

# NoJITsu: Locking Down JavaScript Engines

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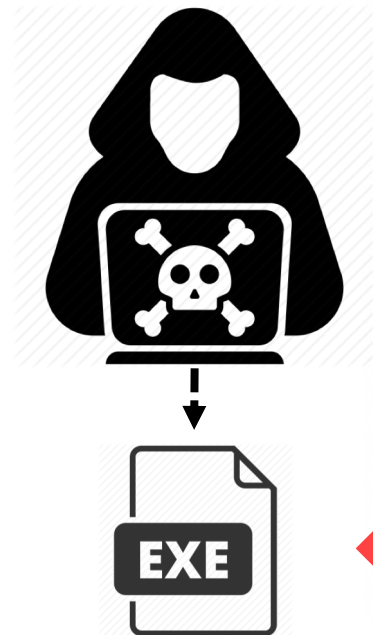
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NDSS 2020

# Importance of JavaScript Engine Protection

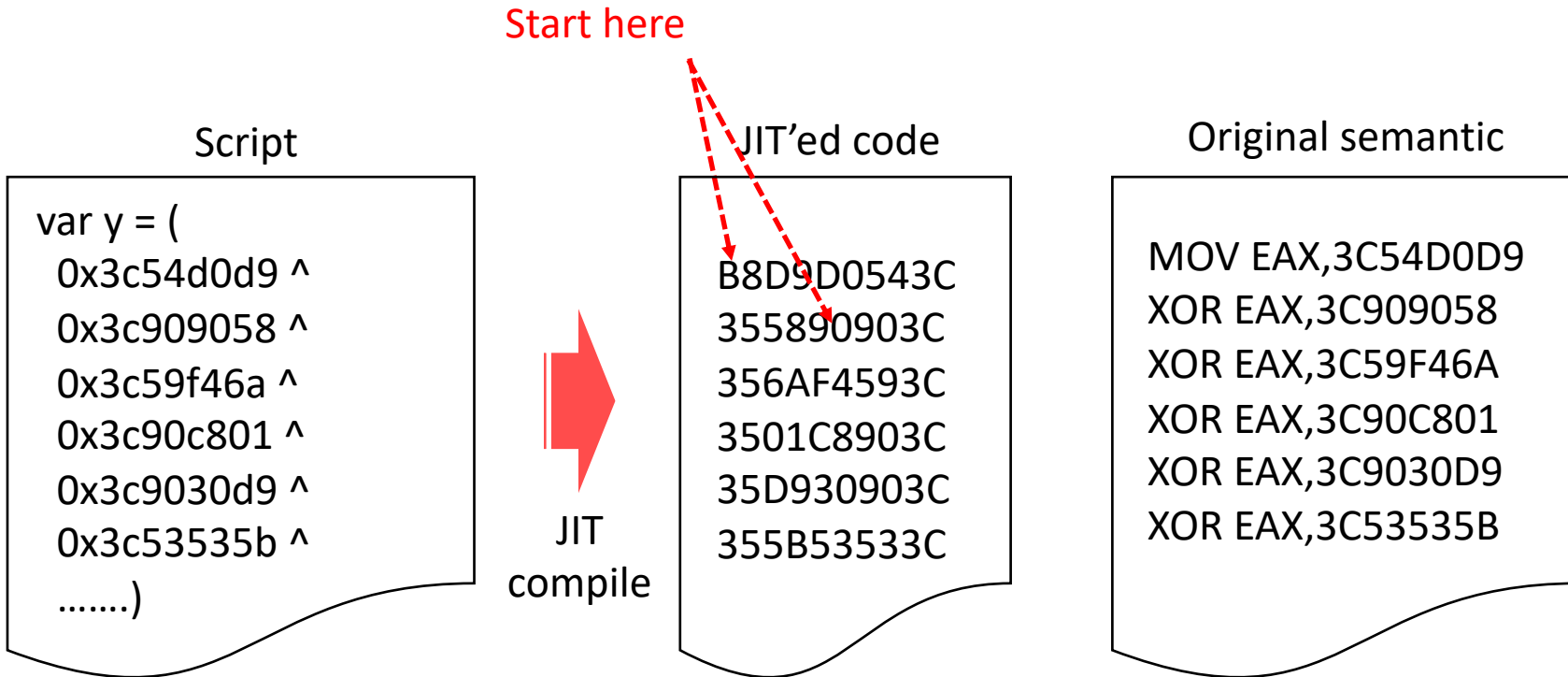
- Every browser has a JavaScript engine
- JavaScript engines are always exposed to malicious scripts

A screenshot of a web browser window. The address bar shows 'ndss-symposium.org'. The page title is 'NDSS Symposium - The Network and Distributed System Security Symposium (NDSS)'. The page content includes a navigation menu with 'About NDSS', 'Sponsorship', and 'Previous Events'. Below the menu is a section for 'NDSS 2020' with a background image of a harbor. A white box is overlaid on the page, containing JavaScript code:

```
var Person = function (firstName, lastName, age) {  
  this.firstName = firstName;  
  this.lastName = lastName;  
  this.age = age;  
};  
person = new Person("John", "Doe", "50");  
Person.sayHello = function () {  
  alert("Hello " + this.firstName + " " + this.lastName);  
};  
person.sayHello();
```

A red lightning bolt icon points from the code box to a magnifying glass icon with a bug inside, which is labeled 'JavaScript engine'. A green arrow points from the code box down to the 'JavaScript engine' label. A red arrow points from the 'EXE' icon in the previous image to the 'JavaScript engine' label.

