# Powers of Tau in Asynchrony



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#### **Problem Definitions**

Challenger



Adversary  $\mathcal{A}$ 



Challenger







1. Elliptic curve group  $\mathbb{G}$ 

Challenger



Adversary  $\mathcal{A}$ 



- 1. Elliptic curve group  $\mathbb{G}$
- 2. Scalar field  $\mathbb{F}$

Challenger







- 1. Elliptic curve group  $\mathbb{G}$
- 2. Scalar field  $\mathbb{F}$
- 3. Generator  $G \in \mathbb{G}$

Adversary  ${\mathcal A}$ 



Challenger



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3. Generator  $G \in \mathbb{G}$ 

 $q \in \mathbb{N}$ 









2. Scalar field  $\mathbb{F}$ 

Challenger

3. Generator  $G \in \mathbb{G}$ 













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# q-SDH parameters (aka Powers of Tau)



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q-SDH assumptions says adversary wins with negligible probability

• Short signatures

- Short signatures
- Cryptographic Accumulators

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- Vector commitments

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  - Verifiable Secret Sharing
  - Randomness Beacon

MPC protocol to generate of Powers of Tau in an asynchronous network

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System model:

MPC protocol to generate of Powers of Tau in an asynchronous network

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#### MPC protocol to generate of Powers of Tau in an asynchronous network

#### System model:

- $n \ge 3t + 1$  nodes among which up to t are corrupt
- Asynchronous network:
  - Message delays could be arbitrary

#### **Related Works**







- MPC over both field  ${\mathbb F}$  and group  ${\mathbb G}$ 



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- MPC over both field  ${\mathbb F}$  and group  ${\mathbb G}$ 



Multiplication units are expensive, per party  $\Omega(nq)$  communication costs









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G,  $au_1^2$ G, ...,  $au_1^q$ G



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- Compute G,  $\tau_1$ G,  $\tau_1^2$ G, ...,  $\tau_1^q$ G - Post G,  $\tau_1$ G,  $\tau_1^2$ G, ...,  $\tau_1^q$ G



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- Download  $G_0, G_1, G_2, \dots, G_q$ 

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$$\mathsf{G}, \tau_1 \mathsf{G}, \tau_1^2 \mathsf{G}, \dots, \tau_1^q \mathsf{G}$$

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•

$$G_{1}\tau_{1}G_{1}\tau_{1}^{2}G_{2}\dots,\tau_{1}^{q}G_{1}$$

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Final output: G, 
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- Require  $\Omega(n)$  sequential broadcasts

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- Require  $\Omega(n)$  sequential broadcasts - Does not work in asynchrony

## Our Approach

Specialized asynchronous MPC for generating Powers of Tau

Specialized asynchronous MPC for generating Powers of Tau

#### Specialized asynchronous MPC for generating Powers of Tau



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#### Specialized asynchronous MPC for generating Powers of Tau



Specialized asynchronous MPC for generating Powers of Tau


Specialized asynchronous MPC for generating Powers of Tau

Three phases:



Specialized asynchronous MPC for generating Powers of Tau

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Three phases:



Only  $O(\log q)$  multiplication units are needed

Specialized asynchronous MPC for generating Powers of Tau

Three phases:



Only  $O(\log q)$  multiplication units are needed

All parts can be implemented with expected  $O(\log q + \log n)$  rounds







#### $\overrightarrow{F} A synchronous$ $DKG \rightarrow [\tau], [\tau]G where [\tau]G = [\tau]_1G, [\tau]_2G, ... [\tau]_nG$ $[\tau]G are also called as threshold public keys$



• We use the Asynchronous DKG protocol from [DXKR'23]



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  - $O(n^2)$  per-party communication cost



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  - O(log *n*) expected rounds

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$$[\tau], [\tau]G \longrightarrow \begin{array}{c} \text{Squaring} \\ \text{Protocol} \end{array} \xrightarrow{} \begin{bmatrix} \tau^2 \end{bmatrix}, [\tau^2]G \\ \longrightarrow \begin{bmatrix} \tau^4 \end{bmatrix}, [\tau^4]G \\ \end{bmatrix}$$

$$[\tau], [\tau]G \longrightarrow \begin{array}{c} \text{Squaring} \\ \text{Protocol} \end{array} \begin{array}{c} \longrightarrow & [\tau^2], [\tau^2]G \\ \longrightarrow & [\tau^4], [\tau^4]G \\ \vdots \\ \longrightarrow & [\tau^q], [\tau^q]G \end{array}$$



