■ Should not leak Target's stored passwords to Monitor





*3. "Hey, someone submitted one of your honeywords here. Check this out."*



**Site B (Monitor)**

- Should not leak Target's stored passwords to Monitor
- Should not leak the submitted password at Monitor to Target if the **password is not one of Target's stored passwords**





*3. "Hey, someone submitted one of your honeywords here. Check this out."*



**Site B (Monitor)**

- Should not leak Target's stored passwords to Monitor
- Should not leak the submitted password at Monitor to Target if the password is not one of Target's stored passwords
- Should not allow the monitor to trigger a false detection if no **breach has happened to Target**



### PSI for Password Database Breach Detection



#### Needed information:

• Set intersection including >= 1 honeyword: password database breach



# Response Generation Costs (Frequent)

Ours Cuckoo (WR21)







Target and monitor each execute on a single 2.5GHz vCPU

Response size

Response generation by monitor Duke

Response processing by target

# To Summarize

- Bernoulli honeywords allow for a quantifiably low false alarm rate that is independent of the attacker's knowledge about a user
- Bernoulli honeywords can be integrated with existing honeyword systems and demonstrates compelling detection efficacy
- Our design accommodates a site monitoring for entry of its honeywords at another site, at an expense lower than the latest related work in several important measures