# JIT Spraying



Semantic of a different start point

Original semantic

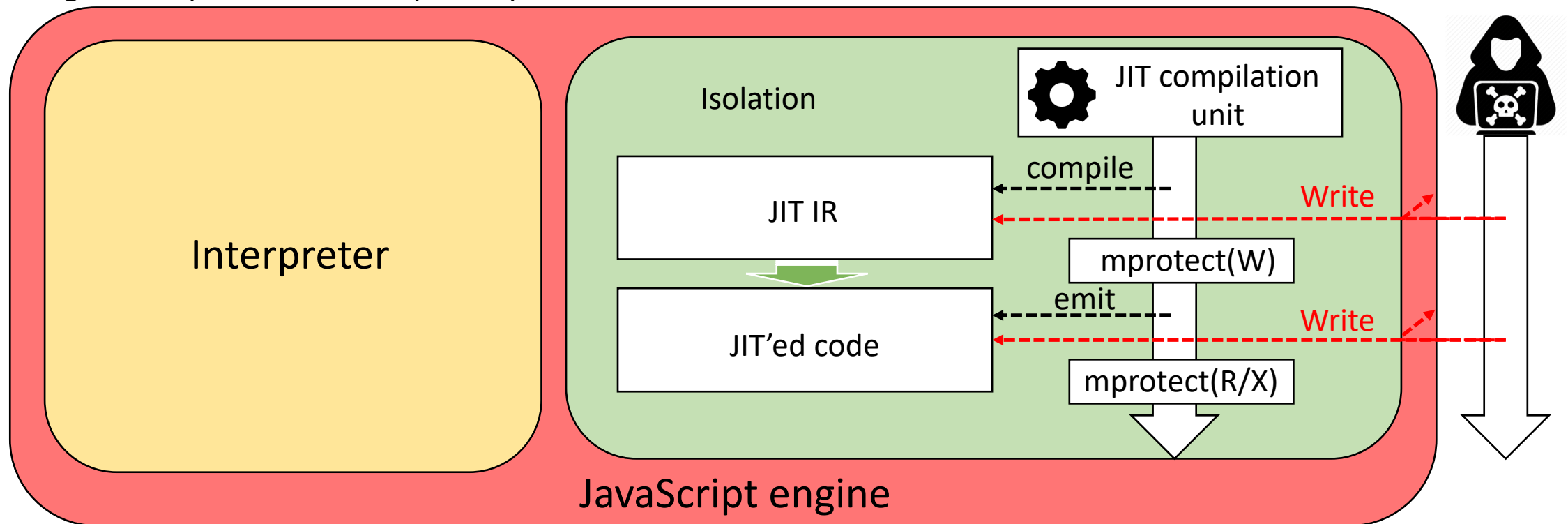
```
MOV EAX,3C54D0D9
XOR EAX,3C909058
XOR EAX,3C59F46A
XOR EAX,3C90C801
XOR EAX,3C9030D9
XOR EAX,3C53535B
```

```
D9D0 FNOP
54 PUSH ESP
3c 35 CMP AL,35
58 POP EAX
90 NOP
90 NOP
3c 35 CMP AL,35
6a F4 PUSH -0C
59 POP ECX
3c 35 CMP AL,35
01c8 ADD EAX,ECX
90 NOP
3C 35 CMP AL,35
D930 FSTENV
DS:[EAX]
```

- Embed malicious codes in the huge number of constants with XOR operation
- Trigger a vulnerability to jump in the middle of codes

# Advanced Attacks and Defenses on JIT'ed Code

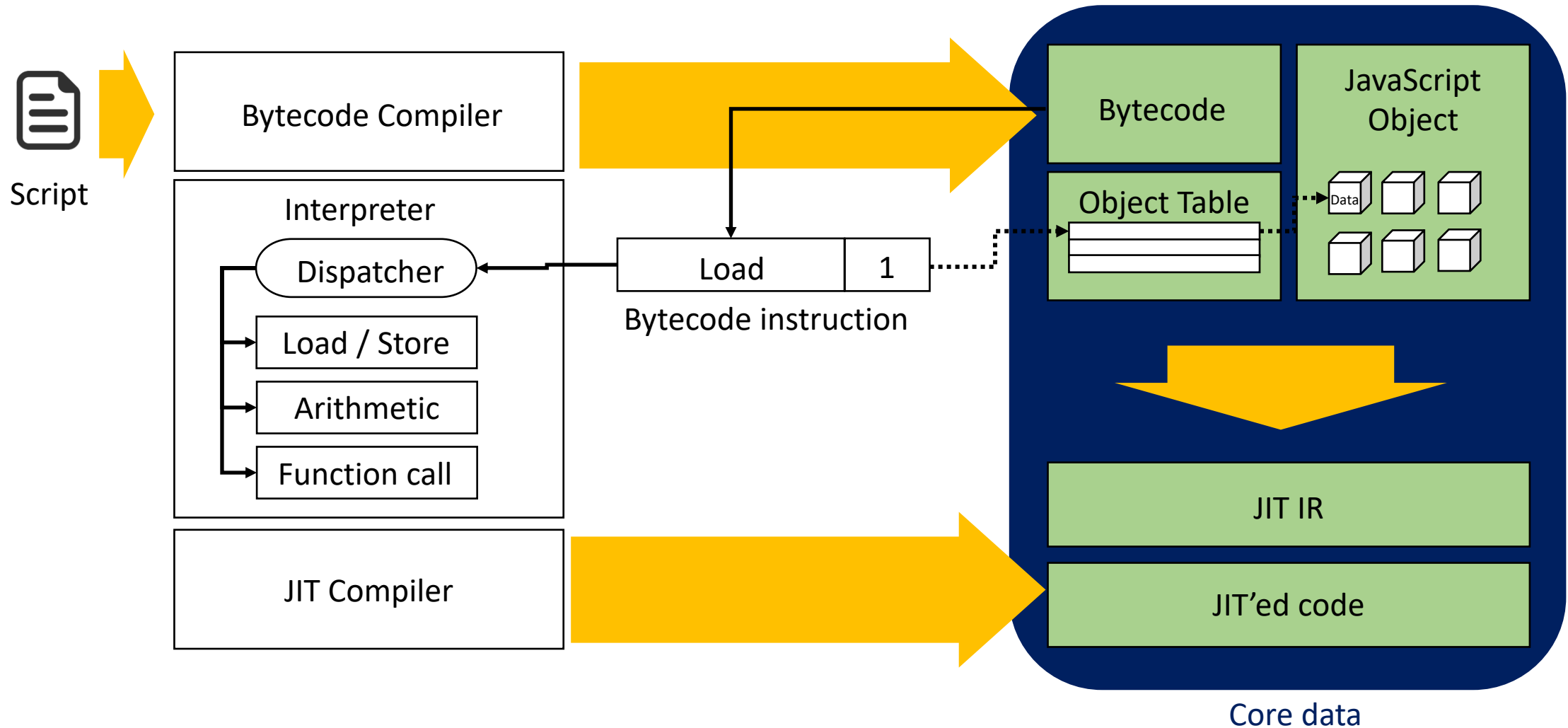
- Attack utilizing race condition
  - Corrupt JIT IR when it is being compiled
  - Write on JIT'ed region when JIT'ed code is emitted to memory
- Putting JIT compilation into a separate process or trusted execution environment



# Contribution

- Attack: Bytecode Interpreter attack
  - Change the behavior of interpreter execution by corrupting **core data** of the interpreter
  - Lead to arbitrary system call
- Defense: NoJITsu
  - Fine-Grained Memory access control
  - Protect **JIT'ed code** and the **core data** of interpreter
- Thorough Evaluation