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 $([\tau],[a]^{2t})$ 

 $[\tau], [\tau]G \longrightarrow \begin{array}{c} \text{Squaring} \\ \text{Protocol} \end{array} \begin{array}{c} \longrightarrow & [\tau^2], [\tau^2]G \\ \longrightarrow & [\tau^4], [\tau^4]G \\ \vdots \\ \longrightarrow & [\tau^q], [\tau^q]G \end{array}$ 

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 $([\tau], [a]^{2t}) \rightarrow \operatorname{Reveal}([\tau][\tau] + [a]^{2t})$ 

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 $([\tau], [a]^{2t}) \longrightarrow \operatorname{Reveal}([\tau][\tau] + [a]^{2t}) \longrightarrow Z$ 

Compute 
$$[\tau^2]_i \coloneqq z - [a]_i^t$$

 $[\tau], [\tau]G \longrightarrow \begin{array}{c} \text{Squaring} \\ \text{Protocol} \end{array} \begin{array}{c} \longrightarrow \\ [\tau^2], [\tau^2]G \\ \longrightarrow \\ [\tau^4], [\tau^4]G \\ \longrightarrow \\ [\tau^q], [\tau^q]G \end{array}$ 

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 $([\tau], [a]^{2t}) \longrightarrow \operatorname{Reveal}([\tau][\tau] + [a]^{2t}) \longrightarrow Z$ 

Compute  $[\tau^2]_i \coloneqq z - [a]_i^t$ Compute  $[\tau^2]_G \coloneqq (z - [a]^t) \cdot G$ 

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Double sharing generation from [DXKR'23]

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Compute 
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Compute  $[\tau^2]_G \coloneqq (z - [a]^t) \cdot G$ 

Double sharing generation from [DXKR'23]

• Per party per unit communication cost of  $O(n^2)$ 

 $[\tau], [\tau]G \longrightarrow \begin{array}{c} \text{Squaring} \\ \text{Protocol} \end{array} \xrightarrow[\tau^{2}], [\tau^{2}]G \\ \hline \\ \vdots \\ [\tau^{4}], [\tau^{4}]G \\ \hline \\ \hline \\ \end{array} \xrightarrow[\tau^{q}], [\tau^{q}]G \end{array}$ 

**Double sharing-based MPC multiplication** 

- Let  $[a]^t$  and  $[a]^{2t}$  be degree t and 2t sharing of a  $a \leftarrow \mathbb{F}$
- Let  $[a]^t G$  and  $[a]^{2t} G$  be threshold public keys

$$([\tau], [a]^{2t}) \longrightarrow \operatorname{Reveal}([\tau][\tau] + [a]^{2t}) \longrightarrow Z$$

Compute  $[\tau^2]_i \coloneqq z - [a]_i^t$ Compute  $[\tau^2]_G \coloneqq (z - [a]^t) \cdot G$ 

Double sharing generation from [DXKR'23]

- Per party per unit communication cost of  $O(n^2)$
- Per party total communication cost of  $O(n^2 \log q)$







Example:  $\tau^5$ G



Example:  $\tau^5 G = (\tau^{2 \cdot 2} \tau) G$ 



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#### **Protocol:**

1. Each node *i* publishes  $[\tau^2]_i(\tau^2 G)$ 



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- Naively O(n) per-party communication per exponent
- Batch amortization optimization to get O(1) per-party communication cost



















Total per party communication cost:  $O(q + n^2 \log q)$ 



Expected rounds:  $O(\log n + \log q)$ . Can me made  $O(\log q)$ 

#### Implementation and Evaluation

• Implemented in python with rust for cryptography

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  - Computation cost of broadcast is free

→ 
$$q = 2^{14}$$
 →  $q = 2^{16}$ , This work.  
- ▲  $q = 2^{14}$  -  $\Theta$  -  $q = 2^{16}$ , Baseline.





Number of parties

$$\begin{array}{|c|c|c|c|c|c|c|} \hline \bullet & q = 2^{14} - \bullet & q = 2^{16}, \text{ This work.} \\ \hline \bullet & q = 2^{14} - \bullet & q = 2^{16}, \text{ Baseline.} \end{array}$$



For example, with  $q = 2^{16}$ , Ours: 1037 seconds, Baseline: 3580 seconds (3.4×)

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For example, with  $q = 2^{16}$ , Ours: 13.57 MBytes, Baseline: 96 MBytes (7×)

## Summary

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Asynchronous protocol for generating Powers of Tau
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<b>Communication</b>	Computation	Expected Number	Cryptography
<b>Cost (per party)</b>	Cost (per party)	of Rounds	Assumption
$O(q + n^2 \log q)$	$O(q \log n \mathbb{G} + n \log q \mathbb{P})$	$O(\log q) + ADKG$	q-SDH + ADKG

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### See paper for:

• Batch amortization optimization

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