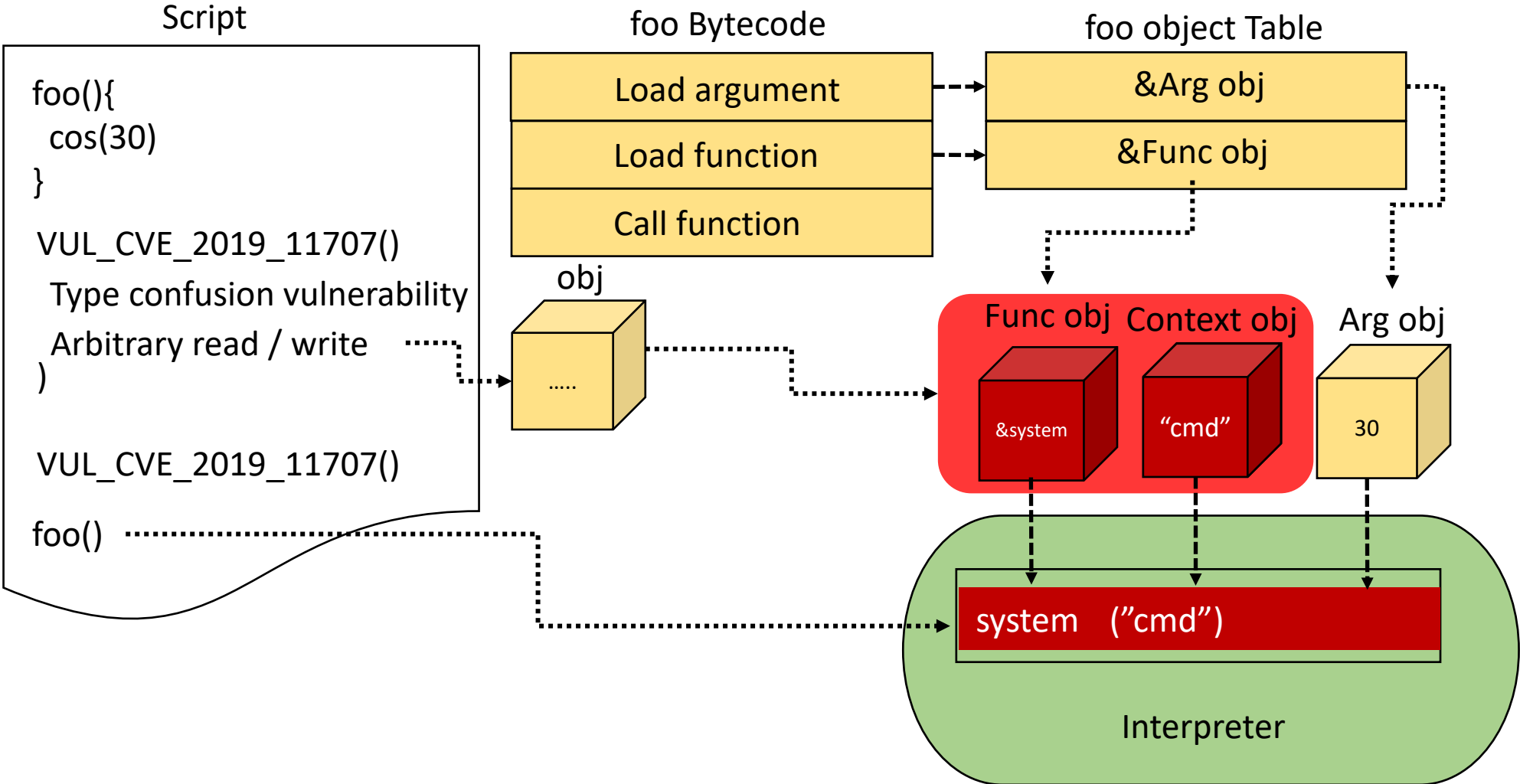
# JavaScript Engine Execution Flow and Core Data



# Bytecode Interpreter Attack

- Corrupt the function call routine to run a system call
- Attack on the SpiderMonkey
- Threat model
  - Memory-corruption vulnerability
    - Arbitrary read / write capability
  - Code-injection defense
    - $W\oplus X$  enforced
  - Light weight code-reuse defense
    - ASLR, coarse-grained CFI

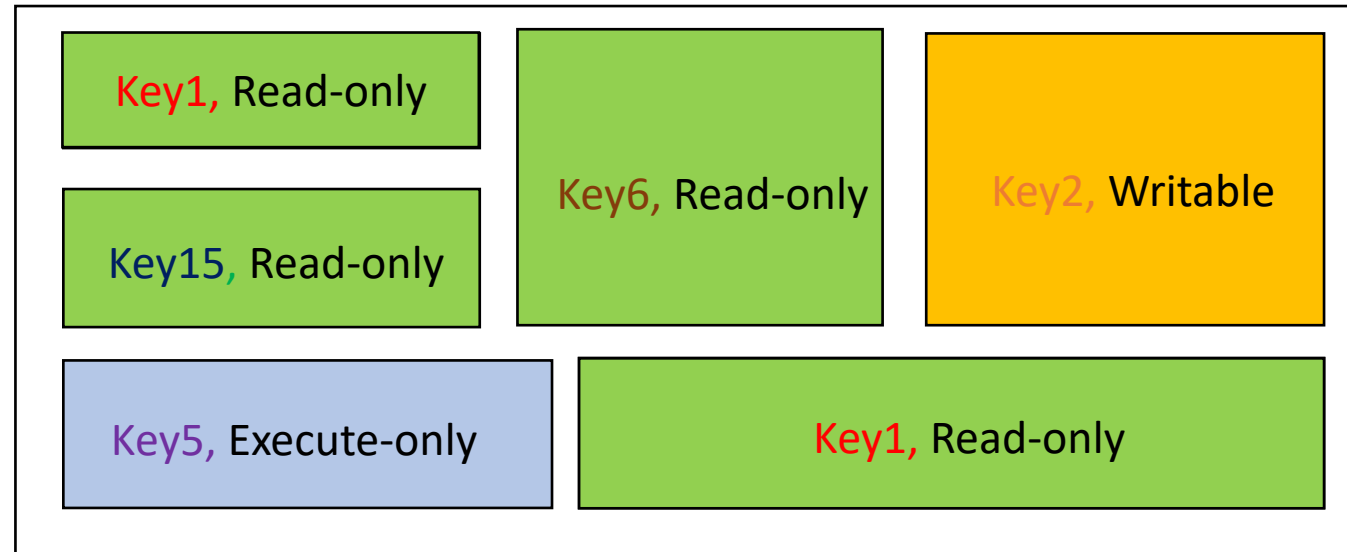
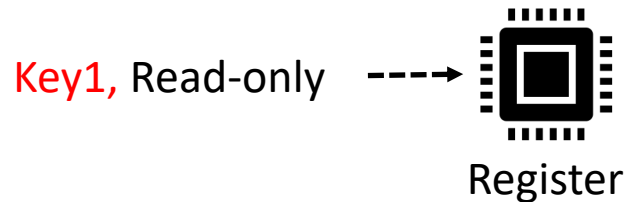
# Bytecode Interpreter Attack



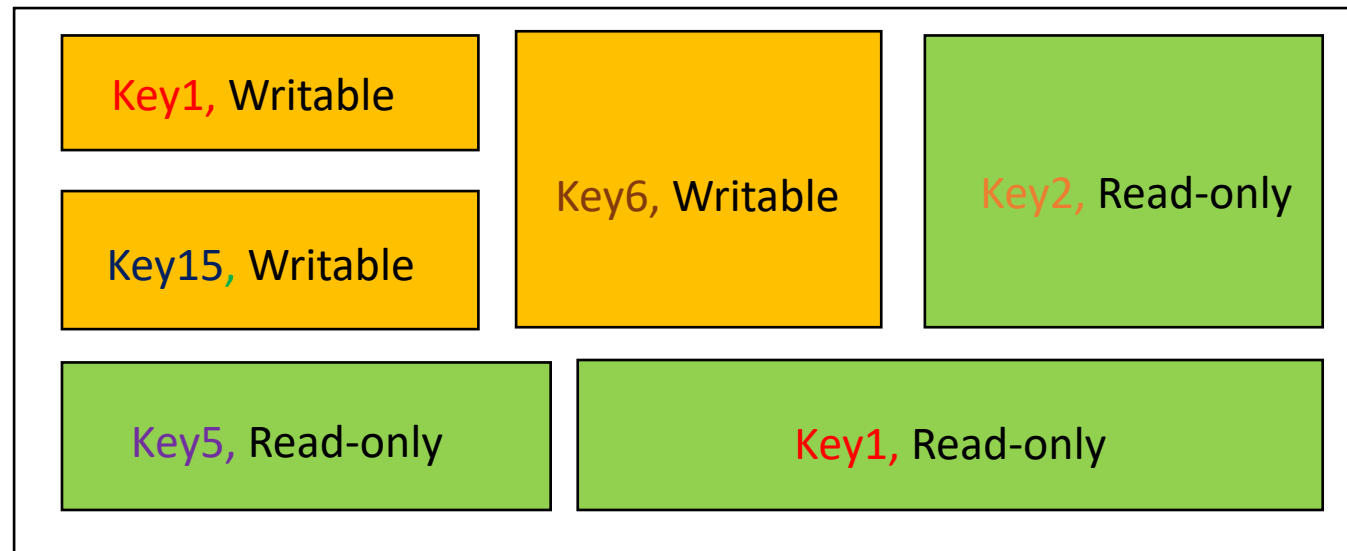


# NoJITsu

- Fine-grained memory access control through Intel Memory Protection Key
- Intel MPK (Memory Protection Key)
  - A new hardware feature to control the protection of memory
  - Fast permission change
  - Support execute-only permission
  - Thread local

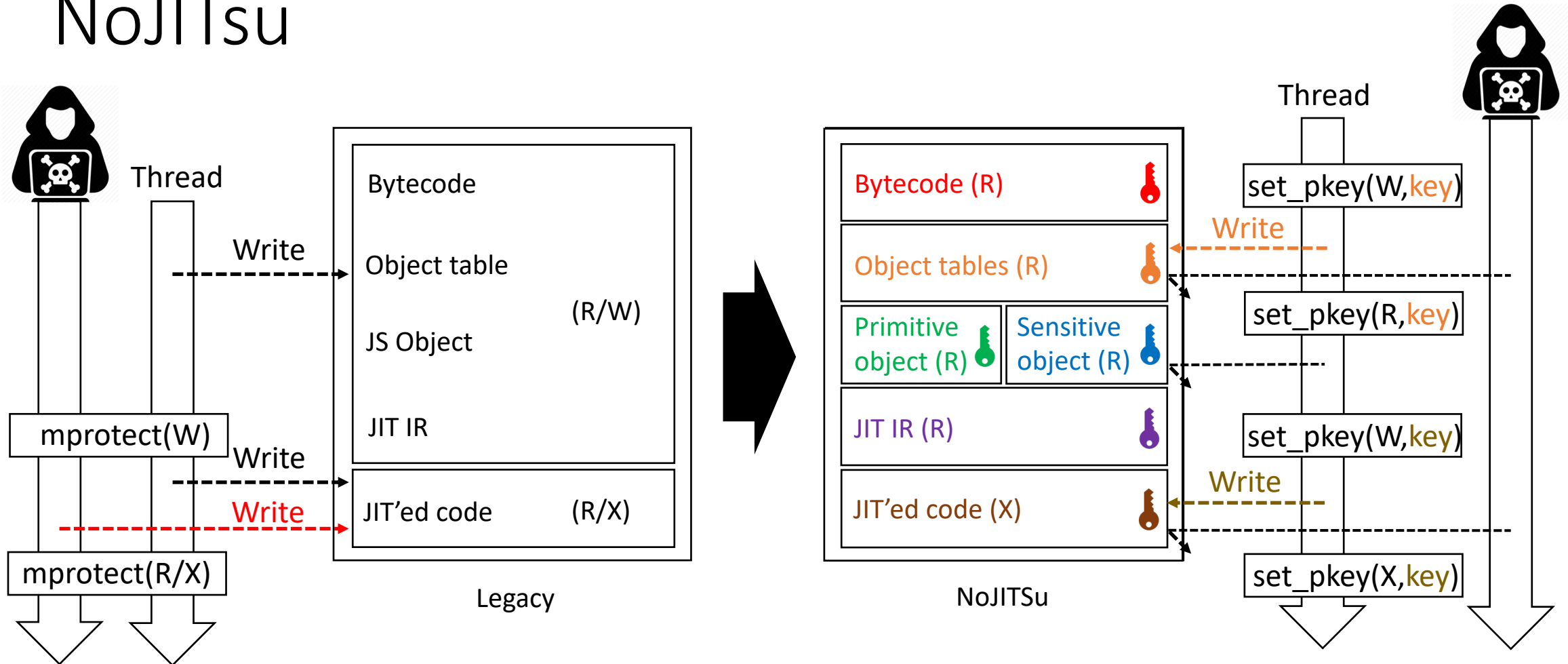


Memory (Thread1)



Memory (Thread2)

# NoJITSu

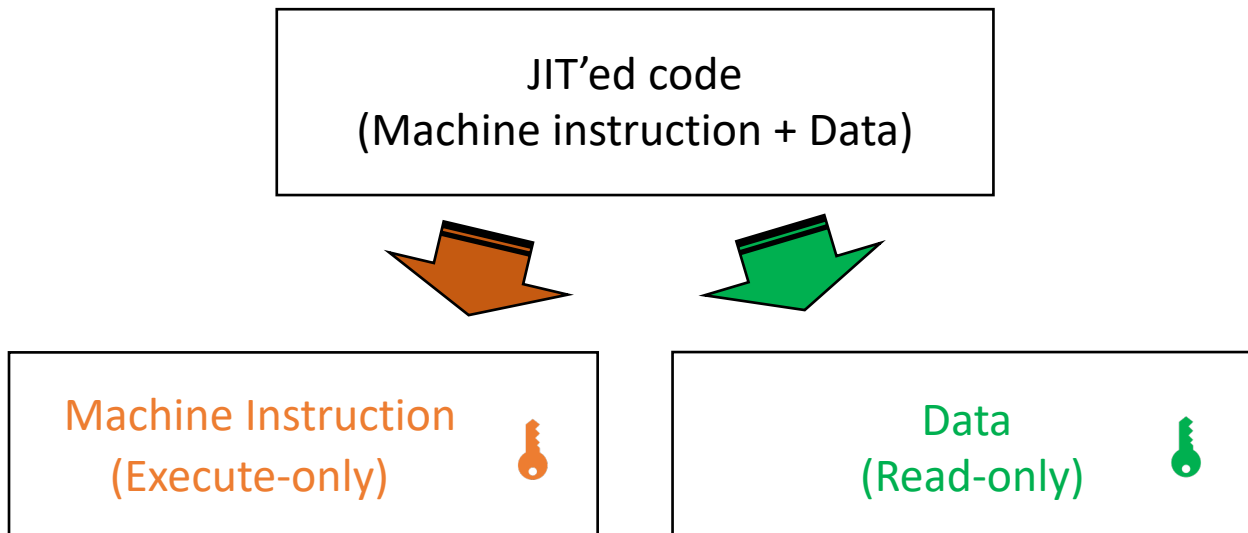


- Need to open write window for legal write instructions
  - How do we find all write instructions to each kind of data.
  - How do we implement permission changes for them.

# Bytecode, Object Table, JIT IR and JIT'ed Code

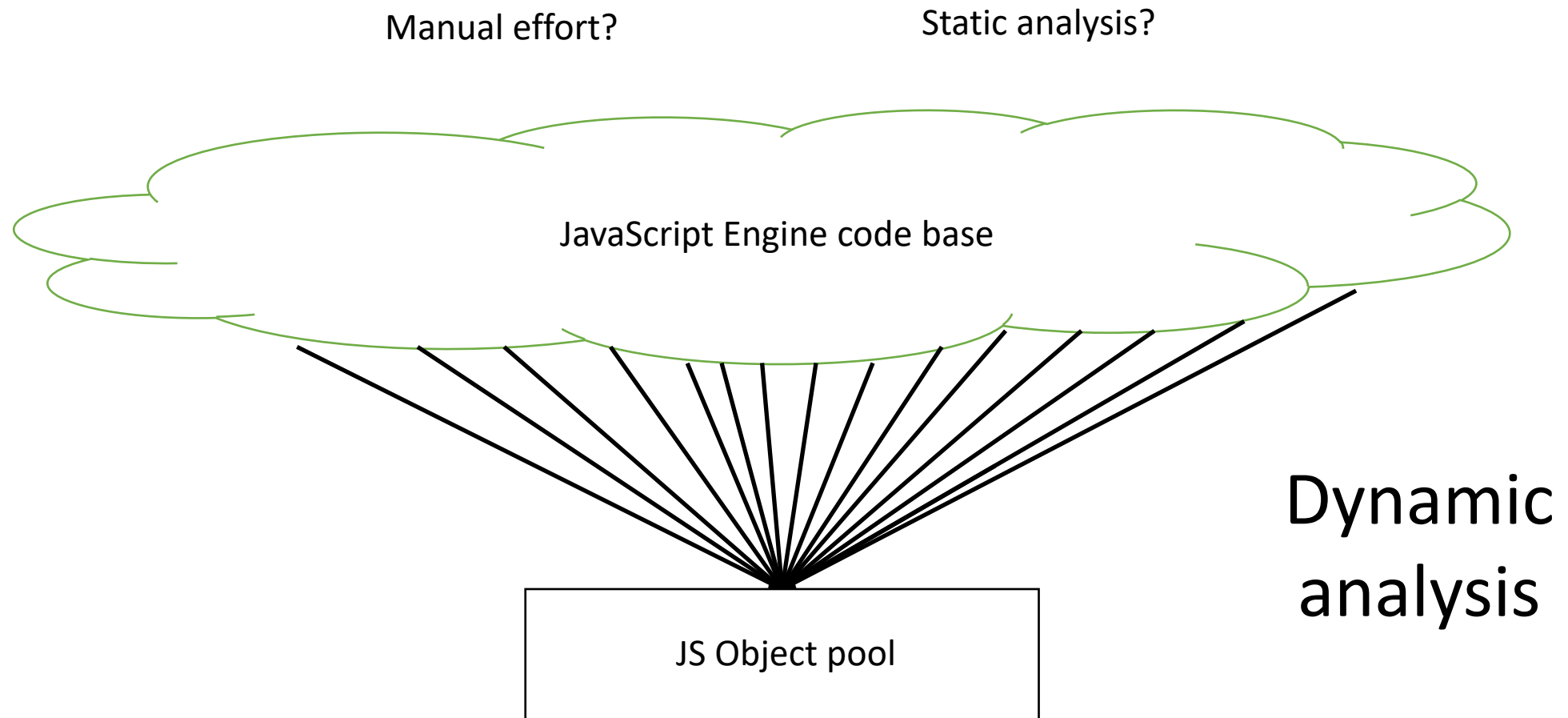
- Bytecode, indirection table
  - Only need write permission at bytecode compilation
- JIT'ed code, JIT IR
  - Only need write permission at JIT compilation
  - JIT'ed code contains data needing read-permission
    - Jump table, Large constant

```
Compile_bytecode()
{
    ....
    ....
    saved_pkru = set_pkru(W, key_bytecode)
    write bytecode
    recover_pkru(saved_pkru)
    ....
    ....
}
```



# JavaScript Object

- There are a huge number of write access instructions to JS object throughout JS code base.

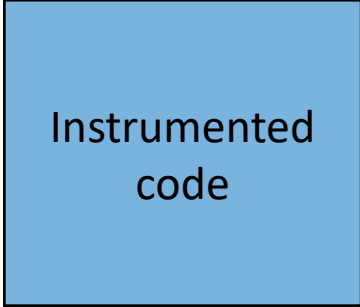


# Dynamic Analysis

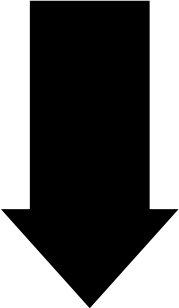
```
foo(){
```

....

```
write instruction
```



```
}
```

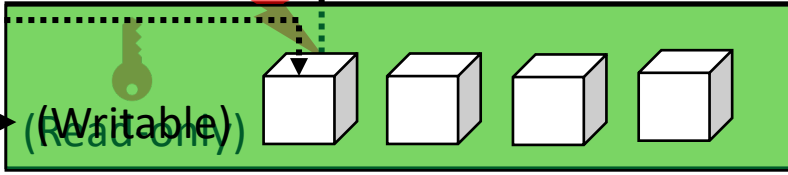


Function list

Add function foo



Segmentation fault



JS Object pool

Custom signal handler



Is MPK violation?

write

Became writable?

```
saved_pkru = set_pkru(W, key_obj)
```

```
for(l = 0 ; l < 100000 ; i++)
```

```
{
```

```
foo();
```

```
}
```

```
recover_pkru(saved_pkru)
```

```
foo()
```

```
{
```

```
saved_pkru = set_pkru(W, key_obj)
```

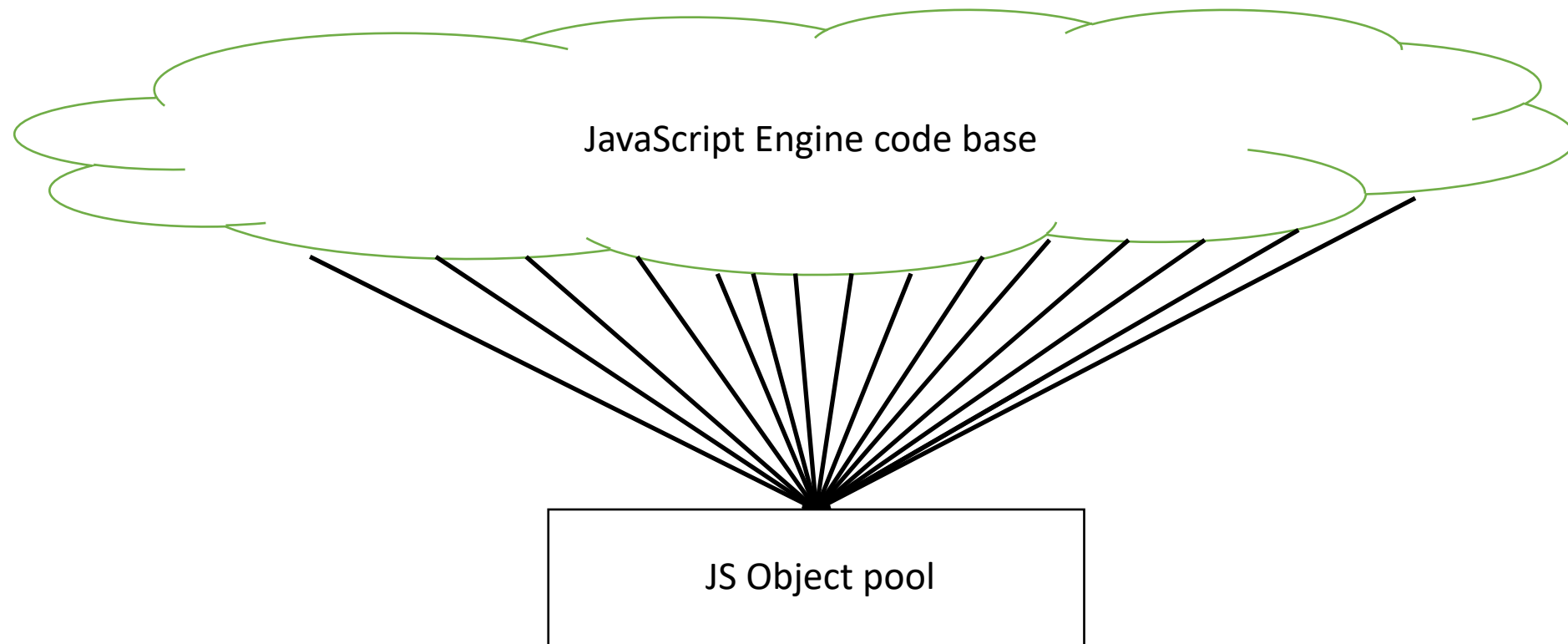
```
...
```

```
...
```

```
recover_pkru(saved_pkru)
```

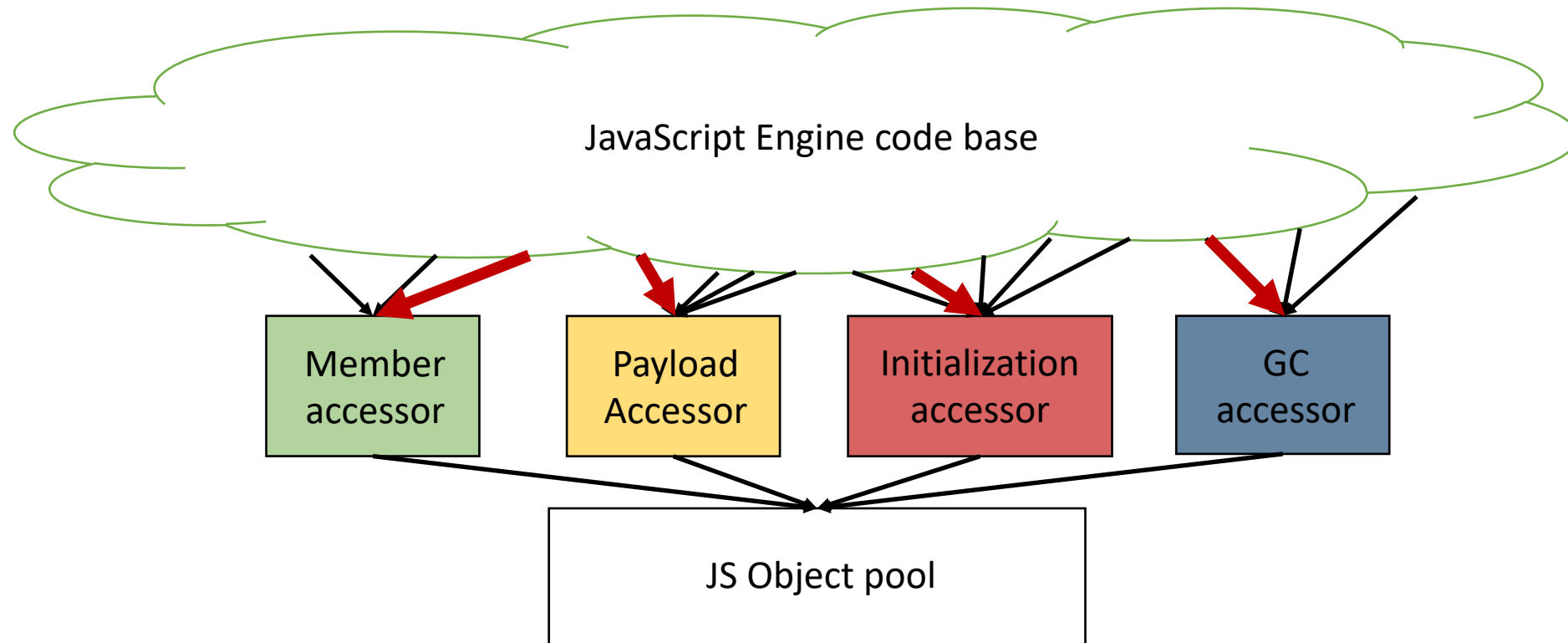
```
}
```

# Dynamic Analysis – Input Set



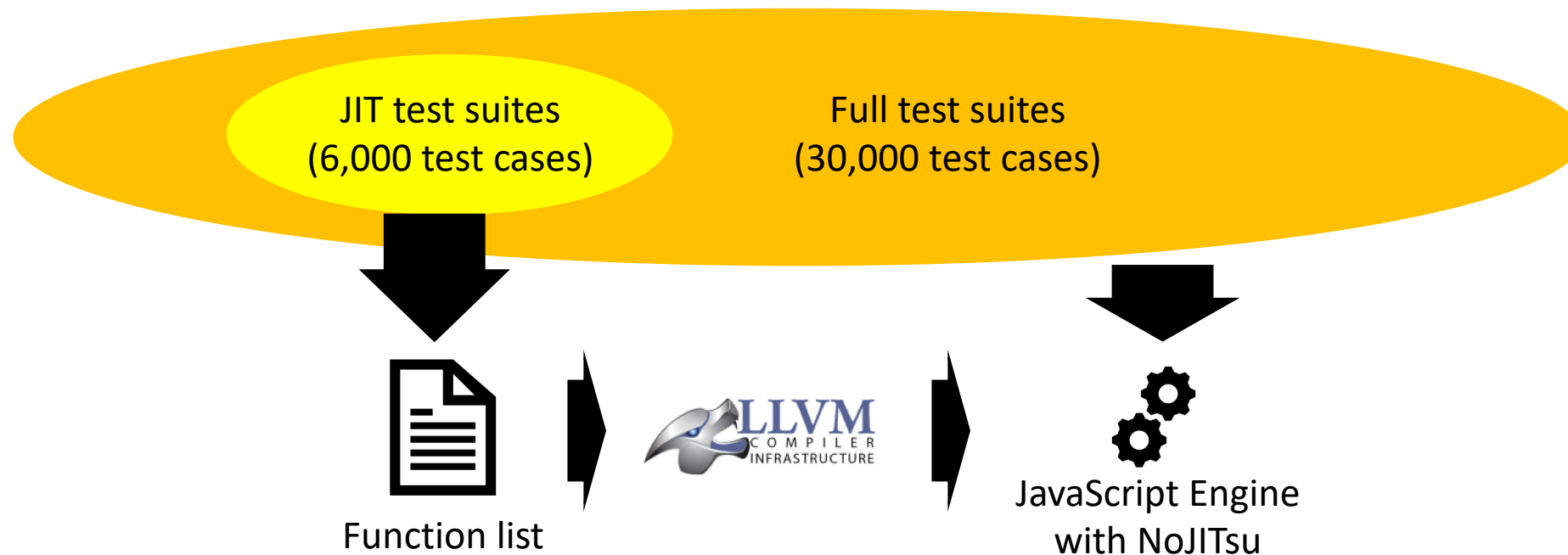
# Dynamic Analysis – Input Set

- Member accessor, Payload Accessor, Initialization accessor, GC accessor
- Gateways to write on JS object and extensively shared among other functions
- Use official JavaScript test suites as our input set
  - Include test cases for kinds of objects



# Evaluation

- Coverage of Dynamic Object-Flow Analysis
  - Pick only 1/6 of full test suites as input set for dynamic analysis
  - Successfully run full test suites without error



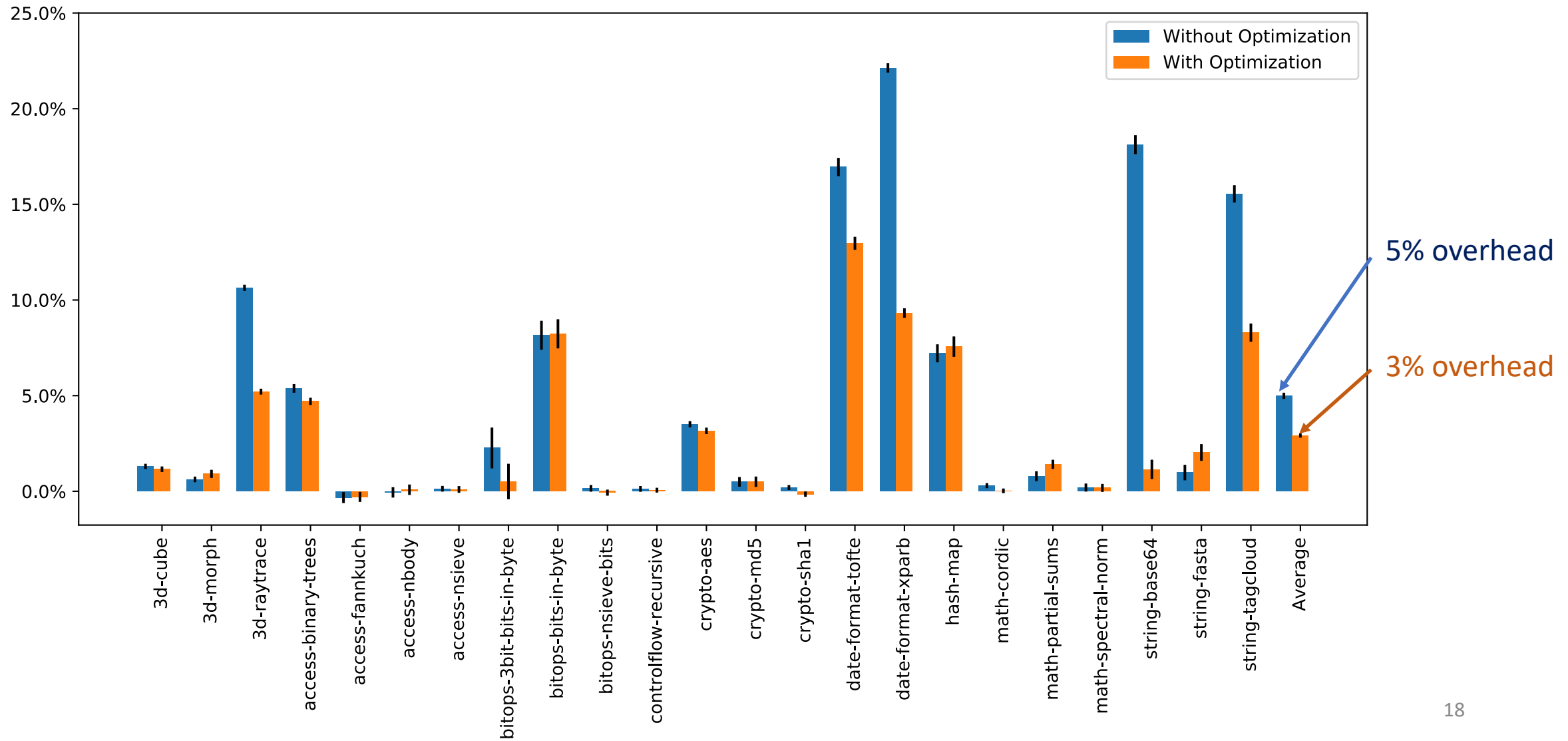
- Code-Reuse attack and bytecode interpreter attack
  - Successfully stop JIT-ROP and our bytecode interpreter attack



# Evaluation

- Performance
  - LongSpider benchmarks
  - Intel Xeon silver 4112 machine under Ubuntu 18.04.1 LTS

# Evaluation



# Conclusion

- Demonstrate a new attack that leverages the interpreter to execute arbitrary shell commands
- Propose NoJITsu, hardware-backed fine-grained memory access protection for JS engines
- Evaluate our defense, showing the effectiveness in code-reuse attack and our bytecode interpreter attack on JS engines with a moderate overhead

# Thank You

Q&A

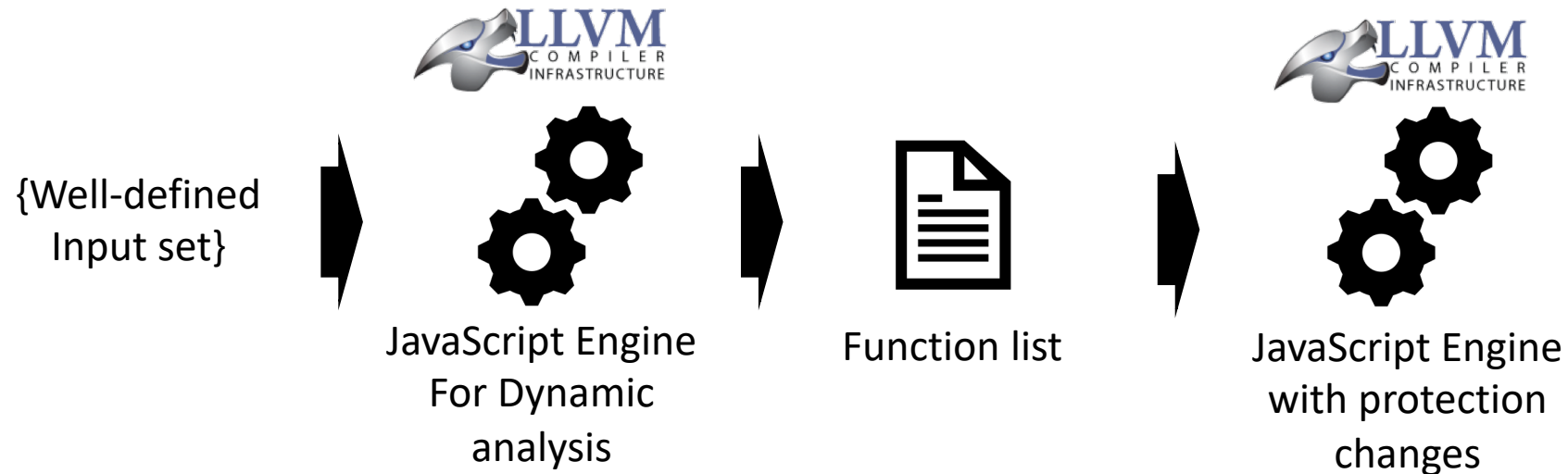
# Performance Optimization

- Hoist protections out of loops

```
bar()
{
    saved_pkru = set_pkru(W, key_bytecode)
    for(l = 0 ; l < 100000 ; l++)
    {
        foo(); .....
    }
    recover_pkru(saved_pkru)
}

foo()
{
    saved_pkru = set_pkru(W, key_bytecode)
    ...
    ...
    recover_pkru(saved_pkru)
}
```

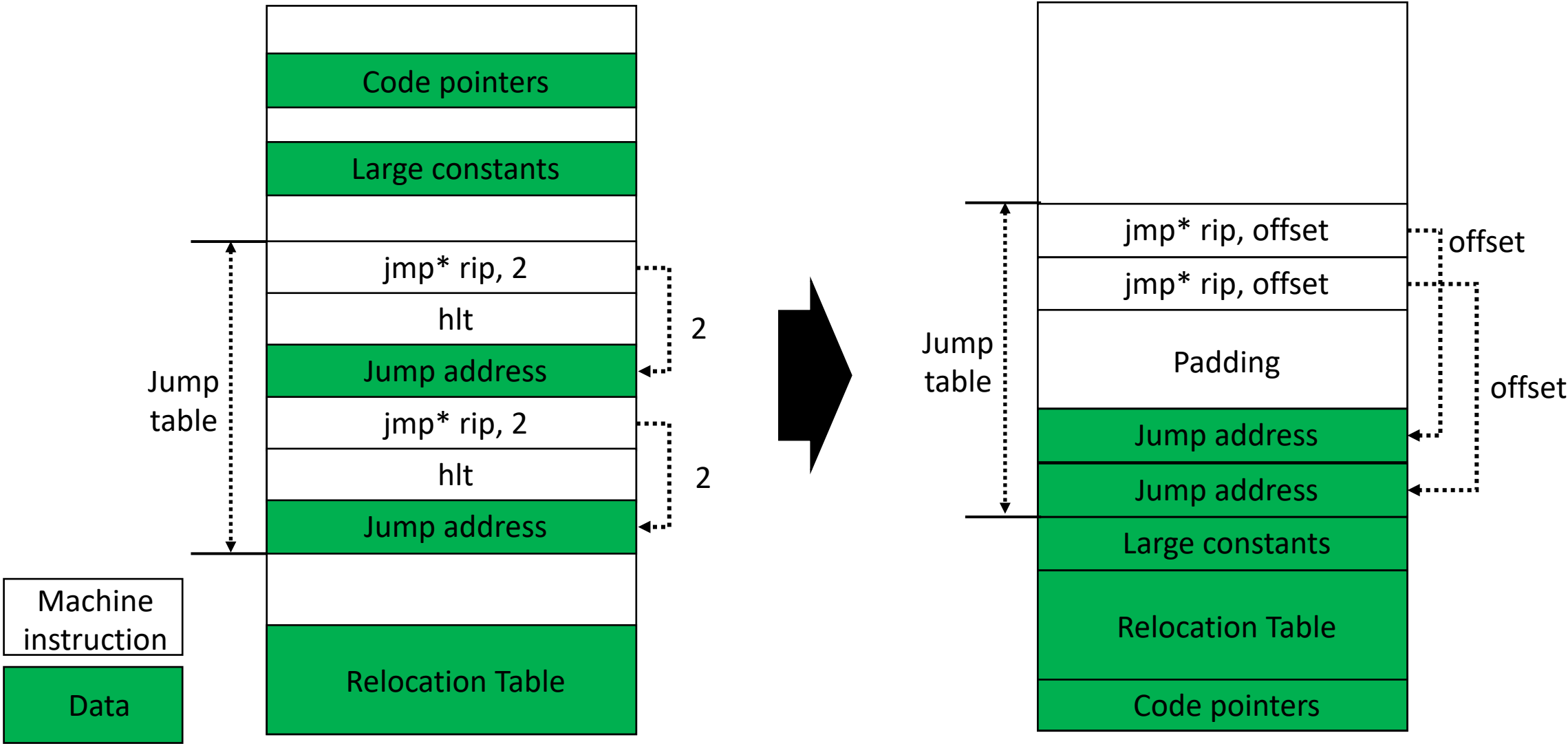
# Dynamic Analysis



What is the well-defined input set?

```
foo()  
{  
    saved_pkru = set_pkru(W, key_bytecode)  
    ...  
    ...  
    recover_pkru(saved_pkru)  
}
```

# Machine Code and Data Separation



# Evaluation

